CALCULUS AND LINEAR ALGEBRA

Semester	**: I**	**CIE Marks**	**: 40**
Course Code	**: 18MAT11**	**SEE Marks**	**: 60**
Teaching Hours/week (L:T:P)	**: 3:2:0**	**Exam Hours**	**: 03**
	Credits : 04		

Course Learning Objectives: This course Calculus and Linear Algebra **(18MAT11)** will enable students:

- To familiarize the important tools of calculus and differential equations that are essential in all branches of engineering.
- To develop the knowledge of matrices and linear algebra in a comprehensive manner.

MODULE-I

Differential Calculus-1: Review of elementary differential calculus, Polar curves - angle between the radius vector and tangent, angle between two curves, pedal equation. Curvature and radius of curvature- Cartesian and polar forms; Centre and circle of curvature (All without proof-formulae only) –applications to evolutes and involutes.

(RBT Levels: L1 & L2)

MODULE-II

Differential Calculus-2: Taylor's and Maclaurin's series expansions for one variable (statements only), indeterminate forms - L'Hospital's rule. Partial differentiation; Total derivatives-differentiation of composite functions. Maxima and minima for a function of two variables; Method of Lagrange multipliers with one subsidiary condition. Applications of maxima and minima with illustrative examples. Jacobians-simple problems.

(RBT Levels: L1 & L2)

MODULE-III

Integral Calculus: Review of elementary integral calculus.

Multiple integrals: Evaluation of double and triple integrals. Evaluation of double integrals- change of order of integration and changing into polar co-ordinates. Applications to find area volume and centre of gravity

Beta and Gamma functions: Definitions, Relation between beta and gamma functions and simple problems.

(RBT Levels: L1 & L2)

MODULE-IV

Ordinary differential equations (ODE's) of first order:

Exact and reducible to exact differential equations. Bernoulli's equation.

Applications of ODE's-orthogonal trajectories, Newton's law of cooling and L-R circuits. Nonlinear differential equations: Introduction to general and singular solutions ; Solvable for p only; Clairaut's and reducible to Clairaut's equations only. **(RBT Levels : L1, L2 & L3)**

MODULE-V

Linear Algebra: Rank of a matrix-echelon form. Solution of system of linear equations – consistency. Gauss-elimination method, Gauss –Jordan method and Approximate solution by Gauss-Seidel method. Eigen values and eigenvectors-Rayleigh's power method. Diagonalization of a square matrix of order two.

(RBT Levels : L1, L2 & L3)

Textbooks:

1. B.S. Grewal: Higher Engineering Mathematics, Khanna Publishers, 43rd Ed., 2015.
2. E. Kreyszig: Advanced Engineering Mathematics, John Wiley & Sons, 10th Ed.(Reprint), 2016.

Reference books:

1. C.Ray Wylie, Louis C.Barrett : "Advanced Engineering Mathematics", 6th Edition, 2. McGraw-Hill Book Co., New York, 1995.
2. James Stewart : "Calculus –Early Transcendentals", Cengage Learning India Private Ltd., 2017.
3. B.V.Ramana: "Higher Engineering Mathematics" 11th Edition, Tata McGraw-Hill, 2010.
4. Srimanta Pal & Subobh C Bhunia: "Engineering Mathematics", Oxford University Press, 3rd Reprint, 2016.
5. Gupta C.B., Singh S.R. and Mukesh Kumar: "Engineering Mathematics for Semester I & II", Mc-Graw Hill Education (India) Pvt.Ltd., 2015.

Web links and Video Lectures:

1. http://nptel.ac.in/courses.php?disciplineID=111
2. http://www.class-central.com/subject/math(MOOCs)
3. http://academicearth.org/
4. VTU EDUSAT PROGRAMME - 20

Course Outcomes: On completion of this course, students are able to:

CO1 : Apply the knowledge of calculus to solve problems related to polar curves and its applications in determining the bentness of a curve.

CO2 : Learn the notion of partial differentiation to calculate rates of change of multivariate functions and solve problems related to composite functions and Jacobians.

CO3 : Apply the concept of change of order of integration and variables to evaluate multiple integrals and their usage in computing the area and volumes.

CO4 : Solve first order linear/nonlinear differential equation analytically using standard methods

CO5 : Make use of matrix theory for solving system of linear equations and compute eigenvalues and eigenvectors required for matrix diagonalization process.

Question Paper Pattern:

- The SEE question paper will be set for 100 marks and the marks scored will be proportionately reduced to 60.
- The question paper will have ten full questions carrying equal marks.
- Each full question carries 20 marks.
- There will be two full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub questions covering all the topics under a module.
- The students will have to answer five full questions, selecting one full question from each module.

ENGINEERING PHYSICS

Semester	**: I/II**	**CIE Marks**	**: 40**
Course Code	**: 18PHY12/22**	**SEE Marks**	**: 60**
Teaching Hours/week (L:T:P)	**: 3:2:0**	**Exam Hours**	**: 03**
	Credits : 04		

Course Learning Objectives:

This course **(18PHY12/22)** will enable students to

- Learn the basic concepts in Physics which are very much essential in understanding and solving engineering related challenges.
- Gain the knowledge of newer concepts in modern physics for the better appreciation of modern technology

MODULE-I

Oscillations and Waves

Free Oscillations: Definition of SHM, derivation of equation for SHM, Mechanical simple harmonic oscillators (mass suspended to spring oscillator), complex notation and phasor representation of simple harmonic motion. Equation of motion for free oscillations, Natural frequency of oscillations.

Damped and forced oscillations: Theory of damped oscillations: over damping, critical & under damping, quality factor. Theory of forced oscillations and resonance, Sharpness of resonance. One example for mechanical resonance.

Shock waves: Mach number, Properties of Shock waves, control volume. Laws of conservation of mass, energy and momentum. Construction and working of Reddy shock tube, applications of shock waves.

Numerical problems

(RBT Levels : L1, L2 & L3)

MODULE-II

Elastic properties of materials:

Elasticity: Concept of elasticity, plasticity, stress, strain, tensile stress, shear stress, compressive stress, strain hardening and strain softening, failure (fracture/fatigue), Hooke's law, different elastic moduli: Poisson's ratio, Expression for Young's modulus (Y), Bulk modulus (K) and Rigidity modulus (n) in terms of and β. Relation between Y, n and K, Limits of Poisson's ratio.

Bending of beams: Neutral surface and neutral plane, Derivation of expression for bending moment. Bending moment of a beam with circular and rectangular cross section. Single cantilever, derivation of expression for Young's' modulus.

Torsion of cylinder: Expression for couple per unit twist of a solid cylinder (Derivation), Torsional pendulum-Expression for period of oscillation.
Numerical problems.

(RBT Levels : L1, L2 & L3)

MODULE- III

Maxwell's equations, EM waves and Optical fibers

Maxwell's equations: Fundamentals of vector calculus. Divergence and curl of electric field and magnetic field (static), Gauss' divergence theorem and Stokes' theorem. Description of laws of electrostatics, magnetism and Faraday's laws of EMI. Current density & equation of Continuity; displacement current (with derivation) Maxwell's equations in vacuum.

EM Waves: The wave equation in differential form in free space (Derivation of the equation using Maxwell's equations), Plane electromagnetic waves in vacuum, their transverse nature, polarization of EM waves (Qualitative).

Optical fibers: Propagation mechanism, angle of acceptance. Numerical aperture. Modes of propagation and Types of optical fibers. Attenuation: Causes of attenuation and Mention of expression for attenuation coefficient. Discussion of block diagram of point to point communication. Merits and demerits Numerical problems.

(RBT Levels : L1 & L2)

MODULE IV

Quantum Mechanics and Lasers

Quantum mechanics: Introduction to Quantum mechanics, Wave nature of particles, Heisenberg's uncertainty principle and applications (non confinement of electron in the nucleus), Schrodinger time independent wave equation, Significance of Wave function, Normalization, Particle in a box, Energy eigen values of a particle in a box and probability densities.

Lasers: Review of spontaneous and stimulated processes, Einstein's coefficients (derivation of expression for energy density). Requisites of a Laser system. Conditions for laser action. Principle, Construction and working of CO_2 and semiconductor Lasers.
Application of Lasers in Defense (Laser range finder) and Engineering (Data storage).
Numerical problems

(RBT Levels : L1, L2 & L3)

MODULE-V

Material science

Quantum Free electron theory of metals: Review of classical free electron theory, mention of failures. Assumptions of Quantum Free electron theory,

Mention of expression for density of states, Fermi-Dirac statistics (qualitative), Fermi factor, Fermi level, Derivation of the expression for Fermi energy, Success of QFET.

Physics of Semiconductor: Fermi level in intrinsic semiconductors, Expression for concentration of electrons in conduction band, Hole concentration in valance band (only mention the expression), Conductivity of semiconductors(derivation), Hall effect, Expression for Hall coefficient (derivation)

Dielectric materials: polar and non-polar dielectrics, internal fields in a solid, Clausius-Mossotti equation(Derivation), mention of solid, liquid and gaseous dielectrics with one example each. Application of dielectrics in transformers. Numerical problems.

(RBT Levels : L1, L2 & L3)

Textbooks:

1. A Text book of Engineering Physics- M.N. Avadhanulu and P.G. Kshirsagar, 10th revised Ed, S. Chand & Company Ltd, New Delhi.
2. Engineering Physics-Gaur and Gupta Dhanpat Rai Publications-2017.
3. Concepts of Modern Physics-Arthur Beiser: 6th Ed, Tata McGraw Hill Edu Pvt Ltd- New Delhi 2006.

Reference books:

1. Introduction to Mechanics, MK Verma: 2nd Ed, University Press(India) Pvt Ltd, Hyderabad 2009.
2. Lasers and Non Linear Optics, BB laud, 3rd Ed, New Age International Publishers 2011.
3. Solid State Physics-S O Pillai, 8th Ed New Age International Publishers-2018.
4. Shock waves made simple- Chintoo S Kumar, K Takayama and KPJ Reddy: Willey India Pvt. Ltd., New Delhi, 2014.
5. Introduction to Electrodynamics, David Griffiths, 4th Ed, Cambridge University Press 2017.

Course Outcomes:

Upon completion of this course, students will be able to

1. Understand various types of oscillations and their implications, the role of Shock waves in various fields and Recognize the elastic properties of materials for engineering applications.
2. Realize the interrelation between time varying electric field and magnetic field, the transverse nature of the EM waves and their role in optical fiber communication.
3. Compute Eigen values, Eigen functions, momentum of Atomic and subatomic particles using Time independent 1-D Schrodinger's wave equation.
4. Apprehend theoretical background of laser, construction and working of different types of laser and its applications in different fields

5. Understand various electrical and thermal properties of materials like conductors, semiconductors and dielectrics using different theoretical models.

Question paper pattern:

Note:- The SEE question paper will be set for 100 marks and the marks will be proportionately reduced to 60.

- The question paper will have **ten** full questions carrying equal marks.
- Each full question consisting of **20** marks.
- There will be **two** full questions (with a **maximum** of **four** sub questions) from each module.
- Each full question will have sub question covering all the topics under a module.
- The students will have to answer **five** full questions, selecting **one** full question from each module.

BASIC ELECTRICAL ENGINEERING

Semester	**: I/II**	**CIE Marks**	**: 40**
Course Code	**: 18ELE13/23**	**SEE Marks**	**: 60**
Teaching Hours/week (L:T:P)	**: 2:2:0**	**Exam Hours**	**: 03**
	Credits : 03		

Lecture hours per module: Six hours and Tutorials per module: **one of 2 hours**

Course Objectives:

- To explain Ohm's law and Kirchhoff's laws used for the analysis of DC circuits.
- To explain fundamentals of AC circuits and the behaviour of R, L and C and their combinations in AC circuits.
- To discuss three phase balanced circuits.
- To explain principle of operation, construction and performance of electrical machines such as single phase transformer, DC machines, synchronous generator and three phase induction motor.
- To introduce concepts of electrical wiring, circuit protecting devices and earthing.

MODULE-I

D.C.Circuits: Ohm's Law and Kirchhoff's Laws, analysis of series, parallel and series- parallel circuits excited by independent voltage sources. Power and Energy.

A.C. Fundamentals: Generation of sinusoidal voltage, frequency of generated voltage, definition and numerical values of average value, root mean square value, form factor and peak factor of sinusoidally varying voltage and current, phasor representation of alternating quantities.

(RBT Levels : L1, L2, L3 & L4)

MODULE - 2

Single Phase Circuits: Analysis, with phasor diagram, of circuits with R, L, C, R-L, RC, R-L-C for series and parallel configurations. Real power, reactive power, apparent power and power factor.

Three Phase circuits: Advantages of 3-phase power, Generation of 3-phase power, Three-phase balanced circuits, voltage and current relations in star and delta connections. Measurement of three phase power using two wattmeter method.

(RBT Levels : L1, L2, L3 & L4)

MODULE - 3

Single Phase Transformers: Necessity of transformer, Principle of operation, Types and construction of transformers. emf equation, losses, variation of losses with respect to load, efficiency, Condition for maximum efficiency.

Domestic Wiring: Service mains, meter board and distribution board. Brief discussion on concealed conduit wiring. Two-way and three-way control. Elementary discussion on circuit protective devices: Fuse and Miniature Circuit Breaker (MCB's),electric shock, precautions against shock. Earthing: Pipe and Plate earthing.

(RBT Levels : L1, L2 & L3)

MODULE – 4

DC Generators: Principle of operation, Construction of D.C. Generators. Expression for induced emf,Types of D.C. Generators,Relation between induced emf and terminal voltage.

DC motors: Principle of operation,Back emf,Torque equation, Types of dc motors, Characteristics of dc motors (shunt and series motors only) and Applications.

(RBT Levels : L1, L2 & L3)

MODULE – 5

Three Phase Synchronous Generators: Principle of operation, Constructional details, Synchronous speed, Frequency of generated voltage, emf equation, Concept of winding factor (excluding the derivation and calculation of distribution and pitch factors).

Three Phase Induction Motors: Principle of operation, Generation of rotating magnetic field, Construction and working of three-phase induction motor, Slip and its significance. Necessity of starter, star-delta starter.

(RBT Levels : L1, L2 & L3)

Textbooks:

1 Basic Electrical Engineering, D C Kulshreshtha, Tata McGraw Hill, Revised First Edition.

2 Principles of Electrical Engineering & Electronics, V.K. Mehta, Rohit Mehta, S.ChandPublications.

Reference Books:

1 Fundamentals of Electrical Engineering and Electronics, B. L. Theraja, S. Chand & Company Ltd, Reprint Edition 2013.

2 Electrical Technology, E. Hughes, International Students 9th Edition, Pearson, 2005.

3 Basic Electrical Engineering, D. P. Kothari and I. J. Nagrath, Tata McGraw Hill, 2017.

Course Outcomes:

At the end of the course the student will be able to:

- Analyse D.C and A.C circuits.
- Explain the principle of operation andconstruction of single phase transformers.

- Explain the principle of operation andconstruction of DC machines and synchronous machines.
- Explain the principle of operation and construction of three phase induction motors.
- Discuss concepts of electrical wiring, circuit protecting devices and earthing.

Graduate Attributes (As per NBA): Engineering Knowledge, Problem Analysis.

Question paper pattern:

- The question paper will have ten questions. Each question is set for 20 marks.
- There will be 2 questions from each module. Each of the two questions under a module (with a maximum of 3 sub questions), should have a mix of topics under that module.
- The students have to answer 5 full questions, selecting one full question from each module.

ELEMENTS OF CIVIL ENGINEERING AND MECHANICS

Semester	**: I/II**	**CIE Marks**	**: 40**
Course Code	**: 18CIV14/24**	**SEE Marks**	**: 60**
Teaching Hours/week (L:T:P)	**: 2:2:0**	**Exam Hours**	**: 03**
	Credits : 03		

Course Objectives:

The objectives of this course are:

- To make students to learn Scope of various fields of Civil Engineering, basics of civil engineering concepts and importance of infrastructure development.
- To develop a student's ability to analyze the problems involving Forces and Moments with their applications, Centroid and Moment of inertia and Kinetics of bodies.

Module-1

Introduction to Civil Engineering: Scope of different fields of Civil Engineering; Surveying, Building Materials, Construction Technology, Geotechnical Engineering, Structural Engineering, Hydraulics, Water Resources & Irrigation Engineering, Transportation Engineering and Environmental Engineering. Role of Civil Engineers in the Infrastructural development, effect of infrastructural facilities on social-economic development of a country. **(RBT Level : L1)**

Introduction to Engineering Mechanics: Basic concepts of idealization- Particle, Continuum and Rigid Body; Force; Systems of Forces; Basic Principles – Physical Independence of forces, Superposition, Transmissibility, Newton's Laws of Motion, Resolution and Composition of forces, Law of parallelogram of forces, Polygonal law, Resultant of Concurrent coplanar force systems, Coplanar Non Concurrent Force System: Moment of a Forces, couple, Varignon's theorem, Resultant of Coplanar non-concurrent force system.

(RBT Level : L1, L2 & L3)

Module-2

Equilibrium of Forces: Free body diagrams, Lami's theorem, Equations of Equilibrium, equilibrium of concurrent and non concurrent coplanar force systems. **(RBT Level : L1, L2 & L3)**

Friction: Types of friction, Laws of dry Friction, Limiting friction, Concept of Static and Dynamic Friction; Numerical problems on motion of single and connected bodies on planes, wedge friction, ladder friction, rope and Pulley systems. **(RBT Level : L1, L2 & L3)**

Module-3

Support Reactions: Types of Loads and Supports, statically determinate and indeterminate beams, Support Reaction in beams, Numerical problems on support reactions for statically determinate beams (Point load, uniformly distributed & uniformly varying loads and Moments)

(RBT Level : L1, L2 & L3)

Analysis of Simple trusses: Types of trusses, Analysis of statically determinate trusses using method of joints and method of sections.

(RBT Level : L1, L2 & L3)

Module-4

Centroid: Centroid of simple figures from first principle, Centroid of composite/built-up sections; Moment of Inertia: Introduction, second moment of area of plane sections from first principles, Parallel axes and perpendicular axes Theorems, Radius of gyration, Moment of inertia of composite area and built-up sections.

Concept of Product of Inertia(No Problems)

(RBT Level : L1, L2 & L3)

Module-5

Kinematics: Definitions, Displacement, Average velocity, Instantaneous velocity, Speed, Acceleration, Average acceleration, Variable acceleration, Acceleration due to gravity, Newton's Laws of Motion. Rectilinear Motion–Numerical problems. Curvilinear Motion-Super elevation, Projectile Motion, Relative motion, Numerical problems. Motion under gravity, Numerical problems,

(RBT Level : L1, L2 & L3)

Kinetics: D'Alembert's principle and its applications in plane motion and connected bodies including pulleys

(RBT Level : L2 & L3)

Course outcomes: After a successful completion of the course, the student will be able to:

1. Mention the applications of various fields of Civil Engineering.
2. Compute the resultant of given force system subjected to various loads.
3. Comprehend the action of Forces, Moments and other loads on systems of rigid bodies and compute the reactive forces that develop as a result of the external loads.
4. Locate the Centroid and compute the Moment of Inertia of regular and built-up sections.
5. Express the relationship between the motion of bodies and analyze the bodies in motion.

Question paper pattern:

- The SEE question paper will be set for 100 marks and the marks scored will be proportionately reduced to 60.
- The question paper will have ten full questions carrying equal marks.
- Each full question consisting of 20 marks.
- There will be two full questions (with a maximum of three sub questions) from each module.
- Each full question will have sub question covering all the topics under a module.
- The students will have to answer five full questions, selecting one full question from each module.

Textbooks:

1. R. C. Hibbler, Engineering Mechanics: Principles of Statics and Dynamics, Pearson Press.
2. Bansal R.K., A Text Book of Engineering Mechanics, Laxmi Publications.

Reference Books:

1. Andy Ruina and Rudra Pratap , Introduction to Statics and Dynamics, Oxford University Press.
2. Reddy Vijaykumar K. and K. Suresh Kumar, Singer's Engineering Mechanics.
3. F. P. Beer and E. R. Johnston, Mechanics for Engineers, Statics and Dynamics, McGraw Hill.
4. Irving H. Shames, Engineering Mechanics, Prentice Hall.

ENGINEERING GRAPHICS

Semester	**: I/II**	**CIE Marks**	**: 40**
Course Code	**: 18EGDL15/25**	**SEE Marks**	**: 60**
Teaching Hours/week (L:T:P)	**: 2:0:2**	**Exam Hours**	**: 03**
	Credits : 03		

Course Learning Objectives:

This course will enable students to

CLO1 To expose the students to standards and conventions followed in preparation of engineering drawings.

CLO2 To make them understand the concepts of orthographic and isometric projections.

CLO3 Develop the ability of conveying the engineering information through drawings.

CLO4 To make them understand the relevance of engineering drawing to different engineering domains.

CLO5 To develop the ability of producing engineering drawings using drawing instruments.

CLO6 To enable them to use computer aided drafting packages for the generation of drawings.

MODULE-I

Introduction to Computer Aided Sketching:

Introduction, Drawing Instruments and their uses, relevant BIS conventions and standards. Lettering, line conventions, dimensioning, material conventions, and free hand practicing.

Computer screen, layout of the software, standard tool bar / menu and description of most commonly used tool bars, and navigational tools.

Co-ordinate system and reference planes HP, VP, RPP & LPP of 2D/3D environment. Selection of drawing sheet size and scale.

Commands and creation of Lines, coordinate points, axes, poly-lines, square, rectangle, polygons, splines, circles, ellipse, text, move, copy, off-set, mirror, rotate, trim, extend, break, chamfer, fillet, curves, constraints viz., tangency, parallelism, inclination and perpendicularity.

MODULE-II

Orthographic projections of points, straight lines and planes:

Introduction, Definitions - Planes of projection, reference line and conventions employed. First angle and Third angle projection.

Projections of points in all the four quadrants.

Projections of straight lines (located in first quadrant/first angle only), true and apparent lengths, true and apparent inclinations to reference planes (No application problems and midpoint problems).

Orthographic projections of plane surfaces (First angle projection only):

Projections of regular plane surfaces–triangle, square, rectangle, pentagon, hexagon and circle-in simple positions inclined to both the planes; planes in different positions by change of position method only. (No problems on punched plates and composite plates).

MODULE – III

Projections of solids:

Introduction, definitions – projections of right regular tetrahedron, hexahedron (cube), prisms, pyramids, and cones with axis inclined to both the planes. (Solids resting on HP only and no problems on octahedrons, and freely suspended solids.)

MODULE IV

Development of Lateral Surfaces of Solids:

Introduction to section planes and sectional views.

Development of lateral surfaces of right regular prisms, cylinders, pyramids, and cones resting with base on HP only. Development of their frustums and truncations. (No problems on lateral surfaces of trays, tetrahedrons, spheres and transition pieces).

MODULE-V

Isometric Projection (using isometric scale only)

Introduction, Isometric scale, Isometric projection of simple plane figures, Isometric projection of hexahedron(cube), right regular prisms, pyramids, cylinders, cones, and spheres. Isometric projection of combination of two simple solids. Conversion of given isometric/ pictorial views to orthographic views of simple objects.

Course Outcomes:

Upon completion of this course, students will be able to

CO1 Prepare engineering drawings as per BIS conventions mentioned in the relevant codes.

CO2 Produce computer generated drawings using CAD software.

CO3 Use the knowledge of orthographic projections to represent engineering information / concepts and present the same in the form of drawings.

CO4 Develop isometric drawings of simple objects reading the orthographic projections of those objects.

CO5 Convert pictorial and isometric views of simple objects to orthographic views.

Question paper pattern:

- Module -1 is only for practice and CIE and not for examination.
- Question paper for each batch of students will be sent online by VTU and has to be downloaded before the commencement of Examination of each batch. The answer sheets will have to be jointly evaluated by the Internal & External examiners.
- A maximum of THREE questions will be set as per the following pattern (No mixing of questions from different Modules).

Scheme of evaluation:

From Chapters	Marks Allotted
Module 2 [Choice between (Lines or Planes)]	**25**
Module 3	**45**
Module 4 or Module 5	**30**
Total	**100**

Q. No.	Solutions and sketching in the sketch book	Computer display and printout	Total Marks
1	**15**	**10**	**25**
2	**25**	**20**	**45**
3	**20**	**10**	**30**
Total Marks	**60**	**40**	**100**

- Students have to submit the computer printouts and the sketches at the end of the examination. Both Internal & External examiners have to jointly evaluate the solutions (sketches) and computer display & printouts of each student for 100 marks (60 marks for solutions & sketches + 40 marks for computer display and printouts) and submit the marks list along with the solution (sketches) on graph sheets & computer printouts in separate covers.
- Each batch must consist of a maximum of 12 students.
- Examination can be conducted in parallel batches, if necessary.

Textbooks:

1. **Engineering Drawing** – N.D. Bhatt & V.M. Panchal, 48th edition, 2005- Charotar Publishing House, Gujarat.
2. **Engineering Graphics** – K.R. Gopalakrishna, 32nd edition, 2005- Subash Publishers Bangalore.
3. **Computer Aided Engineering Drawing -** by Dr. M H Annaiah, Dr C N Chandrappa and Dr. B Sudheer Premkumar, Fifth edition, New Age International Publishers.

Reference Books:

1. **Computer Aided Engineering Drawing** – S. Trymbaka Murthy, – I.K. International Publishing House Pvt. Ltd., New Delhi, 3rd revised edition- 2006.
2. **Engineering Drawing-**by N.S.Parthasarathy & Vela Murali, Oxford University Press, 2015
3. **Fundamentals of Engineering Drawing with an Introduction to Interactive Computer Graphics for Design and Production-** Luzadder Warren J., Duff John M., Eastern Economy Edition, 2005- Prentice-Hall of India Pvt. Ltd., New Delhi.
4. **A Primer on Computer Aided Engineering Drawing-**2006, Published by VTU, Belgaum.
5. **Publications of Bureau of Indian Standards**
   a) **IS 10711 – 2001:** Technical products documentation – Size and lay out of drawing sheets.
   b) **IS 9609 (Parts 0 & 1) – 2001:** Technical products documentation – Lettering.
   c) **IS 10714 (Part 20) – 2001 & SP 46 – 2003:** Lines for technical drawings.
   d) **IS 11669 – 1986 & SP 46 – 2003:** Dimensioning of Technical Drawings.
   e) **IS 15021 (Parts 1 to 4) – 2001:** Technical drawings – Projection Methods.

ENGINEERING PHYSICS LABORATORY

Semester	**: I/II**	**CIE Marks**	**: 40**
Course Code	**: 18PHYL16/26**	**SEE Marks**	**: 60**
Teaching Hours/week (L:T:P)	**: 0:0:2**	**Exam Hours**	**: 03**
	Credits : 01		

Course Learning Objectives:

This course (18PHY16/26) will enable students

- To realize experimentally, the mechanical, electrical and thermal properties of materials, concept of waves and oscillations
- Design simple circuits and hence study the characteristics of semiconductor devices

Sl. No.	Title of the Experiment	To which Module it belongs
1	Determination of spring constants in Series and Parallel combination	I
2	Determination of Magnetic field intensity is along the axis of a circular coil carrying current(by deflection method)	III
3	n & I by Torsional pendulum (radius of the wire, mass and dimensions of the regular bodies to be given). (In the examination either n or I to be asked)	II
4	Young's modulus of a beam by Single Cantilever experiment (breadth and thickness of the beam to be given)	II
5	Radius of curvature of piano convex lens using Newton's rings(wavelength of light to be given)	III
6	Study Series and parallel LCR resonance and hence Calculate inductance, band width and quality factor using series LCR Resonance	I/III
7	Determine Acceptance angle and Numerical aperture of an optical fiber	III
8	Determine Wavelength of semiconductor laser using Laser diffraction by calculating grating constant.	IV
9	Estimation of Fermi Energy of Copper	V
10	Study of input and output Transistor characteristics and hence calculate input resistance, and	V
11	Draw photodiode characteristics and calculate power responsivity	V
12	Calculation of Dielectric constant by RC charging and Discharging	V

Note:

1.In addition to above experiments, Reddy shock tube must be introduced as compulsory demo experiment.

2.All 12 experiments are mandatory. Student has to perform 2 experiments in the semester end examination.

Course Outcomes:

Upon completion of this course, students will be able to

1. Apprehend the concepts of interference of light, diffraction of light, Fermi energy and magnetic effect of current
2. Understand the principles of operations of optical fibers and semiconductor devices such as Photodiode, and NPN transistor using simple circuits
3. Determine elastic moduli and moment of inertia of given materials with the help of suggested procedures
4. Recognize the resonance concept and its practical applications
5. Understand the importance of measurement procedure, honest recording and representing the data, reproduction of final results

Scheme of Evaluation

(with effect from 2018-19 Scheme)

Subject : Engineering Physics Lab **Code : 18PHYL16/26**

The student has to perform **TWO** experiments during the practical examination of **THREE** hours duration. The scheme of valuation shall be as follows.

Sl. No.	Description	Max.Marks	**Part:A** Marks for **First** experiment	**Part:B** Marks for **Second** experiment
01	Write up: Formula, Tabular column and Circuit diagram/Ray Diagram	**16**	**4+2+2=08**	4+2+2=08
02	Experimental set up/Circuit connection	**10**	**05**	**05**
03	Conduction and reading	**40**	**20**	**20**
04	Graph, Calculations, Results and accuracy	**20**	**2+4+2+2=10**	2+4+2+2=10
06	Viva-Voce	**14**	**07**	**07**
Total		**100**	**50**	**50**

Note: The student is required to obtain a minimum of 40 % Marks in the practical examination to pass.

BASIC ELECTRICAL ENGINEERING LABORATORY

Semester	**: I/II**	**CIE Marks**	**: 40**
Course Code	**: 18ELEL17/27**	**SEE Marks**	**: 60**
Teaching Hours/week (L:T:P)	**: 0:0:2**	**Exam Hours**	**: 03**
	Credits : 01		

Course Objectives:

- To provide exposure to common electrical components such as Resistors, capacitors and inductors, types of wires and measuring instruments.
- To measure power and power factor measurement of different types of lamps and three phase circuits.
- To explain measurement of impedance for R-L and R-C circuits.
- To determine power consumed in a 3 phase load.
- To determine earth resistance and explain methods of controlling a lamp from different places.

Orientation class for an exposure to:

- Resistors, capacitors, inductors, rheostats,diodes, transistors,types of wires, measuring instruments – voltmeter, ammeter, wattmeter, multi-meter, Regulated power supply, Function generator, oscilloscope, transformer, dc motor, synchronous generator, three phase induction motor etc.
- Basic safety precautions while dealing with electricity.

LIST OF EXPERIMENTS

1. Verification of KCL and KVL for DC circuits.
2. Measurement of current, power and power factor ofincandescent lamp, fluorescent lamp, and LED lamp.
3. Measurement of resistance and inductance of a choke coil using 3 voltmeter method.
4. Determination of phase and line quantities in three phase star and delta connected loads.
5. Measurement of three phase power using two wattmeter method.
6. Two way and three way control of lamp and formation of truth table.
7. Measurement of earth resistance.
8. Study of effect of open and short circuit in simple circuits.

Demonstration Experiments (for CIE only):

1. Demonstration of fuse and MCB separately by creating a fault.
2. Demonstration of cut-out sections of electrical machines (DC machines, Induction machines and synchronous machines).
3. Understanding ac and dc supply. Use of tester and test lamp to ascertain the healthy status of mains.
4. Understanding of UPS.

Revised Bloom's Taxonomy Levels L_1- Remembering, L_2- Understanding, L_3- Applying, L_4- Analysing

Course Outcomes:

At the end of the course the student will be able to:

- Identify the common electrical components and measuring instruments used for conducting experiments in the electrical laboratory.
- Compare power factor of lamps.
- Determine impedance of an electrical circuit and power consumed in a 3 phase load.
- Determine earth resistance and understand two way and three way control of lamps.

Graduate Attributes (As per NBA): Engineering Knowledge, Problem Analysis, Individual and Team work, Communication

Conduct of Practical Examination:

1. All laboratory experiments are to be included for practical examination.
2. Breakup of marks and the instructions printed on the cover page of answer script to be strictly adhered by the examiners.
3. Students can pick one experiment from the questions lot prepared by the examiners.
4. Change of experiment is allowed only once and 15% Marks allotted to the procedure part shall be made zero.

TECHNICAL ENGLISH - I

Semester	**: I**	**CIE Marks**	**: 40**
Course Code	**: 18EGH18**	**SEE Marks**	**: 60**
Teaching Hours/week (L:T:P)	**: 0:2:0**	**Exam Hours**	**: 03**
	Credits : 01		

Course Learning Objectives:

The course Technical English – I will enable the students ,

- To impart basic English grammar and essentials of language skills
- To train to identify the nuances of phonetics, intonation and enhance pronunciation skills
- To enhance with English vocabulary and language proficiency

Language Lab

For augment LSRW and GV skills (Listening, Speaking, Reading, Writing and Grammar, Vocabulary) through tests, activities, exercises etc., comprehensive web-based learning and assessment systems can be referred.

Module - I

Introduction to Technical Communication

Fundamentals of Technical Communication Skills, Barriers to Effective Communication, Different styles in Technical Communication. Interpersonal Communication Skills, How to improve Interpersonal Communication Skills, Developing Interpersonal Skills.

Grammar : Basic English Grammar and Parts of Speech - Nouns, Pronouns, Adjectives, Verbs, Adverbs, Preposition, Articles, Conjunctions.

(RBT Levels : L1, L2 & L3)

Module - II

Introduction to Listening Skills and Phonetics – I

Introduction to Phonetics, Sounds Mispronounced, Silent and Non silent Letters, Homophones and Homonyms, Aspiration, Pronunciation of 'The', words ending 'age', some plural forms.

Articles: Use of Articles – Indefinite and Definite Articles.

(RBT Levels : L1, L2 & L3)

Module - III

Developing Listening Skills (Phonetics and Vocabulary Building) - II

Speech Sounds: Vowels and Consonants - Exercises on it. Preposition, kinds of Preposition and Prepositions often Confused. Word Accent – Rules for Word Accent, Stress Shift, Question Tags, Question Tags for Assertive Sentences(Statements) – Some Exceptions in Question Tags and Exercises, One Word Substitutes and Exercises.

Vocabulary – Synonyms and Antonyms, Exercises on it.

(RBT Levels : L1, L2 & L3)

Module - IV

Speaking Skills (Grammar and Vocabulary) – I

Syllables, Structures, Strong and Weak forms of words, Words formation - Prefixes and Suffixes (Vocabulary), Contractions and Abbreviations.

Spelling Rules and Words often Misspelt – Exercises on it. Word Pairs (Minimal Pairs) – Exercises, The Sequence of Tenses (Rules in use of Tenses) and Exercises on it. **(RBT Levels : L1, L2 & L3)**

Module - V

Speaking Skills (Grammar and Vocabulary) – II

Extempore/Public Speaking, Difference between Extempore/Public Speaking, and Guidelines for Practice.

Mother Tongue Influence(MTI) – South Indian Speakers, Various Techniques for Neutralisation of Mother Tongue Influence – Exercises, Listening Comprehension – Exercises. Information Transfer : Oral Presentation - Examples. Common Errors in Pronunciation.

(RBT Levels : L1, L2 & L3)

Course Outcomes:

On completion of the course, students will be able to,

CO 1: Use grammatical English and essentials of language skills and identify the nuances of phonetics, intonation and flawless pronunciation

CO 2: Implement English vocabulary at command and language proficiency

CO 3: Identify common errors in spoken and written communication

CO 4: Understand and improve the non verbal communication and kinesics

CO 5: Perform well in campus recruitment, engineering and all other general competitive examinations

Question paper pattern for SEE (Semester end examination)

The SEE question paper will be set for 100 marks and the pattern of the question paper will be objective type (MCQ).

Textbooks

1) **Communication Skills** by Sanjay Kumar and Pushp Lata, Oxford University Press - 2018. **Refer it's workbook** for activities and exercises – "Communication Skills – I (A Workbook)" published by Oxford University Press – 2018.
2) **English Language Communication Skills (Lab Manual cum Workbook),** Cengage learning India Pvt Limited [Latest Revised Edition] – 2018.

Reference Books

1) **English for Technical Communication** by N.P.Sudharshana and C.Savitha, Cambridge University Press – 2016.
2) **Technical Communication** by Gajendra Singh Chauhan and Et al, Cengage learning India Pvt Limited [Latest Revised Edition] - 2018.
3) **Practical English Usage** by Michael Swan, Oxford University Press – 2016.
4) **High School English Grammar & Composition** by Wren and Martin, S Chandh & Company Ltd – 2015.
5) **Effective Technical Communication** – Second Edition by M. Ashraf Rizvi, McGraw Hill Education (India) Private Limited – 2018.

ADVANCED CALCULUS AND NUMERICAL METHODS

Semester	**: II**	**CIE Marks**	**: 40**
Course Code	**: 18MAT21**	**SEE Marks**	**: 60**
Teaching Hours/week (L:T:P)	**: 3:2:0**	**Exam Hours**	**: 03**
	Credits : 04		

Course Learning Objectives: This course viz., Advanced Calculus and Numerical Methods (**18MAT21**) aims to prepare the students:

- To familiarize the important tools of vector calculus, ordinary/partial differential equations and power series required to analyze the engineering problems.
- To apply the knowledge of interpolation/extrapolation and numerical integration technique whenever analytical methods fail or very complicated, to offer solutions.

MODULE-I

Vector Calculus:-

Vector Differentiation: Scalar and vector fields. Gradient, directional derivative; curl and divergence-physical interpretation; solenoidal and irrotational vector fields- Illustrative problems.

Vector Integration: Line integrals, Theorems of Green, Gauss and Stokes (without proof). Applications to work done by a force and flux.

(RBT Levels : L1 & L2)

MODULE-II

Differential Equations of higher order:- Second order linear ODE's with constant coefficients-Inverse differential operators, method of variation of parameters; Cauchy's and Legendre homogeneous equations. Applications to oscillations of a spring and L-C-R circuits.

(RBT Levels : L1, L2 & L3)

MODULE-III

Partial Differential Equations(PDE's):- Formation of PDE's by elimination of arbitrary constants and functions. Solution of non-homogeneous PDE by direct integration. Homogeneous PDEs involving derivative with respect to one independent variable only. Solution of Lagrange's linear PDE. Derivation of one dimensional heat and wave equations and solutions by the method of separation of variables. **(RBT Levels : L1, L2 & L3)**

MODULE-IV

Infinite Series:- Series of positive terms- convergence and divergence. Cauchy's root test and D'Alembert's ratio test(without proof)- Illustrative examples.

Power Series solutions:- Series solution of Bessel's differential equation leading to *Jn(x)*- Bessel's function of first kind-orthogonality. Series solution of Legendre's differential equation leading to *Pn(x)*-Legendre polynomials. Rodrigue's formula (without proof), problems.

(RBT Levels : L1 & L2)

MODULE-V

Numerical Methods:

Finite differences. Interpolation/extrapolation using Newton's forward and backward difference formulae, Newton's divided difference and Lagrange's formulae (All formulae without proof). Solution of polynomial and transcendental equations – Newton-Raphson and Regula-Falsi methods(only formulae)- Illustrative examples.

Numerical integration: Simpson's $(1/3)^{rd}$ and $(3/8)^{th}$ rules, Weddle's rule (without proof) –Problems. **(RBT Levels : L1, L2 & L3)**

Textbooks:

1. **B.S. Grewal:** Higher Engineering Mathematics, Khanna Publishers, 43rd Ed., 2015.
2. **E. Kreyszig:** Advanced Engineering Mathematics, John Wiley & Sons, 10th Ed.(Reprint), 2016.

Reference books:

1. **C.Ray Wylie, Louis C.Barrett :** "Advanced Engineering Mathematics", 6th Edition, 2. McGraw-Hill Book Co., New York, 1995.
2. **James Stewart :** "Calculus –Early Transcendentals", Cengage Learning India Private Ltd., 2017.
3. **B.V.Ramana:** "Higher Engineering Mathematics" 11th Edition, Tata McGraw-Hill, 2010.
4. **Srimanta Pal & Subobh C Bhunia:** "Engineering Mathematics", Oxford University Press, 3rd Reprint, 2016.
5. **Gupta C.B., Singh S.R. and Mukesh Kumar:** "Engineering Mathematics for Semester I & II", Mc-Graw Hill Education (India) Pvt.Ltd., 2015.

Web links and Video Lectures:

1. http://nptel.ac.in/courses.php?disciplineID=111
2. http://www.class-central.com/subject/math(MOOCs)
3. http://academicearth.org/
4. VTU EDUSAT PROGRAMME - 20

Course Outcomes: On completion of this course, students are able to:

CO1 : Illustrate the applications of multivariate calculus to understand the solenoidal and irrotational vectors and also exhibit the inter dependence of line, surface and volume integrals.

CO2 : Demonstrate various physical models through higher order differential equations and solve such linear ordinary differential equations.

Co3 : Construct a variety of partial differential equations and solution by exact methods/method of separation of variables.

CO4 : Explain the applications of infinite series and obtain series solution of ordinary differential equations.

Co5 : Apply the knowledge of numerical methods in the modeling of various physical and engineering phenomena.

Question Paper Pattern:

- **The SEE question paper will be set for 100 marks and the marks scored will be proportionately reduced to 60.**
- The question paper will have ten full questions carrying equal marks.
- Each full question carries 20 marks.
- There will be two full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub questions covering all the topics under a module.
- The students will have to answer five full questions, selecting one full question from each module.

ENGINEERING CHEMISTRY

Semester	**: I/II**	**CIE Marks**	**: 40**
Course Code	**: 18CHE12/22**	**SEE Marks**	**: 60**
Teaching Hours/week (L:T:P)	**: 3:2:0**	**Exam Hours**	**: 03**
	Credits : 04		

Course Learning Objectives:

This course **(18CHE12/22)** will enable students to

- Master the basic knowledge of engineering chemistry for building technical competence in industries, research and development.
- To develop knowledge in the fields of use of free energy in chemical equilibrium, electrochemistry and energy storage systems, Corrosion and metal finishing.
- To understand the importance of energy systems, environmental pollution, waste management, water chemistry, Instrumental methods of analysis and Nanomaterials.

MODULE-I

Electrochemistry and Energy storage systems

Use of free energy in chemical equilibria: Thermodynamic functions: Definitions of free energy and entropy. Cell potential, derivation of Nernst equation for single electrode potential, numerical problems on E, E0, and Ecell

Electrochemical energy systems: Reference electrodes: Introduction, construction, working and applications of Calomel electrode. Ion-selective electrode – Definition, construction and principle of Glass electrode and determination of pH using glass electrode. Electrolyte concentration cells, numerical problems

Energy storage systems: Introduction, classification - primary, secondary and reserve batteries. Construction, working and applications of Ni-MH and Li-ion batteries

(RBT Levels: L3)

MODULE-II

Corrosion and Metal finishing

Corrosion: Introduction, Electrochemical theory of corrosion, Factors affecting the rate of corrosion: ratio of anodic to cathodic areas, nature of corrosion product, nature of medium – pH, conductivity and temperature. Types of corrosion - Differential metal and differential aeration - pitting and water line). Corrosion control: Anodizing – Anodizing of aluminium, Cathodic protection - sacrificial anode and impressed current methods, Metal coatings – Galvanization

Metal finishing: Introduction, Technological importance. Electroplating: Introduction, principles governing electroplating-Polarization, decomposition potential and overvoltage. Electroplating of chromium (hard and decorative). Electroless plating: Introduction, electroless plating of nickel & copper, distinction between electroplating and electroless plating processes

(RBT Levels: L1 & L2)

MODULE-III

Energy Systems

Chemical Fuels: Introduction, classification, definitions of CV, LCV, and HCV, determination of calorific value of solid/liquid fuel using bomb calorimeter, numerical problems. Knocking of petrol engine – Definition, mechanism, ill effects and prevention. Power alcohol, unleaded petrol and biodiesel

Fuel Cells: Introduction, differences between conventional cell and fuel cell, limitations & advantages. Construction, working & applications of methanol-oxygen fuel cell with H_2SO_4 electrolyte, and solid oxide fuel cell (SOFCs)

Solar Energy: Photovoltaic cells- introduction, construction and working of a typical PV cell, Preparation of solar grade silicon by Union Carbide Process/Method. Advantages & disadvantages of PV cells

MODULE - IV

Environmental Pollution and Water Chemistry

Environmental Pollution: Air pollutants: Sources, effects and control of primary air pollutants: Carbon monoxide, Oxides of nitrogen and sulphur, hydrocarbons, Particulate matter, Carbon monoxide, Mercury and Lead. Secondary air pollutant: Ozone, Ozone depletion

Waste Management: Solid waste, e-waste & biomedical waste: Sources, characteristics & disposal methods (Scientific land filling, composting, recycling and reuse)

Water Chemistry: Introduction, sources and impurities of water; boiler feed water, boiler troubles with disadvantages -scale and sludge formation, boiler corrosion (due to dissolved O_2, CO_2 and MgC_{12}). Sources of water pollution, Sewage, Definitions of Biological oxygen demand (BOD) and Chemical Oxygen Demand (COD), determination of COD, numerical problems on COD. Chemical analysis of water: Sulphates (gravimetry) and Fluorides (colorimetry). Sewage treatment: Primary, secondary (activated sludge) and tertiary methods. Softening of water by ion exchange process. Desalination of sea water by reverse osmosis

(RBT Levels: L3)

Module V

Instrumental methods of analysis and Nanomaterials

Instrumental methods of analysis: Theory, Instrumentation and applications of Colorimetry, Flame Photometry, Atomic Absorption Spectroscopy, Potentiometry, Conductometry (Strong acid with a strong base, weak acid with a strong base, mixture of strong acid and a weak acid with a strong base)

Nanomaterials: Introduction, size dependent properties (Surface area, Electrical, Optical, Catalytic and Thermal properties). Synthesis of nanomaterials: Top down and bottom up approaches, Synthesis by Sol-gel, precipitation and chemical vapour deposition, Nanoscale materials: Fullerenes, Carbon nanotubes and graphenes – properties and applications

(RBT Levels: L1 & L2)

Course Outcomes: On completion of this course, students will have knowledge in:

CO1 : Use of free energy in equilibria, rationalize bulk properties and processes using thermodynamic considerations, electrochemical energy systems.

CO2 : Causes & effects of corrosion of metals and control of corrosion. Modification of surface properties of metals to develop resistance to corrosion, wear, tear, impact etc. by electroplating and electroless plating.

CO3 : Production & consumption of energy for industrialization of country and living standards of people. Electrochemical and concentration cells. Classical, modern batteries and fuel cells. Utilization of solar energy for different useful forms of energy.

CO4 : Environmental pollution, waste management and water chemistry.

CO5 : Different techniques of instrumental methods of analysis. Fundamental principles of nano materials.

Question Paper Pattern:

- **The SEE question paper will be set for 100 marks and the marks scored by the student will be proportionately reduced to 60.**
- The question paper will have **ten** full questions carrying equal marks.
- Each full question carries **20** marks.
- There will be **two** full questions (with a **maximum** of **three** sub questions) from each module.
- Each full question will have sub question covering all the topics under a module.
- The students will have to answer **five** full questions, selecting **one** full question from each module.

Textbooks:

1. P.C. Jain & Monica Jain. **"Engineering Chemistry"**, Dhanpat Rai Publications, New Delhi (2015- Edition).
2. S. S. Dara, A textbook of Engineering Chemistry, 10th Edition, S Chand & Co., Ltd., New Delhi, 2014.
3. Physical Chemistry, by P. W. Atkins, Oxford Publications (Eighth edition-2006).

Reference books:

1. O.G. Palanna, **"Engineering Chemistry"**, Tata McGraw Hill Education Pvt. Ltd. New Delhi, Fourth Reprint (2015- Edition).
2. R.V. Gadag & A. Nityananda Shetty., **"Engineering Chemistry"**, I K International Publishing House Private Ltd. New Delhi (2015- Edition).
3. **"Wiley Engineering Chemistry"**, Wiley India Pvt. Ltd. New Delhi. Second Edition-2013.
4. B. Jaiprakash, R. Venugopal, Sivakumaraiah and Pushpa Iyengar, Chemistry for Engineering Students, Subhash Publications, Bengaluru, (2015- Edition).

C PROGRAMMING FOR PROBLEM SOLVING

Semester	**: I/II**	**CIE Marks**	**: 40**
Course Code	**: 18CPS13/23**	**SEE Marks**	**: 60**
Teaching Hours/week (L:T:P)	**: 2:2:0**	**Exam Hours**	**: 03**
	Credits : 03		

Course Learning Objectives:

This course **(18CPS13/23)** will enable students to:

- Familiarize with writing of algorithms, fundamentals of C and philosophy of problem solving.
- Implement different programming constructs and decomposition of problems into functions.
- Use and implement data structures like arrays and structures to obtain solutions.
- Define and use of pointers with simple applications.

MODULE-I

Introduction to computer Hardware and software: Computer generations, computer types, bits, bytes and words, CPU, Primary memory, Secondary memory, ports and connections, input devices, output devices, Computers in a network, Network hardware, Software basics, software types.

Overview of C: Basic structure of C program, executing a C program. Constant, variable and data types, Operators and expressions,

(RBT Levels : L1 & L2)

MODULE 2

Managing Input and output operations. Conditional Branching and Loops. Example programs, Finding roots of a quadratic equation, computation of binomial coefficients, plotting of Pascals triangle.

(RBT Levels : L1 & L2)

MODULE 3

Arrays: Arrays (1-D, 2-D), Character arrays and Strings, Basic Algorithms: Searching and Sorting Algorithms (Linear search, Binary search, Bubble sort and Selection sort).

(RBT Levels : L1, L2 & L3)

MODULE 4

User Defined Functions and Recursion.

Example programs, Finding Factorial of a positive integers and Fibonacci series.

(RBT Levels : L1, L2 & L3)

MODULE 5

Structure and Pointers, Preprocessor Directives

(RBT Levels : L1, L2 & L3)

Course Outcomes:

The student will be able to :

- Illustrate simple algorithms from the different domains such as mathematics, physics, etc.
- Construct a programming solution to the given problem using C.
- Identify and correct the syntax and logical errors in C programs.
- Modularize the given problem using functions and structures.

Question Paper Pattern:

- The question paper will have ten questions.
- Each full Question consisting of 20 marks
- There will be 2 full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub questions covering all the topics under a module.
- The students will have to answer 5 full questions, selecting one full question from each module.

Textbooks:

1. E. Balaguruswamy, Programming in ANSI C, 7th Edition, Tata McGraw-Hill
2. Brian W. Kernighan and Dennis M. Ritchie, The 'C' Programming Language, Prentice Hall of India.

Reference Books:

1. Sumitabha Das, Computer Fundamentals & C Programming, Mc Graw Hill Education.
2. Gary J Bronson, ANSI C Programming, 4th Edition, Ceneage Learning.
3. Dey and Ghosh, Programming in C, 3rd Edition, Oxford University Press.
4. Vikas Gupta: Computer Concepts and C Programming, Dreamtech Press 2013.
5. R S Bichkar, Programming with C, University Press, 2012.
6. V Rajaraman: Computer Programming in C, PHI, 2013.
7. Basavaraj S. Anami, Shanmukhappa A Angadi, Sunilkumar S. Manvi, Computer Concepts and C Programming: A Holistic Approach to Learning C, Seond edition, PHI India, 2010.

BASIC ELECTRONICS

Semester	**: I/II**	**CIE Marks**	**: 40**
Course Code	**: 18ELN14/24**	**SEE Marks**	**: 60**
Teaching Hours/week (L:T:P)	**: 2:2:0**	**Exam Hours**	**: 03**
	Credits : 03		

Course Objectives:

This course will enable students to:

- Understand characteristics, operation and applications of the diodes, bipolar junction transistors, field effect transistors, SCRs and operational amplifiers in electronic circuits.
- Understand different number systems and working of fundamental building blocks of digital circuits.
- Understand the principle of basic communication system and mobile phones.

MODULE-1

Semiconductor Diodes and Applications:

p-n junction diode, Equivalent circuit of diode, Zener Diode, Zener diode as a voltage regulator, Rectification-Half wave rectifier, Full wave rectifier, Bridge rectifier, Capacitor filter circuit (2.2, 2.3, 2.4 of Text 1).

Photo diode, LED, Photo coupler. (2.7.4, 2.7.5, 2.7.6 of Text 1).

78XX series and 7805 Fixed IC voltage regulator (8.4.4 and 8.4.5 of Text 1).

(RBT Levels : L1, L2 & L3)

MODULE-2

FET and SCR:

Introduction, JFET: Construction and operation, JFET Drain Characteristics and Parameters, JFET Transfer Characteristic, Square law expression for I_D, Input resistance, MOSFET: Depletion and Enhancement type MOSFET-Construction, Operation, Characteristics and Symbols, (refer 7.1, 7.2, 7.4, 7.5 of Text 2), CMOS (4.5 of Text 1).

Silicon Controlled Rectifier (SCR) – Two-transistor model, Switching action, Characteristics, Phase control application (refer 3.4 upto 3.4.5 of Text 1).

(RBT Levels : L1, L2 & L3)

MODULE-3

Operational Amplifiers and Applications:

Introduction to Op-Amp, Op-Amp Input Modes, Op-Amp Parameters-CMRR, Input Offset Voltage and Current, Input Bias Current, Input and Output Impedance, Slew Rate (12.1, 12.2 of Text 2).

Applications of Op-Amp - Inverting amplifier, Non-Inverting amplifier, Summer, Voltage follower, Integrator, Differentiator, Comparator (6.2 of Text 1).

(RBT Levels : L1, L2 & L3)

MODULE-4

BJT Applications, Feedback Amplifiers and Oscillators:

BJT as an amplifier, BJT as a switch, Transistor switch circuit to switch ON/OFF an LED and a lamp in a power circuit using a relay (refer 4.4 and 4.5 of Text 2).
Feedback Amplifiers – Principle, Properties and advantages of Negative Feedback, Types of feedback, Voltage series feedback, Gain stability with feedback (7.1-7.3 of Text 1).
Oscillators – Barkhaunsen's criteria for oscillation, RC Phase Shift oscillator, Wien Bridge oscillator (7.7-7.9 of Text 1).
IC 555 Timer and Astable Oscillator using IC 555 (17.2 and 17.3 of Text 1).

(RBT Levels : L1, L2 & L3)

MODULE-5

Digital Electronics Fundamentals:

Difference between analog and digital signals, Number System-Binary, Hexadecimal, Conversion- Decimal to binary, Hexadecimal to decimal and vice-versa, Boolean algebra, Basic and Universal Gates, Half and Full adder, Multiplexer, Decoder, SR and JK flip-flops, Shift register, 3 bit Ripple Counter (refer 10.1-10.7 of Text 1).
Basic Communication system, Principle of operations of Mobile phone (refer 18.2 and 18.18 of Text 1).

(RBT Levels : L1 & L2)

Course Outcomes:

After studying this course, students will be able to:

- Describe the operation of diodes, BJT, FET and Operational Amplifiers.
- Design and explain the construction of rectifiers, regulators, amplifiers and oscillators.
- Describe general operating principles of SCRs and its application.
- Explain the working and design of Fixed voltage IC regulator using 7805 and Astable oscillator using Timer IC 555.
- Explain the different number system and their conversions and construct simple combinational and sequential logic circuits using Flip-Flops.
- Describe the basic principle of operation of communication system and mobile phones.

Proposed Activities to be carried out for 10 marks of CIE:

Students should construct and make the demo of the following circuits in a group of 3/4 students:

1. +5V power supply unit using Bridge rectifier, Capacitor filter and IC 7805.
2. To switch on/off an LED using a Diode in forward/reverse bias using a battery cell.
3. Transistor switch circuit to operate a relay which switches off/on an LED.
4. IC 741 Integrator circuit/ Comparator circuit.
5. To operate a small loud speaker by generating oscillations using IC 555.

Question paper pattern:

- Examination will be conducted for 100 marks with question paper containing 10 full questions, each of 20 marks.
- Each full question can have a maximum of 4 sub questions.
- There will be 2 full questions from each module covering all the topics of the module.
- Students will have to answer 5 full questions, selecting one full question from each module.
- The total marks will be proportionally reduced to 60 marks as SEE marks is 60.

Textbooks:

1. D.P.Kothari, I.J.Nagarath, "Basic Electronics", 2nd edn, Mc Graw Hill, 2018.
2. Thomas L. Floyd, "Electronic Devices", Pearson Education, 9th edition, 2012.

Reference Books:

1. D.P.Kothari, I.J.Nagarath, "Basic Electronics", 1st edn, Mc Graw Hill, 2014.
2. Boylestad, Nashelskey, "Electronic Devices and Circuit Theory", Pearson Education, 9th Edition, 2007/11th edition, 2013.
3. David A. Bell, "Electronic Devices and Circuits", Oxford University Press, 5th Edition, 2008.
4. Muhammad H. Rashid, "Electronics Devices and Circuits", Cengage Learning, 2014.

ELEMENTS OF MECHANICAL ENGINEERING

Semester	**: I/II**	**CIE Marks**	**: 40**
Course Code	**: 18ME15/25**	**SEE Marks**	**: 60**
Teaching Hours/week (L:T:P)	**: 2:2:0**	**Exam Hours**	**: 03**
	Credits : 03		

Course Objectives:

This course **(18ME15/25)** will enable students to

CLO1 Learn the fundamental concepts of energy, its sources and conversion.

CLO2 Comprehend the basic concepts of thermodynamics.

CLO3 Understand the concepts of boilers, turbines, pumps, internal combustion engines and refrigeration

CLO4 Distinguish different metal joining techniques.

CLO5 Enumerate the knowledge of working with conventional machine tools, their specifications.

MODULE-1

Sources of Energy : Introduction and application of energy sources like fossil fuels, hydel, solar, wind, nuclear fuels and bio-fuels; environmental issues like global warming and ozone depletion.

Basic concepts of Thermodynamics: Introduction, states, concept of work, heat, temperature; Zeroth, 1st, 2nd and 3rd laws of thermodynamics. Concept of internal energy, enthalpy and entropy (simple numericals).

Steam: Formation of steam and thermodynamic properties of steam (simple numericals).

(RBT : L1, L2 & L3)

MODULE-II

Boilers: Introduction to boilers, classification, Lancashire boiler, Babcock and Wilcox boiler. Introduction to boiler mountings and accessories (no sketches).

Turbines: Hydraulic Turbines – Classification and specification, Principles and operation of Pelton wheel turbine, Francis turbine and Kaplan turbine (elementary treatment only).

Hydraulic Pumps: Introduction, classification and specification of pumps, reciprocating pump and centrifugal pump, concept of cavitation and priming.

(RBT: L1, L2 & L3)

MODULE – III

Internal Combustion Engines

Classification, I.C. Engines parts, 2 and 4 stroke petrol and 4-stroke diesel engines. P-V diagrams of Otto and Diesel cycles. Simple problems on indicated power, brake power, indicated thermal efficiency, brake thermal efficiency, mechanical efficiency and specific fuel consumption.

Refrigeration and Air conditioning

Refrigeration - Definitions - Refrigerating effect, Ton of Refrigeration, Ice making capacity, COP, relative COP, Unit of Refrigeration. Refrigerants, Properties of refrigerants, List of commonly used refrigerants. Principle and working of vapor compression refrigeration and vapor absorption refrigeration. Domestic refrigerator. Principles and applications of air conditioners, window and split air conditioners.

(RBT Levels : L1, L2 & L3)

MODULE IV

Properties, Composition and Industrial Applications of engineering materials

Metals – Ferrous: cast iron, tool steels and stainless steels and nonferrous: aluminum, brass, bronze. Polymers - Thermoplastics and thermosetting polymers. Ceramics - Glass, optical fiber glass, cermets. Composites - Fiber reinforced composites, Metal Matrix Composites Smart materials – Piezoelectric materials, shape memory alloys, semiconductors and insulators.

Joining Processes: Soldering, Brazing and Welding

Definitions. Classification and methods of soldering, brazing and welding. Brief description of arc welding, oxy-acetylene welding, TIG welding, and MIG welding.

Belt drives

Open & crossed belt drives, Definitions -slip, creep, velocity ratio, derivations for length of belt in open and crossed belt drive, ratio of tension in flat belt drives, advantages and disadvantages of V belts and timing belts, simple numerical problems.

Gear drives

Types–spur, helical, bevel, worm and rack and pinion. Velocity ratio, advantages and disadvantages over belt drives, simple numerical problems on velocity ratio.

(RBT Levels : L1, L2 & L3)

MODULE-V

Lathe - Principle of working of a center lathe. Parts of a lathe. Operations on lathe - Turning, Facing, Knurling, Thread Cutting, Drilling, Taper turning by Tailstock offset method and Compound slide swiveling method, Specification of Lathe.

Milling Machine - Principle of milling, types of milling machines. Working of horizontal and vertical milling machines. Milling processes - plane milling, end milling, slot milling, angular milling, form milling, straddle milling, and gang milling.

(Layout sketches of the above machines need not be dealt. Sketches need to be used only for explaining the operations performed on the machines)

Introduction to Advanced Manufacturing Systems

Computer Numerical Control (CNC): Introduction, components of CNC, open loop and closed loop systems, advantages of CNC, CNC Machining centers and Turning centers.

Robots: Robot anatomy, joints and links, common robot configurations.

Applications of Robots in material handling, processing and assembly and inspection.

(RBT Levels : L1, L2 & L3)

Course Outcomes:

Upon completion of this course, students will be able to

CO1 Identify different sources of energy and their conversion process.

CO2 Explain the working principle of hydraulic turbines, pumps, IC engines and refrigeration.

CO3 Recognize various metal joining processes and power transmission elements.

CO4 Understand the properties of common engineering materials and their applications in engineering industry.

CO5 Discuss the working of conventional machine tools, machining processes, tools and accessories.

CO6 Describe the advanced manufacturing systems.

Question paper pattern:

- **The SEE question paper will be set for 100 marks and the marks scored will be proportionately reduced to 60.**
- The question paper will have **ten** full questions carrying equal marks.
- Each full question consisting of **20** marks.
- There will be **two** full questions (with a **maximum** of **three** sub questions) from each module.
- Each full question will have sub question covering all the topics under a module.
- The students will have to answer **five** full questions, selecting **one** full question from each module.

Note

- To illustrate the concepts of operations of turbines, pumps, conventional machines like lathe, drilling, milling, grinding etc., the instructions should be blended with video presentations and visit to the laboratories/ machine shop concerned.
- Demonstration of soldering, brazing and welding should be arranged in the workshop.
- To illustrate the fundamentals of CNC machining and turning centers and robots, video presentations should be adapted in addition to class room instructions.
- The boiler mountings and accessories should be shown in the engine lab.

- Assignments should be submitted by students on materials, sources of energy, global warming, welding processes, robots and their applications. These assignments should be given due credit in awarding CIE marks.

Textbooks :

1. **Elements of Mechanical Engineering,** K. R. Gopalakrishna, Subhas Publications, Bangalore, 2008.
2. **Elements of Mechanical Engineering,** Vol.-1 & 2, Hajra Choudhury, Media Promoters, New Delhi, 2001.
3. **A Text Book of Elements of Mechanical Engineering",** S. Trymbaka Murthy, 3rd revised edition 2006, I .K. International Publishing House Pvt. Ltd., New Delhi.

Reference Books :

1. **Elements of Mechanical Engineering,** R.K. Rajput, Firewall Media, 2005.
2. **Elements of Mechanical Engineering,** Dr. A. S. Ravindra, Best Publications, 7th edition, 2009.
3. **CAD/CAM/CIM,** Dr. P Radhakrishnan, 3rd edition, New Age International Publishers, New Delhi.
4. **Introduction to Robotics: Mechanics And Control,** Craig, J. J., 2nd Ed.Addison-Wesley Publishing Company, Readong, MA, 1989.
5. **Introduction to Engineering Materials",** B.K. Agrawal ,Tata McGraHill Publication, New Delhi.
6. **Thermal Science and Engineering",** Dr. D.S. Kumar, S.K. Kataria & sons Publication, New Delhi.

ENGINEERING CHEMISTRY LABORATORY

Semester	**: I/II**	**CIE Marks**	**: 40**
Course Code	**: 18CHEL16/26**	**SEE Marks**	**: 60**
Teaching Hours/week (L:T:P)	**: 0:0:2**	**Exam Hours**	**: 03**
	Credits : 01		

Course Objectives:

To provide students with practical knowledge of

- Quantitative analysis of materials by classical methods of analysis.
- Instrumental methods for developing experimental skills in building technical competence.

Instrumental Experiments

1. Potentiometric estimation of FAS using standard $K_2Cr_2O_7$ solution.
2. Conductometric estimation of acid mixture.
3. Determination of Viscosity co-efficient of the given liquid using Ostwald's viscometer.
4. Colorimetric estimation of Copper.
5. Determination of pKa of the given weak acid using pH meter.
6. Flame photometric estimation of sodium and potassium.

Volumetric Experiments

1. Estimation of Total hardness of water by EDTA complexometric method.
2. Estimation of CaO in cement solution by rapid EDTA method.
3. Determination of percentage of Copper in brass using standard sodium thiosulphate solution.
4. Determination of COD of waste water.
5. Estimation of Iron in haematite ore solution using standard $K_2Cr_2O_7$ solution by external indicator method.
6. Estimation of percentage of available chlorine in the given sample of bleaching powder (Iodometric method)

Course Outcomes:

On completion of this course, students will have the knowledge in,

CO1: Handling different types of instruments for analysis of materials using small quantities of materials involved for quick and accurate results.

CO2: Carrying out different types of titrations for estimation of concerned in materials using comparatively more quantities of materials involved for good results.

Conduction of Practical Examination :

1. Examination shall be conducted for 100 marks, later reduced to 60 marks.
2. All experiments are to be included for practical examination.
3. One instrumental and another volumetric experiment shall be set.
4. Different experiments shall be set under instrumental and a common experiment under volumetric.

Reference Books :

1. G.H. Jeffery, J. Bassett, J. Mendham and R.C. Denney, "Vogel's Text Book of Quantitative Chemical Analysis".
2. O.P. Vermani & Narula, "Theory and Practice in Applied Chemistry", New Age International Publishers.
3. Gary D. Christian, "Analytical chemistry", 6th Edition, Wiley India.

C PROGRAMMING LABORATORY

Semester	**: I/II**	**CIE Marks**	**: 40**
Course Code	**: 18CPL17/27**	**SEE Marks**	**: 60**
Teaching Hours/week (L:T:P)	**: 0:0:2**	**Exam Hours**	**: 03**
	Credits : 01		

Course Learning Objectives:

This course **(18CPL17/27)** will enable students to:

- Write flowcharts, algorithms and programs.
- Familiarize the processes of debugging and execution.
- Implement basics of C programming language.
- Illustrate solutions to the laboratory programs.

Descriptions (if any):

- The laboratory should be preceded or followed by a tutorial to explain the approach or algorithm being implemented or implemented for the problems given.
- Note that experiment 1 is mandatory and written in the journal.
- Questions related with experiment 1, need to be asked during viva-voce for all experiments.
- Every experiment should have algorithm and flowchart be written before writing the program.
- Code should be traced using minimum two test cases which should be recorded.
- It is preferred to implement using Linux and GCC.

Laboratory Programs:

1. Familiarization with computer hardware and programming environment, concept of naming the program files, storing, compilation, execution and debugging, taking any simple C- code.

PART A

2. Develop a program to solve simple computational problems using arithmetic expressions and use of each operator leading to simulation of a commercial calculator. (No built-in math function)
3. Develop a program to compute the roots of a quadratic equation by accepting the coefficients. Print appropriate messages.
4. Develop a program to find the reverse of a positive integer and check for palindrome or not. Display appropriate messages.

5. An electricity board charges the following rates for the use of electricity: for the first 200 units 80 paise per unit: for the next 100 units 90 paise per unit: beyond 300 units Rs 1 per unit. All users are charged a minimum of Rs. 100 as meter charge. If the total amount is more than Rs 400, then an additional surcharge of 15% of total amount is charged. Write a program to read the name of the user, number of units consumed and print out the charges.
6. Introduce 1D Array manipulation and implement Binary search.
7. Implement using functions to check whether the given number is prime and display appropriate messages. (No built-in math function)

PART B

8. Develop a program to introduce 2D Array manipulation and implement Matrix multiplication and ensure the rules of multiplication are checked.
9. Develop a Program to compute Sin(x) using Taylor series approximation. Compare your result with the built- in Library function. Print both the results with appropriate messages.
10. Write functions to implement string operations such as compare, concatenate, string length. Convince the parameter passing techniques.
11. Develop a program to sort the given set of N numbers using Bubble sort.
12. Develop a program to find the square root of a given number N and execute for all possible inputs with appropriate messages. Note: Don't use library function sqrt(n).
13. Implement structures to read, write and compute average- marks and the students scoring above and below the average marks for a class of N students.
14. Develop a program using pointers to compute the sum, mean and standard deviation of all elements stored in an array of n real numbers.
15. Implement Recursive functions for Binary to Decimal Conversion.

Laboratory Outcomes:

The student should be able to:

- Write algorithms, flowcharts and program for simple problems.
- Correct syntax and logical errors to execute a program.
- Write iterative and wherever possible recursive programs.
- Demonstrate use of functions, arrays, strings, structures and pointers in problem solving.

Conduct of Practical Examination:

- All laboratory experiments, excluding the first, are to be included for practical examination.
- Experiment distribution
    - For questions having only one part: Students are allowed to pick one experiment from the lot and are given equal opportunity.

- o For questions having part A and B: Students are allowed to pick one experiment from part A and one experiment from part B and are given equal opportunity.
- Strictly follow the instructions as printed on the cover page of answer script for breakup of marks
- Change of experiment is allowed only once and marks allotted for procedure part to be made zero.
- Marks Distribution (Subjected to change in accordance with university regulations)

  a) For questions having only one part – Procedure + Execution + Viva-Voce: 15+70+15 = 100 Marks
  b) For questions having part A and B
     i. Part A – Procedure + Execution + Viva = 4 + 21 + 5 = 30 Marks
     ii. Part B – Procedure + Execution + Viva = 10 + 49+ 11 = 70 Marks

TECHNICAL ENGLISH - II

Semester	**: II**	**CIE Marks**	**: 40**
Course Code	**: 18EGH28**	**SEE Marks**	**: 60**
Teaching Hours/week (L:T:P)	**: 0:2:0**	**Exam Hours**	**: 03**
	Credits : 01		

Course Objectives:

The course Technical English – II will enable the students,

- To implement English vocabulary at command and ensure language proficiency
- To Achieve better Technical writing and Presentation skills
- Identify the common errors in speaking and writing English
- Acquire Employment and Workplace communication skills

Language Lab

For augment LSRW and GV skills (Listening, Speaking, Reading, Writing and Grammar, Vocabulary) through tests, activities, exercises etc., comprehensive web-based learning and assessment systems can be referred.

Module - I

Identifying Common Errors in Writing and Speaking English

Subject Verb Agreement (Concord Rules with Exercises), Common errors in Subject-verb agreement, Noun-pronoun agreement, Adjective, Adverb, Verb, Sequence of Tenses, Misplaced modifiers, Articles and Prepositions, Common errors in Conjunctions, Word Order, Errors due to the Confusion of words, Common errors in the use of Idioms and phrases, Gender, Singular & Plural.

(RBT Levels : L1, L2 & L3)

Module - II

Nature and Style of sensible writing

Organizing Principles of Paragraphs in Documents, Writing Introduction and Conclusion, Importance of Proper Punctuation, The Art of Condensation (Precise writing) and Techniques in Essay writing, Common Errors due to Indianism in English Communication, Redundancies & Clichés.

(RBT Levels : L1, L2 & L3)

Module - III

Technical Reading and Writing Practices

Effective Technical Reading and Writing Practices, Technical Reports writing and Technical Proposals Writing.

Grammar – Voice (Active and Passive Voices) and Reported Speech, Vocabulary – Anologies, Words Confused/Misused, Collocations. The

Listening Comprehension, Spotting Error Exercises, Sentence Improvement Exercises, Cloze Test and Theme Detection Exercises.

(RBT Levels : L1, L2 & L3)

Module - IV

Communication for Employment

Components of a Formal Letter, Formats and Types of Business Letters, Model Letter of Application (Cover Letter) with Resume, Email and Blog Writing, Reading Skills and Reading Comprehension.

(RBT Levels : L1, L2 & L3)

Module - V

Communication at Workplace

Interpersonal Communication Skills, Non-Verbal Communication Skills (Body Language), Group Discussion and Employment Interviews, Presentation skills and Formal Presentations by Students, Dialogues in Various Situations (Practical Sessions by Students).

(RBT Levels : L1, L2 & L3)

Course Outcomes:

On completion of the course, students will be able to,

CO 1: Identify common errors in spoken and written communication

CO 2: Get familiarized with English vocabulary and language proficiency

CO 3: Improve nature and style of sensible writing and acquire employment and workplace communication skills

CO 4: Improve their Technical Communication Skills through Technical Reading and Writing practices

CO 5: Perform well in campus recruitment, engineering and all other general competitive examinations

Question paper pattern :

The SEE question paper will be set for 100 marks and the pattern of the question paper will be objective type (MCQ).

Textbooks :

1. **Technical Communication** by Gajendra Singh Chauhan and Et al, Cengage learning India Pvt Limited [Latest Revised Edition] - 2018.
2. **Communication Skills** by Sanjay Kumar and Pushp Lata, Oxford University Press - 2018. **Refer it's workbook** for activities and exercises – "Communication Skills – II (A Workbook)" published by Oxford University Press – 2018.

Reference Books :

1. **High School English Grammar & Composition** by Wren and Martin, S Chandh & Company Ltd – 2015.
2. **English Language Communication Skills – Lab Manual cum Workbook,** Cengage learning India Pvt Limited [Latest Revised Edition] – 2018.
3. **Technical Communication** – Principles and Practice, Third Edition by Meenakshi Raman and Sangeetha Sharma, Oxford University Press 2017.
4. **Effective Technical Communication** – Second Edition by M Ashraf Rizvi, McGraw Hill Education (India) Private Limited – 2018.
5. **Intermediate Grammar, Usage and Composition** by M.L.Tichoo, A.L.Subramanian, P.R.Subramanian, Orient Black Swan – 2016.

B. E. COMMON TO ALL PROGRAMMES
Choice Based Credit System (CBCS) and Outcome Based Education (OBE)
SEMESTER - III

TRANSFORM CALCULUS, FOURIER SERIES AND NUMERICAL TECHNIQUES

Course Code	**18MAT31**	CIE Marks	40
Teaching Hours/Week (L: T:P)	(2:2:0)	SEE Marks	60
Credits	03	Exam Hours	03

Course Learning Objectives:

- To have an insight into Fourier series, Fourier transforms, Laplace transforms, Difference equations and Z-transforms.
- To develop the proficiency in variational calculus and solving ODE's arising in engineering applications, using numerical methods.

Module-1

Laplace Transform: Definition and Laplace transforms of elementary functions (statements only). Laplace transforms of Periodic functions (statement only) and unit-step function – problems.
Inverse Laplace Transform: Definition and problems, Convolution theorem to find the inverse Laplace transforms (without Proof) and problems. Solution of linear differential equations using Laplace transforms.

Module-2

Fourier Series: Periodic functions, Dirichlet's condition. Fourier series of periodic functions period 2π and arbitrary period. Half range Fourier series. Practical harmonic analysis.

Module-3

Fourier Transforms: Infinite Fourier transforms, Fourier sine and cosine transforms. Inverse Fourier transforms. Problems.
Difference Equations and Z-Transforms: Difference equations, basic definition, z-transform-definition, Standard z-transforms, Damping and shifting rules, initial value and final value theorems (without proof) and problems, Inverse z-transform and applications to solve difference equations.

Module-4

Numerical Solutions of Ordinary Differential Equations(ODE's):
Numerical solution of ODE's of first order and first degree- Taylor's series method, Modified Euler's method. Runge -Kutta method of fourth order, Milne's and Adam-Bash forth predictor and corrector method (No derivations of formulae)-Problems.

Module-5

Numerical Solution of Second Order ODE's: Runge-Kutta method and Milne's predictor and corrector method. (No derivations of formulae).
Calculus of Variations: Variation of function and functional, variational problems, Euler's equation, Geodesics, hanging chain, problems.

Course outcomes: At the end of the course the student will be able to:

- CO1: Use Laplace transform and inverse Laplace transform in solving differential/ integral equation arising in network analysis, control systems and other fields of engineering.
- CO2: Demonstrate Fourier series to study the behaviour of periodic functions and their applications in system communications, digital signal processing and field theory.
- CO3: Make use of Fourier transform and Z-transform to illustrate discrete/continuous function arising in wave and heat propagation, signals and systems.
- CO4: Solve first and second order ordinary differential equations arising in engineering problems using single step and multistep numerical methods.
- CO5:Determine the externals of functionals using calculus of variations and solve problems arising in dynamics of rigid bodies and vibrational analysis.

Question paper pattern:

- The question paper will have ten full questions carrying equal marks.
- Each full question will be for 20 marks.
- There will be two full questions (with a maximum of four sub- questions) from each module.
- Each full question will have sub- question covering all the topics under a module.
- The students will have to answer five full questions, selecting one full question from each module.

Sl. No.	Title of the Book	Name of the Author/s	Name of the Publisher	Edition and Year
Textbooks				
1	Advanced Engineering Mathematics	E. Kreyszig	John Wiley & Sons	10th Edition, 2016
2	Higher Engineering Mathematics	B. S. Grewal	Khanna Publishers	44th Edition, 2017
3	Engineering Mathematics	Srimanta Pal et al	Oxford University Press	3rd Edition, 2016
Reference Books				
1	Advanced Engineering Mathematics	C. Ray Wylie, Louis C. Barrett	McGraw-Hill Book Co	6th Edition, 1995
2	Introductory Methods of Numerical Analysis	S.S.Sastry	Prentice Hall of India	4th Edition 2010
3	Higher Engineering Mathematics	B.V. Ramana	McGraw-Hill	11th Edition,2010
4	A Textbook of Engineering Mathematics	N.P.Bali and Manish Goyal	Laxmi Publications	6th Edition, 2014
5	Advanced Engineering Mathematics	Chandrika Prasad and Reena Garg	Khanna Publishing,	2018

Web links and Video Lectures:

1. http://nptel.ac.in/courses.php?disciplineID=111
2. http://www.class-central.com/subject/math(MOOCs)
3. http://academicearth.org/
4. VTU EDUSAT PROGRAMME - 20

DATA STRUCTURES AND APPLICATIONS (Effective from the academic year 2018 -2019) SEMESTER – III			
Course Code	**18CS32**	**CIE Marks**	40
Number of Contact Hours/Week	3:2:0	**SEE Marks**	60
Total Number of Contact Hours	50	**Exam Hours**	03
CREDITS –4			

Course Learning Objectives: This course (18CS32) will enable students to:

- Explain fundamentals of data structures and their applications essential for programming/problem solving.
- Illustrate linear representation of data structures: Stack, Queues, Lists, Trees and Graphs.
- Demonstrate sorting and searching algorithms.
- Find suitable data structure during application development/Problem Solving.

Module 1	**Contact Hours**
Introduction: Data Structures, Classifications (Primitive & Non Primitive), Data structure Operations, Review of Arrays, Structures, Self-Referential Structures, and Unions. Pointers and Dynamic Memory Allocation Functions. Representation of Linear Arrays in Memory, Dynamically allocated arrays. **Array Operations**: Traversing, inserting, deleting, searching, and sorting. Multidimensional Arrays, Polynomials and Sparse Matrices. **Strings:** Basic Terminology, Storing, Operations and Pattern Matching algorithms. Programming Examples. **Textbook 1: Chapter 1: 1.2, Chapter 2: 2.2 - 2.7 Text Textbook 2: Chapter 1: 1.1 - 1.4, Chapter 3: 3.1 - 3.3, 3.5, 3.7, Ch apter 4: 4.1 - 4.9, 4.14 Reference 3: Chapter 1: 1.4** **RBT: L1, L2, L3**	10
Module 2	
Stacks: Definition, Stack Operations, Array Representation of Stacks, Stacks using Dynamic Arrays, Stack Applications: Polish notation, Infix to postfix conversion, evaluation of postfix expression. **Recursion** - Factorial, GCD, Fibonacci Sequence, Tower of Hanoi, Ackerman's function. **Queues:** Definition, Array Representation, Queue Operations, Circular Queues, Circular queues using Dynamic arrays, Dequeues, Priority Queues, A Mazing Problem. Multiple Stacks and Queues. Programming Examples. **Textbook 1: Chapter 3: 3.1 -3.7 Textbook 2: Chapter 6: 6.1 -6.3, 6.5, 6.7-6.10, 6.12, 6.13** **RBT: L1, L2, L3**	10
Module 3	
Linked Lists: Definition, Representation of linked lists in Memory, Memory allocation; Garbage Collection. Linked list operations: Traversing, Searching, Insertion, and Deletion. Doubly Linked lists, Circular linked lists, and header linked lists. Linked Stacks and Queues. Applications of Linked lists – Polynomials, Sparse matrix representation. Programming Examples **Textbook 1: Ch apter 4: 4.1 – 4.6, 4.8, Textbook 2: Ch apter 5: 5.1 – 5.10,** **RBT: L1, L2, L3**	10
Module 4	
Trees: Terminology, Binary Trees, Properties of Binary trees, Array and linked Representation of Binary Trees, Binary Tree Traversals - Inorder, postorder, preorder; Additional Binary tree operations. Threaded binary trees, Binary Search Trees – Definition, Insertion, Deletion, Traversal, Searching, Application of Trees-Evaluation of Expression, Programming Examples	10

Textbook 1: Chapter 5: 5.1 –5.5, 5.7; Textbook 2: Chapter 7: 7.1 – 7.9 **RBT: L1, L2, L3**	
Module 5	
Graphs: Definitions, Terminologies, Matrix and Adjacency List Representation Of Graphs, Elementary Graph operations, Traversal methods: Breadth First Search and Depth First Search. **Sorting and Searching**: Insertion Sort, Radix sort, Address Calculation Sort. **Hashing:** Hash Table organizations, Hashing Functions, Static and Dynamic Hashing. **Files and Their Organization:** Data Hierarchy, File Attributes, Text Files and Binary Files, Basic File Operations, File Organizations and Indexing **Textbook 1: Chapter 6 : 6.1 –6.2, Chapter 7:7.2, Chapter 8 : 8.1-8.3** **Textbook 2: Chapter 8 : 8.1 – 8.7, Chapter 9 : 9.1-9.3, 9.7, 9.9** **Reference 2: Chapter 16 : 16.1 - 16.7** **RBT: L1, L2, L3**	10

Course Outcomes: The student will be able to :

- Use different types of data structures, operations and algorithms
- Apply searching and sorting operations on files
- Use stack, Queue, Lists, Trees and Graphs in problem solving
- Implement all data structures in a high-level language for problem solving.

Question Paper Pattern:

- The question paper will have ten questions.
- Each full Question consisting of 20 marks
- There will be 2 full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub questions covering all the topics under a module.
- The students will have to answer 5 full questions, selecting one full question from each module.

Textbooks:

1. Ellis Horowitz and Sartaj Sahni, Fundamentals of Data Structures in C, 2nd Ed, Universities Press, 2014.
2. Seymour Lipschutz, Data Structures Schaum's Outlines, Revised 1st Ed, McGraw Hill, 2014.

Reference Books:

1. Gilberg & Forouzan, Data Structures: A Pseudo-code approach with C, 2nd Ed, Cengage Learning,2014.
2. Reema Thareja, Data Structures using C, 3rd Ed, Oxford press, 2012.
3. Jean-Paul Tremblay & Paul G. Sorenson, An Introduction to Data Structures with Applications, 2nd Ed, McGraw Hill, 2013
4. A M Tenenbaum, Data Structures using C, PHI, 1989
5. Robert Kruse, Data Structures and Program Design in C, 2nd Ed, PHI, 1996.

ANALOG AND DIGITAL ELECTRONICS (Effective from the academic year 2018 -2019) SEMESTER – III			
Course Code	**18CS33**	**CIE Marks**	40
Number of Contact Hours/Week	3:0:0	**SEE Marks**	60
Total Number of Contact Hours	40	**Exam Hours**	03
CREDITS –3			

Course Learning Objectives: This course (18CS33) will enable students to:

- Explain the use of photoelectronics devices, 555 timer IC, Regulator ICs and uA741 opamap IC
- Make use of simplifying techniques in the design of combinational circuits.
- Illustrate combinational and sequential digital circuits
- Demonstrate the use of flipflops and apply for registers
- Design and test counters, Analog-to-Digital and Digital-to-Analog conversion techqniues.

Module 1	**Contact Hours**
Photodiodes, Light Emitting Diodes and Optocouplers ,BJT Biasing :Fixed bias ,Collector to base Bias , voltage divider bias, Operational Amplifier Application Circuits: Multivibrators using IC-555, Peak Detector, Schmitt trigger, Active Filters, Non-Linear Amplifier, Relaxation Oscillator, Current-to-Voltage and Voltage-to-Current Converter , Regulated Power Supply Parameters, adjustable voltage regulator ,D to A and A to D converter. **Text Book 1 :Part A:Chapter 2(Section 2.9,2.10,2.11), Chapter 4(Section 4.2 ,4.3,4.4),Chapter 7 (section (7.2,7.3.1,7.4,7.6 to 7.11), Chapter 8 (section (8.1,8.5), Chapter 9** **RBT: L1, L2**	08
Module 2	
Karnaugh maps: minimum forms of switching functions, two and three variable Karnaugh maps, four variable karnaugh maps, determination of minimum expressions using essential prime implicants, Quine-McClusky Method: determination of prime implicants, The prime implicant chart, petricks method, simplification of incompletely specified functions, simplification using map-entered variables **Text book 1:Part B: Chapter 5 (Sections 5.1 to 5.4) Chapter 6(Sections 6.1 to 6.5)** **RBT: L1, L2**	08
Module 3	
Combinational circuit design and simulation using gates: Review of Combinational circuit design, design of circuits with limited Gate Fan-in ,Gate delays and Timing diagrams, Hazards in combinational Logic, simulation and testing of logic circuits Multiplexers, Decoders and Programmable Logic Devices: Multiplexers, three state buffers, decoders and encoders, Programmable Logic devices, Programmable Logic Arrays, Programmable Array Logic. **Text book 1:Part B: Chapter 8,Chapter 9 (Sections 9.1 to 9.6)** **RBT: L1, L2**	08
Module 4	
Introduction to VHDL: VHDL description of combinational circuits, VHDL Models for multiplexers, VHDL Modules. Latches and Flip-Flops: Set Reset Latch, Gated Latches, Edge-Triggered D Flip Flop 3,SR Flip Flop, J K Flip Flop, T Flip Flop, Flip Flop with additional inputs, Asynchronous Sequential Circuits **Text book 1:Part B: Chapter 10(Sections 10.1 to 10.3),Chapter 11 (Sections 11.1 to 11.9)** **RBT: L1, L2**	08

Module 5	
Registers and Counters: Registers and Register Transfers, Parallel Adder with accumulator, shift registers, design of Binary counters, counters for other sequences, counter design using SR and J K Flip Flops, sequential parity checker, state tables and graphs **Text book 1:Part B: Chapter 12(Sections 12.1 to 12.5),Chapter 13(Sections 13.1,13.3** **RBT: L1, L2**	08

Course Outcomes: The student will be able to :

- Design and analyze application of analog circuits using photo devices, timer IC, power supply and regulator IC and op-amp.
- Explain the basic principles of A/D and D/A conversion circuits and develop the same.
- Simplify digital circuits using Karnaugh Map , and Quine-McClusky Methods
- Explain Gates and flip flops and make us in designing different data processing circuits, registers and counters and compare the types.
- Develop simple HDL programs

Question Paper Pattern:

- The question paper will have ten questions.
- Each full Question consisting of 20 marks
- There will be 2 full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub questions covering all the topics under a module.
- The students will have to answer 5 full questions, selecting one full question from each module.

Textbooks:

1. Charles H Roth and Larry L Kinney, Analog and Digital Electronics, Cengage Learning,2019

Reference Books:

1. Anil K Maini, Varsha Agarwal, Electronic Devices and Circuits, Wiley, 2012.
2. Donald P Leach, Albert Paul Malvino & Goutam Saha, Digital Principles and Applications, 8th Edition, Tata McGraw Hill, 2015.
3. M. Morris Mani, Digital Design, 4th Edition, Pearson Prentice Hall, 2008.
4. David A. Bell, Electronic Devices and Circuits, 5th Edition, Oxford University Press, 2008

COMPUTER ORGANIZATION (Effective from the academic year 2018 -2019) SEMESTER – III			
Course Code	**18CS34**	**CIE Marks**	40
Number of Contact Hours/Week	3:0:0	**SEE Marks**	60
Total Number of Contact Hours	40	**Exam Hours**	03
CREDITS –3			

Course Learning Objectives: This course (18CS34) will enable students to:

- Explain the basic sub systems of a computer, their organization, structure and operation.
- Illustrate the concept of programs as sequences of machine instructions.
- Demonstrate different ways of communicating with I/O devices and standard I/O interfaces.
- Describe memory hierarchy and concept of virtual memory.
- Describe arithmetic and logical operations with integer and floating-point operands.
- Illustrate organization of a simple processor, pipelined processor and other computing systems.

Module 1	**Contact Hours**
Basic Structure of Computers: Basic Operational Concepts, Bus Structures, Performance – Processor Clock, Basic Performance Equation, Clock Rate, Performance Measurement. **Machine Instructions and Programs:** Memory Location and Addresses, Memory Operations, Instructions and Instruction Sequencing, Addressing Modes, Assembly Language, Basic Input and Output Operations, Stacks and Queues, Subroutines, Additional Instructions, Encoding of Machine Instructions **Text book 1: Chapter1 – 1.3, 1.4, 1.6 (1.6.1-1.6.4, 1.6.7), Chapter2 – 2.2 to 2.10** **RBT: L1, L2, L3**	08
Module 2	
Input/Output Organization: Accessing I/O Devices, Interrupts – Interrupt Hardware, Direct Memory Access, Buses, Interface Circuits, Standard I/O Interfaces – PCI Bus, SCSI Bus, USB. **Text book 1: Chapter4 – 4.1, 4.2, 4.4, 4.5, 4.6, 4.7** **RBT: L1, L2, L3**	08
Module 3	
Memory System: Basic Concepts, Semiconductor RAM Memories, Read Only Memories, Speed, Size, and Cost, Cache Memories – Mapping Functions, Replacement Algorithms, Performance Considerations. **Text book 1: Chapter5 – 5.1 to 5.4, 5.5 (5.5.1, 5.5.2), 5.6** **RBT: L1, L2, L3**	08
Module 4	
Arithmetic: Numbers, Arithmetic Operations and Characters, Addition and Subtraction of Signed Numbers, Design of Fast Adders, Multiplication of Positive Numbers, Signed Operand Multiplication, Fast Multiplication, Integer Division. **Text book 1: Chapter2-2.1, Chapter6 – 6.1 to 6.6** **RBT: L1, L2, L3**	08
Module 5	
Basic Processing Unit: Some Fundamental Concepts, Execution of a Complete Instruction, Multiple Bus Organization, Hard-wired Control, Micro programmed Control. **Pipelining:** Basic concepts of pipelining**,** **Text book 1: Chapter7, Chapter8 – 8.1** **RBT: L1, L2, L3**	08

Course Outcomes: The student will be able to :

- Explain the basic organization of a computer system.

• Demonstrate functioning of different sub systems, such as processor, Input/output,and memory. • Illustrate hardwired control and micro programmed control, pipelining, embedded and other computing systems. • Design and analyse simple arithmetic and logical units.
Question Paper Pattern:
• The question paper will have ten questions. • Each full Question consisting of 20 marks • There will be 2 full questions (with a maximum of four sub questions) from each module. • Each full question will have sub questions covering all the topics under a module. • The students will have to answer 5 full questions, selecting one full question from each module.
Textbooks:
1. Carl Hamacher, Zvonko Vranesic, Safwat Zaky, Computer Organization, 5th Edition, Tata McGraw Hill, 2002. (Listed topics only from Chapters 1, 2, 4, 5, 6, 7, 8, 9 and12)
Reference Books:
1. William Stallings: Computer Organization & Architecture, 9th Edition, Pearson, 2015.

SOFTWARE ENGINEERING (Effective from the academic year 2018 -2019) SEMESTER – III			
Course Code	**18CS35**	**CIE Marks**	40
Number of Contact Hours/Week	3:0:0	**SEE Marks**	60
Total Number of Contact Hours	40	**Exam Hours**	03
CREDITS –3			

Course Learning Objectives: This course (18CS35) will enable students to:

- Outline software engineering principles and activities involved in building large software programs.Identify ethical and professional issues and explain why they are of concern to software engineers.
- Explain the fundamentals of object oriented concepts
- Describe the process of requirements gathering, requirements classification, requirements specification and requirements validation. Differentiate system models, use UML diagrams and apply design patterns.
- Discuss the distinctions between validation testing and defect testing.
- Recognize the importance of software maintenance and describe the intricacies involved in software evolution.Apply estimation techniques, schedule project activities and compute pricing.
- Identify software quality parameters and quantify software using measurements and metrics. List software quality standards and outline the practices involved.

Module 1	**Contact Hours**
Introduction: Software Crisis, Need for Software Engineering. Professional Software Development, Software Engineering Ethics. Case Studies. **Software Processes**: Models: Waterfall Model **(Sec 2.1.1)**, Incremental Model **(Sec 2.1.2)** and Spiral Model **(Sec 2.1.3)**. Process activities. **Requirements Engineering**: Requirements Engineering Processes **(Chap 4)**. Requirements Elicitation and Analysis **(Sec 4.5).** Functional and non-functional requirements **(Sec 4.1)**. The software Requirements Document **(Sec 4.2)**. Requirements Specification **(Sec 4.3)**. Requirements validation **(Sec 4.6)**. Requirements Management **(Sec 4.7)**. **RBT: L1, L2, L3**	08
Module 2	
What is Object orientation? What is OO development? OO Themes; Evidence for usefulness of OO development; OO modelling history. Modelling as Design technique: Modelling; abstraction; The Three models. **Introduction, Modelling Concepts and Class Modelling:** What is Object orientation? What is OO development? OO Themes; Evidence for usefulness of OO development; OO modelling history. Modelling as Design technique: Modelling; abstraction; The Three models. Class Modelling: Object and Class Concept; Link and associations concepts; Generalization and Inheritance; A sample class model; Navigation of class models; **Textbook 2: Ch 1,2,3.** **RBT: L1, L2 L3**	08
Module 3	
System Models: Context models **(Sec 5.1)**. Interaction models **(Sec 5.2)**. Structural models **(Sec 5.3)**. Behavioral models **(Sec 5.4)**. Model-driven engineering **(Sec 5.5)**. **Design and Implementation**: Introduction to RUP **(Sec 2.4)**, Design Principles **(Chap 7)**. Object-oriented design using the UML **(Sec 7.1)**. Design patterns **(Sec 7.2)**. Implementation issues **(Sec 7.3)**. Open source development **(Sec 7.4)**. **RBT: L1, L2, L3**	08
Module 4	

Software Testing: Development testing **(Sec 8.1)**, Test-driven development **(Sec 8.2)**, Release testing **(Sec 8.3)**, User testing **(Sec 8.4)**. Test Automation **(Page no 212)**. **Software Evolution**: Evolution processes **(Sec 9.1)**. Program evolution dynamics **(Sec 9.2)**. Software maintenance **(Sec 9.3)**. Legacy system management **(Sec 9.4)**. **RBT: L1, L2, L3**	08
Module 5	
Project Planning: Software pricing **(Sec 23.1)**. Plan-driven development **(Sec 23.2)**. Project scheduling **(Sec 23.3)**: Estimation techniques **(Sec 23.5)**. **Quality management**: Software quality **(Sec 24.1)**. Reviews and inspections **(Sec 24.3)**. Software measurement and metrics **(Sec 24.4)**. Software standards **(Sec 24.2)** **RBT: L1, L2, L3**	08

Course Outcomes: The student will be able to :

- Design a software system, component, or process to meet desired needs within realistic constraints.
- Assess professional and ethical responsibility
- Function on multi-disciplinary teams
- Use the techniques, skills, and modern engineering tools necessary for engineering practice
- Analyze, design, implement, verify, validate, implement, apply, and maintain software systems or parts of software systems

Question Paper Pattern:

- The question paper will have ten questions.
- Each full Question consisting of 20 marks
- There will be 2 full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub questions covering all the topics under a module.
- The students will have to answer 5 full questions, selecting one full question from each module.

Textbooks:

1. Ian Sommerville: Software Engineering, 9th Edition, Pearson Education, 2012. (Listed topics only from Chapters 1,2,3,4, 5, 7, 8, 9, 23, and 24)
2. Michael Blaha, James Rumbaugh: Object Oriented Modelling and Design with UML,2nd Edition, Pearson Education,2005.

Reference Books:

1. Roger S. Pressman: Software Engineering-A Practitioners approach, 7th Edition, Tata McGraw Hill.
2. Pankaj Jalote: An Integrated Approach to Software Engineering, Wiley India

DISCRETE MATHEMATICAL STRUCTURES (Effective from the academic year 2018 -2019) SEMESTER – III			
Course Code	**18CS36**	**CIE Marks**	40
Number of Contact Hours/Week	3:0:0	**SEE Marks**	60
Total Number of Contact Hours	40	**Exam Hours**	03
CREDITS –3			

Course Learning Objectives: This course (18CS36) will enable students to:

- Provide theoretical foundations of computer science to perceive other courses in the programme.
- Illustrate applications of discrete structures: logic, relations, functions, set theory and counting.
- Describe different mathematical proof techniques,
- Illustrate the importance of graph theory in computer science

Module 1	**Contact Hours**
Fundamentals of Logic: Basic Connectives and Truth Tables, Logic Equivalence – The Laws of Logic, Logical Implication – Rules of Inference. Fundamentals of Logic contd.: The Use of Quantifiers, Quantifiers, Definitions and the Proofs of Theorems. **Text book 1: Chapter2** **RBT: L1, L2, L3**	08
Module 2	
Properties of the Integers: The Well Ordering Principle – Mathematical Induction, **Fundamental Principles of Counting:** The Rules of Sum and Product, Permutations, Combinations – The Binomial Theorem, Combinations with Repetition. **Text book 1: Chapter4 – 4.1, Chapter1** **RBT: L1, L2, L3**	08
Module 3	
Relations and Functions: Cartesian Products and Relations, Functions – Plain and One-to-One, Onto Functions. The Pigeon-hole Principle, Function Composition and Inverse Functions. **Relations:** Properties of Relations, Computer Recognition – Zero-One Matrices and Directed Graphs, Partial Orders – Hasse Diagrams, Equivalence Relations and Partitions. **Text book 1: Chapter5 , Chapter7 – 7.1 to 7.4** **RBT: L1, L2, L3**	08
Module 4	
The Principle of Inclusion and Exclusion: The Principle of Inclusion and Exclusion, Generalizations of the Principle, Derangements – Nothing is in its Right Place, Rook Polynomials. **Recurrence Relations:** First Order Linear Recurrence Relation, The Second Order Linear Homogeneous Recurrence Relation with Constant Coefficients. **Text book 1: Chapter8 – 8.1 to 8.4, Chapter10 – 10.1, 10.2** **RBT: L1, L2, L3**	08
Module 5	
Introduction to Graph Theory: Definitions and Examples, Sub graphs, Complements, and Graph Isomorphism, **Trees**: Definitions, Properties, and Examples, Routed Trees, Trees and Sorting, Weighted Trees and Prefix Codes **Text book 1: Chapter11 – 11.1 to 11.2 Chapter12 – 12.1 to 12.4** **RBT: L1, L2, L3**	08

Course Outcomes: The student will be able to :

- Use propositional and predicate logic in knowledge representation and truth verification.

- Demonstrate the application of discrete structures in different fields of computer science.
- Solve problems using recurrence relations and generating functions.
- Application of different mathematical proofs techniques in proving theorems in the courses.
- Compare graphs, trees and their applications.

Question Paper Pattern:

- The question paper will have ten questions.
- Each full Question consisting of 20 marks
- There will be 2 full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub questions covering all the topics under a module.
- The students will have to answer 5 full questions, selecting one full question from each module.

Textbooks:

1. Ralph P. Grimaldi: Discrete and Combinatorial Mathematics, 5th Edition, Pearson Education. 2004.

Reference Books:

1. Basavaraj S Anami and Venakanna S Madalli: Discrete Mathematics – A Concept based approach, Universities Press, 2016
2. Kenneth H. Rosen: Discrete Mathematics and its Applications, 6th Edition, McGraw Hill, 2007.
3. Jayant Ganguly: A Treatise on Discrete Mathematical Structures, Sanguine-Pearson, 2010.
4. D.S. Malik and M.K. Sen: Discrete Mathematical Structures: Theory and Applications, Thomson, 2004.
5. Thomas Koshy: Discrete Mathematics with Applications, Elsevier, 2005, Reprint 2008.

ANALOG AND DIGITAL ELECTRONICS LABORATORY
(Effective from the academic year 2018 -2019)
SEMESTER – III

Course Code	**18CSL37**	**CIE Marks**	40
Number of Contact Hours/Week	0:2:2	**SEE Marks**	60
Total Number of Lab Contact Hours	36	**Exam Hours**	03

Credits – 2

Course Learning Objectives: This course (18CSL37) will enable students to:

This laboratory course enable students to get practical experience in design, assembly and evaluation/testing of

- Analog components and circuits including Operational Amplifier, Timer, etc.
- Combinational logic circuits.
- Flip - Flops and their operations
- Counters and registers using flip-flops.
- Synchronous and Asynchronous sequential circuits.
- A/D and D/A converters

Descriptions (if any):

- Simulation packages preferred: Multisim, Modelsim, PSpice or any other relevant.
- For Part A (Analog Electronic Circuits) students must trace the wave form on Tracing sheet / Graph sheet and label trace.
- Continuous evaluation by the faculty must be carried by including performance of a student in both hardware implementation and simulation (if any) for the given circuit.
- A batch not exceeding 4 must be formed for conducting the experiment. For simulation individual student must execute the program.

Laboratory Programs:

	PART A (Analog Electronic Circuits)
1.	Design an astable multivibrator ciruit for three cases of duty cycle (50%, <50% and >50%) using NE 555 timer IC. Simulate the same for any one duty cycle.
2.	Using ua 741 Opamp, design a 1 kHz Relaxation Oscillator with 50% duty cycle. And simulate the same.
3.	Using ua 741 opamap, design a window comparate for any given UTP and LTP. And simulate the same.
	PART B (Digital Electronic Circuits)
4.	Design and implement Half adder, Full Adder, Half Subtractor, Full Subtractor using basic gates. And implement the same in HDL.
5.	Given a 4-variable logic expression, simplify it using appropriate technique and realize the simplified logic expression using 8:1 multiplexer IC. And implement the same in HDL.
6.	Realize a J-K Master / Slave Flip-Flop using NAND gates and verify its truth table. And implement the same in HDL.
7.	Design and implement code converter I)Binary to Gray (II) Gray to Binary Code using basic gates.
8.	Design and implement a mod-n (n<8) synchronous up counter using J-K Flip-Flop ICs and demonstrate its working.
9.	Design and implement an asynchronous counter using decade counter IC to count up from 0 to n (n<=9) and demonstrate on 7-segment display (using IC-7447)

Laboratory Outcomes: The student should be able to:

- Use appropriate design equations / methods to design the given circuit.
- Examine and verify the design of both analog and digital circuits using simulators.
- Make us of electronic components, ICs, instruments and tools for design and testing of circuits

for the given the appropriate inputs.

- Compile a laboratory journal which includes; aim, tool/instruments/software/components used, design equations used and designs, schematics, program listing, procedure followed, relevant theory, results as graphs and tables, interpreting and concluding the findings.

Conduct of Practical Examination:

- Experiment distribution
  - For laboratories having only one part: Students are allowed to pick one experiment from the lot with equal opportunity.
  - For laboratories having PART A and PART B: Students are allowed to pick one experiment from PART A and one experiment from PART B, with equal opportunity.
- Change of experiment is allowed only once and marks allotted for procedure to be made zero of the changed part only.
- Marks Distribution *(Courseed to change in accoradance with university regulations)*
  a) For laboratories having only one part – Procedure + Execution + Viva-Voce: 15+70+15 = 100 Marks
  b) For laboratories having PART A and PART B
     i. Part A – Procedure + Execution + Viva = 6 + 28 + 6 = 40 Marks
     ii. Part B – Procedure + Execution + Viva = 9 + 42 + 9 = 60 Marks

DATA STRUCTURES LABORATORY (Effective from the academic year 2018 -2019) SEMESTER – III			
Course Code	**18CSL38**	**CIE Marks**	40
Number of Contact Hours/Week	0:2:2	**SEE Marks**	60
Total Number of Lab Contact Hours	36	**Exam Hours**	03
Credits – 2			

Course Learning Objectives: This course (18CSL38) will enable students to:

This laboratory course enable students to get practical experience in design, develop, implement, analyze and evaluation/testing of

- Asymptotic performance of algorithms.
- Linear data structures and their applications such as stacks, queues and lists
- Non-Linear data structures and their applications such as trees and graphs
- Sorting and searching algorithms

Descriptions (if any):

- Implement all the programs in 'C / C++' Programming Language and Linux / Windows as OS.

Programs List:

1.	Design, Develop and Implement a menu driven Program in C for the following array operations. a. Creating an array of N Integer Elements b. Display of array Elements with Suitable Headings c. Inserting an Element (ELEM) at a given valid Position (POS) d. Deleting an Element at a given valid Position (POS) e. Exit. Support the program with functions for each of the above operations.
2.	Design, Develop and Implement a Program in C for the following operations on Strings. a. Read a main String (STR), a Pattern String (PAT) and a Replace String (REP) b. Perform Pattern Matching Operation: Find and Replace all occurrences of PAT in STR with REP if PAT exists in STR. Report suitable messages in case PAT does not exist in STR Support the program with functions for each of the above operations. Don't use Built-in functions.
3.	Design, Develop and Implement a menu driven Program in C for the following operations on STACK of Integers (Array Implementation of Stack with maximum size MAX) a. Push an Element on to Stack b. Pop an Element from Stack c. Demonstrate how Stack can be used to check Palindrome d. Demonstrate Overflow and Underflow situations on Stack e. Display the status of Stack f. Exit Support the program with appropriate functions for each of the above operations
4.	Design, Develop and Implement a Program in C for converting an Infix Expression to Postfix Expression. Program should support for both parenthesized and free parenthesized expressions with the operators: +, -, *, /, % (Remainder), ^ (Power) and alphanumeric operands.
5.	Design, Develop and Implement a Program in C for the following Stack Applications a. Evaluation of Suffix expression with single digit operands and operators: +, -, *, /, %, ^ b. Solving Tower of Hanoi problem with n disks

6.	Design, Develop and Implement a menu driven Program in C for the following operations on Circular QUEUE of Characters (Array Implementation of Queue with maximum size MAX) a. Insert an Element on to Circular QUEUE b. Delete an Element from Circular QUEUE c. Demonstrate Overflow and Underflow situations on Circular QUEUE d. Display the status of Circular QUEUE e. Exit Support the program with appropriate functions for each of the above operations
7.	Design, Develop and Implement a menu driven Program in C for the following operations on Singly Linked List (SLL) of Student Data with the fields: *USN, Name, Programme, Sem, PhNo* a. Create a SLL of N Students Data by using *front insertion*. b. Display the status of SLL and count the number of nodes in it c. Perform Insertion / Deletion at End of SLL d. Perform Insertion / Deletion at Front of SLL(Demonstration of stack) e. Exit
8.	Design, Develop and Implement a menu driven Program in C for the following operations on Doubly Linked List (DLL) of Employee Data with the fields: *SSN, Name, Dept, Designation, Sal, PhNo* a. Create a DLL of N Employees Data by using *end insertion*. b. Display the status of DLL and count the number of nodes in it c. Perform Insertion and Deletion at End of DLL d. Perform Insertion and Deletion at Front of DLL e. Demonstrate how this DLL can be used as Double Ended Queue. f. Exit
9.	Design, Develop and Implement a Program in C for the following operationson Singly Circular Linked List (SCLL) with header nodes a. Represent and Evaluate a Polynomial $P(x,y,z) = 6x^2y^2z-4yz^5+3x^3yz+2xy^5z-2xyz^3$ b. Find the sum of two polynomials POLY1(x,y,z) and POLY2(x,y,z) and store the result in POLYSUM(x,y,z) Support the program with appropriate functions for each of the above operations
10.	Design, Develop and Implement a menu driven Program in C for the following operations on Binary Search Tree (BST) of Integers . a. Create a BST of N Integers: 6, 9, 5, 2, 8, 15, 24, 14, 7, 8, 5, 2 b. Traverse the BST in Inorder, Preorder and Post Order c. Search the BST for a given element (KEY) and report the appropriate message d. Exit
11.	Design, Develop and Implement a Program in C for the following operations on Graph(G) of Cities a. Create a Graph of N cities using Adjacency Matrix. b. Print all the nodes reachable from a given starting node in a digraph using DFS/BFS method
12.	Given a File of N employee records with a set K of Keys (4-digit) which uniquely determine the records in file F. Assume that file F is maintained in memory by a Hash Table (HT) of m memory locations with L as the set of memory addresses (2-digit) of locations in HT. Let the keys in K and addresses in L are Integers. Design and develop a Program in C that uses Hash function H: K $\rightarrow$L as H(K)=K mod m (remainder method), and implement hashing technique to map a given key K to the address space L. Resolve the collision (if any) using linear probing.
Laboratory Outcomes: The student should be able to:	

- Analyze and Compare various linear and non-linear data structures
- Code, debug and demonstrate the working nature of different types of data structures and their applications
- Implement, analyze and evaluate the searching and sorting algorithms
- Choose the appropriate data structure for solving real world problems

Conduct of Practical Examination:

- Experiment distribution
  - For laboratories having only one part: Students are allowed to pick one experiment from the lot with equal opportunity.
  - For laboratories having PART A and PART B: Students are allowed to pick one experiment from PART A and one experiment from PART B, with equal opportunity.
- Change of experiment is allowed only once and marks allotted for procedure to be made zero of the changed part only.
- Marks Distribution *(Courseed to change in accoradance with university regulations)*
  c) For laboratories having only one part – Procedure + Execution + Viva-Voce: 15+70+15 = 100 Marks
  d) For laboratories having PART A and PART B
     i. Part A – Procedure + Execution + Viva = 6 + 28 + 6 = 40 Marks
     ii. Part B – Procedure + Execution + Viva = 9 + 42 + 9 = 60 Marks

B. E. Common to all Programmes
Outcome Based Education (OBE) and Choice Based Credit System (CBCS)
SEMESTER –II / III / IV

Aadalitha Kannada

Course Code	**18KAK28/39/49**	CIE Marks	100
Teaching Hours/Week (L:T:P)	(0:2:0)		
Credits	01		

DqÀ½vÀ PÀ£ÀßqÀ PÀ°PÉAiÀÄ GzÉÝÃ±ÀUÀ¼ÀÄ:

- ¥ÀzÀ« «zÁåyð¼ÁVgÀÄªÀÅzÀjAzÀ DqÀ½vÀ PÀ£ÀßqÀzÀ ¥ÀjZÀAiÀÄ ªÀiÁrPÉÆqÀÄªÀÅzÀÄ.
- «zÁåyðUÀ¼À°è PÀ£ÀßqÀ ¨sÁµÉAiÀÄ ªÁåPÀgÀtzÀ §UÉÎ CjªÀÅ ªÀÄÆr¸ÀÄªÀÅzÀÄ.
- PÀ£ÀßqÀ ¨sÁµÁ gÀZÀ£ÉAiÀÄ°è£À ¤AiÀÄªÀÄUÀ¼À£ÀÄß ¥ÀjZÀ¬Ä¸ÀÄªÀÅzÀÄ.
- PÀ£ÀßqÀ ¨sÁµÁ §gÀºÀzÀ°è PÀAqÀÄ§gÀÄªÀ zÉÆÃµÀUÀ¼ÀÄ ºÁUÀÆ CªÀÅUÀ¼À ¤ªÁgÀuÉ. ªÀÄvÀÄÛ ¯ÉÃR£À aºÉßUÀ¼À£ÀÄß ¥ÀjZÀ¬Ä¸ÀÄªÀÅzÀÄ.
- ¸ÁªÀiÁ£Åå CfðUÀ¼ÀÄ, ¸ÀPÁðj ªÀÄvÀÄÛ CgÉ ¸ÀPÁðj ¥ÀvÀæªÀåªÀºÁgÀzÀ §UÉÎ CjªÀÅ ªÀÄÆr¸ÀÄªÀÅzÀÄ.
- ¨sÁµÁAvÀgÀ ªÀÄvÀÄÛ ¥Àæ§AzsÀ gÀZÀ£É §UÉÎ C¸ÀQÛ ªÀÄÆr¸ÀÄªÀÅzÀÄ.
- PÀ£ÀßqÀ ¨sÁµÁ¨sÁå¸À ªÀÄvÀÄÛ ¸ÁªÀiÁ£Åå PÀ£ÀßqÀ ºÁUÀÆ DqÀ½vÀ PÀ£ÀßqÀzÀ ¥ÀzÀUÀ¼À ¥ÀjZÀAiÀÄ ªÀiÁrPÉÆqÀÄªÀÅzÀÄ.

¥Àj«r (¥ÀoÀå¥ÀÄ¸ÀÛPÀzÀ°ègÀÄªÀ «µÀAiÀÄUÀ¼À ¥ÀnÖ)

CzsÁåAiÀÄ – 1 PÀ£ÀßqÀ¨sÁµÉ – ¸ÀAQë¥ÀÛ «ªÀgÀuÉ.
CzsÁåAiÀÄ – 2 ¨sÁµÁ ¥ÀæAiÉÆÃUÀzÀ¯ÁèUÀÄªÀ ¯ÉÆÃ¥ÀzÉÆÃµÀUÀ¼ÀÄ ªÀÄvÀÄÛ CªÀÅUÀ¼À ¤ªÁgÀuÉ.
CzsÁåAiÀÄ – 3 ¯ÉÃR£À aºÉßUÀ¼ÀÄ ªÀÄvÀÄÛ CªÀÅUÀ¼À G¥ÀAiÉÆÃUÀ.
CzsÁåAiÀÄ – 4 ¥ÀvÀæ ªÀåªÀºÁgÀ.
CzsÁåAiÀÄ – 5 DqÀ½vÀ ¥ÀvÀæUÀ¼ÀÄ.
CzsÁåAiÀÄ – 6 ¸ÀPÁðgÀzÀ DzÉÃ±À ¥ÀvÀæUÀ¼ÀÄ.
CzsÁåAiÀÄ – 7 ¸ÀAQë¥ÀÛ ¥Àæ§AzsÀ gÀZÀ£É (¦æ¸ÉÊ¸ï gÉÊnAUï), ¥Àæ§AzsÀ ªÀÄvÀÄÛ ¨sÁµÁAvÀgÀ.
CzsÁåAiÀÄ – 8 PÀ£ÀßqÀ ±À§Ý¸ÀAUÀæºÀ.
CzsÁåAiÀÄ – 9 PÀA¥ÀÆålgï ºÁUÀÆ ªÀiÁ»w vÀAvÀæeÁÕ£À.
CzsÁåAiÀÄ – 10 ¥Áj¨sÁ¶PÀ DqÀ½vÀ PÀ£ÀßqÀ ¥ÀzÀUÀ¼ÀÄ ªÀÄvÀÄÛ vÁAwæPÀ/ PÀA¥ÀÆålgï ¥Áj¨sÁ¶PÀ ¥ÀzÀUÀ¼ÀÄ.

DqÀ½vÀ PÀ£ÀßqÀ PÀ°PÉAiÀÄ ¥sÀ°vÁA±ÀÀUÀ¼ÀÄ:

- DqÀ½vÀ ¨sÁµÉ PÀ£ÀßqÀzÀ ¥ÀjZÀAiÀÄªÁUÀÄvÀÛzÉ.
- «zÁåyðUÀ¼À°è PÀ£ÀßqÀ ¨sÁµÉAiÀÄ ªÁåPÀgÀtzÀ §UÉÎ CjªÀÅ ªÀÄÆqÀÄvÀÛzÉ.
- PÀ£ÀßqÀ ¨sÁµÁ gÀZÀ£ÉAiÀÄ°è£À ¤AiÀÄªÀÄUÀ¼ÀÄ ªÀÄvÀÄÛ ¯ÉÃR£À aºÉßUÀ¼ÀÄ ¥ÀjZÀ¬Ä¸À®àqÀÄvÀÛªÉ.
- ¸ÁªÀiÁ£Åå CfðUÀ¼ÀÄ, ¸ÀPÁðj ªÀÄvÀÄÛ CgÉ ¸ÀPÁðj ¥ÀvÀæªÀåªÀºÁgÀzÀ §UÉÎ CjªÀÅ ªÀÄÆqÀÄvÀÛzÉ.
- ¨sÁµÁAvÀgÀ ªÀÄvÀÄÛ ¥Àæ§AzsÀ gÀZÀ£É §UÉÎ C¸ÀQÛ ªÀÄÆqÀÄvÀÛzÉ.
- PÀ£ÀßqÀ ¨sÁµÁ¨sÁå¸À ªÀÄvÀÄÛ ¸ÁªÀiÁ£Åå PÀ£ÀßqÀ ºÁUÀÆ DqÀ½vÀ PÀ£ÀßqÀzÀ ¥ÀzÀUÀ¼ÀÄ ¥ÀjZÀ¬Ä¸À®àqÀÄvÀÛªÉ.

¥ÀjÃPÉëAiÀÄ «zsÁ£À : ¤gÀAvÀgÀ DAvÀjPÀ ªÀiË®åªÀiÁ¥À£À - CIE **(Continuous Internal Evaluation):**

PÁ¯ÉÃdÄ ªÀÄlÖzÀ°èAiÉÄ DAvÀjPÀ ¥ÀjÃPÉëAiÀÄ£ÀÄß 100 CAPÀUÀ½UÉ «±Àé«zÁå®AiÀÄzÀ ¤AiÀÄªÀÄUÀ¼ÀÄ ªÀÄvÀÄÛ ¤zÉðÃ±À£ÀzÀAvÉ £ÀqÉ¸ÀvÀPÀÌzÀÄÝ.

¥ÀoÀå¥ÀÄ¸ÀÛPÀ : DqÀ½vÀ PÀ£ÀßqÀ ¥ÀoÀå ¥ÀÄ¸ÀÛPÀ (Kannada for Administration)

¸ÀÀA¥ÁzÀPÀgÀÄ
qÁ. J¯ï. wªÉÄäÃ±À
¥ÉÆæ. «. PÉÃ±ÀªÀªÀÄÆwð

¥ÀæPÀluÉ : ¥Àæ¸ÁgÁAUÀ, «±ÉéÃ±ÀégÀAiÀÄå vÁAwæPÀ «±Àé«zÁå®AiÀÄ, ¨É¼ÀUÁ«.

B. E. Common to all Programmes
Outcome Based Education (OBE) and Choice Based Credit System (CBCS)
SEMESTER –II & III/IV

Vyavaharika Kannada

Course Code	**18KVK28/39/49**	CIE Marks	100
Teaching Hours/Week (L:T:P)	(0:2:0)		
Credits	01		

Course Learning Objectives:
The course will enable the students to understand Kannada and communicate in Kannada language.

Table of Contents:
Chapter - 1: Vyavaharika kannada – Parichaya (Introduction to Vyavaharika Kannada).
Chapter - 2: Kannada Aksharamale haagu uchcharane (Kannada Alpabets and Pronunciation).
Chapter - 3: Sambhashanegaagi Kannada Padagalu (Kannada Vocabulary for Communication).
Chapter - 4: Kannada Grammar in Conversations (Sambhashaneyalli Kannada Vyakarana).
Chapter - 5: Activities in Kannada.

Course Outcomes:
At the end of the course, the student will be able to understand Kannada and communicate in Kannada language.

¥ÀjÃPÉëAiÀÄ «zsÁ£À : ¤gÀAvÀgÀ DAvÀjPÀ ªÀiË®åªÀiÁ¥À£À - CIE **(Continuous Internal Evaluation):**

PÁ¯ÉÃdÄ ªÀÄlÖzÀ°èAiÉÄ DAvÀjPÀ ¥ÀjÃPÉëAiÀÄ£ÀÄß 100 CAPÀUÀ½UÉ «±Àé«zÁå®AiÀÄzÀ

¤AiÀÄªÀÄUÀ¼ÀÄ ªÀÄvÀÄÛ ¤zÉðÃ±À£ÀzÀAvÉ £ÀqÉ¸ÀvÀPÀÌzÀÄÝ.

Textbook (¥ÀoÀå¥ÀÄ¸ÀÛPÀ): ªÁåªÀºÁjPÀ PÀ£ÀßqÀ ¥ÀoÀå ¥ÀÄ¸ÀÛPÀ (Vyavaharika Kannada Text Book)

¸ÀÀA¥ÁzÀPÀgÀÄ
qÁ. J¯ï. wªÉÄäÃ±À
¥ÉÆæ. «. PÉÃ±ÀªÀªÀÄÆwð
¥ÀæPÀluÉ : ¥Àæ¸ÁgÁAUÀ, «±ÉéÃ±ÀégÀAiÀÄå vÁAwæPÀ «±Àé«zÁå®AiÀÄ, ¨É¼ÀUÁ«.

B. E. Common to all Programmes
Outcome Based Education (OBE) and Choice Based Credit System (CBCS)
SEMESTER - III

CONSTITUTION OF INDIA, PROFESSIONAL ETHICS AND CYBER LAW (CPC)

Course Code	**18CPC39/49**	CIE Marks	40
Teaching Hours/Week (L:T:P)	(1:0:0)	SEE Marks	60
Credits	01	Exam Hours	02

Course Learning Objectives: To

- know the fundamental political codes, structure, procedures, powers, and duties of Indian government institutions, fundamental rights, directive principles, and the duties of citizens
- Understand engineering ethics and their responsibilities; identify their individual roles and ethical responsibilities towards society.
- Know about the cybercrimes and cyber laws for cyber safety measures.

Module-1

Introduction to Indian Constitution:
The Necessity of the Constitution, The Societies before and after the Constitution adoption. Introduction to the Indian constitution, The Making of the Constitution, The Role of the Constituent Assembly - Preamble and Salient features of the Constitution of India. Fundamental Rights and its Restriction and limitations in different Complex Situations. Directive Principles of State Policy (DPSP) and its present relevance in our society with examples. Fundamental Duties and its Scope and significance in Nation building.

Module-2

Union Executive and State Executive:
Parliamentary System, Federal System, Centre-State Relations. Union Executive – President, Prime Minister, Union Cabinet, Parliament - LS and RS, Parliamentary Committees, Important Parliamentary Terminologies. Supreme Court of India, Judicial Reviews and Judicial Activism. State Executives – Governor, Chief Minister, State Cabinet, State Legislature, High Court and Subordinate Courts, Special Provisions (Articles 370.371,371J) for some States.

Module-3

Elections, Amendments and Emergency Provisions:
Elections, Electoral Process, and Election Commission of India, Election Laws. Amendments - Methods in Constitutional Amendments (How and Why) and Important Constitutional Amendments. Amendments – 7,9,10,12,42,44, 61, 73,74, ,75, 86, and 91,94,95,100,101,118 and some important Case Studies. Emergency Provisions, types of Emergencies and its consequences.

Constitutional special provisions:
Special Provisions for SC and ST, OBC, Women, Children and Backward Classes.

Module-4

Professional / Engineering Ethics:
Scope & Aims of Engineering & Professional Ethics - Business Ethics, Corporate Ethics, Personal Ethics. Engineering and Professionalism, Positive and Negative Faces of Engineering Ethics, Code of Ethics as defined in the website of Institution of Engineers (India): Profession, Professionalism, and Professional Responsibility. Clash of Ethics, Conflicts of Interest. Responsibilities in Engineering Responsibilities in Engineering and Engineering Standards, the impediments to Responsibility. Trust and Reliability in Engineering, IPRs (Intellectual Property Rights), Risks, Safety and liability in Engineering

Module-5

Internet Laws, Cyber Crimes and Cyber Laws:
Internet and Need for Cyber Laws, Modes of Regulation of Internet, Types of cyber terror capability, Net neutrality, Types of Cyber Crimes, India and cyber law, Cyber Crimes and the information Technology Act 2000, Internet Censorship. Cybercrimes and enforcement agencies.

Course Outcomes: On completion of this course, students will be able to,

CO 1: Have constitutional knowledge and legal literacy.
CO 2: Understand Engineering and Professional ethics and responsibilities of Engineers.
CO 3: Understand the the cybercrimes and cyber laws for cyber safety measures.

Question paper pattern for SEE and CIE:

- The SEE question paper will be set for 100 marks and the marks scored by the students will proportionately be reduced to 60. The pattern of the question paper will be objective type (MCQ).
- For the award of 40 CIE marks, refer the University regulations 2018.

Sl. No.	Title of the Book	Name of the Author/s	Name of the Publisher	Edition and Year
Textbook/s				
1	Constitution of India, Professional Ethics and Human Rights	Shubham Singles, Charles E. Haries, and et al	Cengage Learning India	2018
2	Cyber Security and Cyber Laws	Alfred Basta and et al	Cengage Learning India	2018
Reference Books				
3	Introduction to the Constitution of India	Durga Das Basu	Prentice –Hall,	2008.
4	Engineering Ethics	M. Govindarajan, S. Natarajan, V. S. Senthilkumar	Prentice –Hall,	2004

B. E. Common to all Programmes
Outcome Based Education (OBE) and Choice Based Credit System (CBCS)
SEMESTER - III

ADDITIONAL MATHEMATICS – I
(Mandatory Learning Course: Common to All Programmes)
(A Bridge course for Lateral Entry students under Diploma quota to BE/B. Tech. programmes)

Course Code	**18MATDIP31**	CIE Marks	40
Teaching Hours/Week (L:T:P)	(2:2:0)	SEE Marks	60
Credits	**0**	Exam Hours	03

Course Learning Objectives:

- To provide basic concepts of complex trigonometry, vector algebra, differential and integral calculus.
- To provide an insight into vector differentiation and first order ODE's.

Module-1

Complex Trigonometry: Complex Numbers: Definitions and properties. Modulus and amplitude of a complex number, Argand's diagram, De-Moivre's theorem (without proof).
Vector Algebra: Scalar and vectors. Addition and subtraction and multiplication of vectors- Dot and Cross products, problems.

Module-2

Differential Calculus: Review of successive differentiation-illustrative examples. Maclaurin's series expansions-Illustrative examples. Partial Differentiation: Euler's theorem-problems on first order derivatives only. Total derivatives-differentiation of composite functions. Jacobians of order two-Problems.

Module-3

Vector Differentiation: Differentiation of vector functions. Velocity and acceleration of a particle moving on a space curve. Scalar and vector point functions. Gradient, Divergence, Curl-simple problems. Solenoidal and irrotational vector fields-Problems.

Module-4

Integral Calculus: Review of elementary integral calculus. Reduction formulae for $\sin^n x$, $\cos^n x$ (with proof) and $\sin^m x \cos^n x$ (without proof) and evaluation of these with standard limits-Examples. Double and triple integrals-Simple examples.

Module-5

Ordinary differential equations (ODE's. Introduction-solutions of first order and first-degree differential equations: exact, linear differential equations. Equations reducible to exact and Bernoulli's equation.

Course Outcomes: At the end of the course the student will be able to:

- CO1: Apply concepts of complex numbers and vector algebra to analyze the problems arising in related area.
- CO2: Use derivatives and partial derivatives to calculate rate of change of multivariate functions.
- CO3: Analyze position, velocity and acceleration in two and three dimensions of vector valued functions.
- CO4: Learn techniques of integration including the evaluation of double and triple integrals.
- CO5: Identify and solve first order ordinary differential equations.

Question paper pattern:

- The question paper will have ten full questions carrying equal marks.
- Each full question will be for 20 marks.
- There will be two full questions (with a maximum of four sub- questions) from each module.
- Each full question will have sub- question covering all the topics under a module.
- The students will have to answer five full questions, selecting one full question from each module.

Sl No	Title of the Book	Name of the Author/s	Name of the	Edition and Year

			Publisher	
Textbook				
1	Higher Engineering Mathematics	B. S. Grewal	Khanna Publishers	43rd Edition, 2015
Reference Books				
1	Advanced Engineering Mathematics	E. Kreyszig	John Wiley & Sons	10th Edition, 2015
2	Engineering Mathematics	N. P .Bali and Manish Goyal	Laxmi Publishers	7th Edition, 2007
3	Engineering Mathematics Vol. I	Rohit Khurana	Cengage Learning	1st Edition, 2015

B. E. COMMON TO ALL PROGRAMMES
Choice Based Credit System (CBCS) and Outcome Based Education (OBE)
SEMESTER - IV

COMPLEX ANALYSIS, PROBABILITY AND STATISTICAL METHODS
(Common to all programmes)
[As per Choice Based Credit System (CBCS) scheme]

Course Code	**18MAT41**	CIE Marks	40
Teaching Hours/Week (L:T:P)	(2:2:0)	SEE Marks	60
Credits	03	Exam Hours	03

Course Learning Objectives:

- To provide an insight into applications of complex variables, conformal mapping and special functions arising in potential theory, quantum mechanics, heat conduction and field theory.
- To develop probability distribution of discrete, continuous random variables and joint probability distribution occurring in digital signal processing, design engineering and microwave engineering.

Module-1

Calculus of complex functions: Review of function of a complex variable, limits, continuity, and differentiability. Analytic functions: Cauchy-Riemann equations in Cartesian and polar forms and consequences.
Construction of analytic functions: Milne-Thomson method-Problems.

Module-2

Conformal transformations: Introduction. Discussion of transformations:$w = Z^2, w = e^z, w = z + \frac{1}{z}, (z \neq 0)$.Bilinear transformations- Problems.
Complex integration: Line integral of a complex function-Cauchy's theorem and Cauchy's integral formula and problems.

Module-3

Probability Distributions: Review of basic probability theory. Random variables (discrete and continuous), probability mass/density functions. Binomial, Poisson, exponential and normal distributions- problems (No derivation for mean and standard deviation)-Illustrative examples.

Module-4

Statistical Methods: Correlation and regression-Karl Pearson's coefficient of correlation and rank correlation -problems. Regression analysis- lines of regression –problems.
Curve Fitting: Curve fitting by the method of least squares- fitting the curves of the form-
$y = ax + b, y = ax^b and y = ax^2 + bx + c.$

Module-5

Joint probability distribution: Joint Probability distribution for two discrete random variables, expectation and covariance.
Sampling Theory: Introduction to sampling distributions, standard error, Type-I and Type-II errors. Test of hypothesis for means, student's t-distribution, Chi-square distribution as a test of goodness of fit.

Course Outcomes: At the end of the course the student will be able to:

- Use the concepts of analytic function and complex potentials to solve the problems arising in electromagnetic field theory.
- Utilize conformal transformation and complex integral arising in aerofoil theory, fluid flow visualization and image processing.
- Apply discrete and continuous probability distributions in analyzing the probability models arising in engineering field.
- Make use of the correlation and regression analysis to fit a suitable mathematical model for the statistical data.

- Construct joint probability distributions and demonstrate the validity of testing the hypothesis.

Question paper pattern:

- The question paper will have ten full questions carrying equal marks.
- Each full question will be for 20 marks.
- There will be two full questions (with a maximum of four sub- questions) from each module.

Sl. No.	Title of the Book	Name of the Author/s	Name of the Publisher	Edition and Year
Textbooks				
1	Advanced Engineering Mathematics	E. Kreyszig	John Wiley & Sons	10th Edition,2016
2	Higher Engineering Mathematics	B. S. Grewal	Khanna Publishers	44th Edition, 2017
3	Engineering Mathematics	Srimanta Pal et al	Oxford University Press	3rd Edition,2016
Reference Books				
1	Advanced Engineering Mathematics	C. Ray Wylie, Louis C.Barrett	McGraw-Hill	6th Edition 1995
2	Introductory Methods of Numerical Analysis	S.S.Sastry	Prentice Hall of India	4th Edition 2010
3	Higher Engineering Mathematics	B. V. Ramana	McGraw-Hill	11th Edition,2010
4	A Text Book of Engineering Mathematics	N. P. Bali and Manish Goyal	Laxmi Publications	2014
5	Advanced Engineering Mathematics	Chandrika Prasad and Reena Garg	Khanna Publishing,	2018

Web links and Video Lectures:

1. http://nptel.ac.in/courses.php?disciplineID=111
2. http://www.class-central.com/subject/math(MOOCs)
3. http://academicearth.org/
4. VTU EDUSAT PROGRAMME - 20

DESIGN AND ANALYSIS OF ALGORITHMS (Effective from the academic year 2018 -2019) SEMESTER – IV			
Course Code	**18CS42**	**CIE Marks**	40
Number of Contact Hours/Week	3:2:0	**SEE Marks**	60
Total Number of Contact Hours	50	**Exam Hours**	03
CREDITS –4			

Course Learning Objectives: This course (18CS42) will enable students to:

- Explain various computational problem solving techniques.
- Apply appropriate method to solve a given problem.
- Describe various methods of algorithm analysis.

Module 1	**Contact Hours**
Introduction: What is an Algorithm? **(T2:1.1),** Algorithm Specification **(T2:1.2),** Analysis Framework **(T1:2.1), Performance Analysis**: Space complexity, Time complexity **(T2:1.3)**. **Asymptotic Notations:** Big-Oh notation (O), Omega notation (Ω), Theta notation (Θ), and Little-oh notation (o), Mathematical analysis of Non-Recursive and recursive Algorithms with Examples **(T1:2.2, 2.3, 2.4). Important Problem Types:** Sorting, Searching, String processing, Graph Problems, Combinatorial Problems. **Fundamental Data Structures:** Stacks, Queues, Graphs, Trees, Sets and Dictionaries. **(T1:1.3,1.4).** **RBT: L1, L2, L3**	10
Module 2	
Divide and Conquer: General method, Binary search, Recurrence equation for divide and conquer, Finding the maximum and minimum **(T2:3.1, 3.3, 3.4)**, Merge sort, Quick sort **(T1:4.1, 4.2)**, Strassen's matrix multiplication **(T2:3.8)**, Advantages and Disadvantages of divide and conquer. **Decrease and Conquer Approach:** Topological Sort. **(T1:5.3).** **RBT: L1, L2, L3**	10
Module 3	
Greedy Method: General method, Coin Change Problem, Knapsack Problem, Job sequencing with deadlines **(T2:4.1, 4.3, 4.5). Minimum cost spanning trees:** Prim's Algorithm, Kruskal's Algorithm **(T1:9.1, 9.2)**. **Single source shortest paths:** Dijkstra's Algorithm **(T1:9.3)**. **Optimal Tree problem:** Huffman Trees and Codes **(T1:9.4)**. **Transform and Conquer Approach:** Heaps and Heap Sort **(T1:6.4)**. **RBT: L1, L2, L3**	10
Module 4	
Dynamic Programming: General method with Examples, Multistage Graphs **(T2:5.1, 5.2)**. **Transitive Closure:** Warshall's Algorithm, **All Pairs Shortest Paths:** Floyd's Algorithm, Optimal Binary Search Trees, Knapsack problem **((T1:8.2, 8.3, 8.4)**, Bellman-Ford Algorithm **(T2:5.4)**, Travelling Sales Person problem **(T2:5.9)**, Reliability design **(T2:5.8)**. **RBT: L1, L2, L3**	10
Module 5	
Backtracking: General method **(T2:7.1)**, N-Queens problem **(T1:12.1)**, Sum of subsets problem **(T1:12.1)**, Graph coloring **(T2:7.4)**, Hamiltonian cycles **(T2:7.5)**. **Programme and Bound:** Assignment Problem, Travelling Sales Person problem **(T1:12.2)**, **0/1 Knapsack problem (T2:8.2, T1:12.2):** LC Programme and Bound solution **(T2:8.2)**, FIFO Programme and Bound solution **(T2:8.2)**. **NP-Complete and NP-Hard problems:** Basic concepts, non-deterministic algorithms, P, NP, NP-Complete, and NP-Hard classes **(T2:11.1)**. **RBT: L1, L2, L3**	10

Course Outcomes: The student will be able to :

- Describe computational solution to well known problems like searching, sorting etc.

• Estimate the computational complexity of different algorithms. • Devise an algorithm using appropriate design strategies for problem solving.
Question Paper Pattern:
• The question paper will have ten questions. • Each full Question consisting of 20 marks • There will be 2 full questions (with a maximum of four sub questions) from each module. • Each full question will have sub questions covering all the topics under a module. • The students will have to answer 5 full questions, selecting one full question from each module.
Textbooks:
1. Introduction to the Design and Analysis of Algorithms, Anany Levitin:, 2rd Edition, 2009. Pearson. 2. Computer Algorithms/C++, Ellis Horowitz, Satraj Sahni and Rajasekaran, 2nd Edition, 2014, Universities Press
Reference Books:
1. Introduction to Algorithms, Thomas H. Cormen, Charles E. Leiserson, Ronal L. Rivest, Clifford Stein, 3rd Edition, PHI. 2. Design and Analysis of Algorithms , S. Sridhar, Oxford (Higher Education).

OPERATING SYSTEMS (Effective from the academic year 2018 -2019) SEMESTER – IV			
Course Code	**18CS43**	**CIE Marks**	40
Number of Contact Hours/Week	3:0:0	**SEE Marks**	60
Total Number of Contact Hours	40	**Exam Hours**	03
CREDITS –3			

Course Learning Objectives: This course (18CS43) will enable students to:

- Introduce concepts and terminology used in OS
- Explain threading and multithreaded systems
- Illustrate process synchronization and concept of Deadlock
- Introduce Memory and Virtual memory management, File system and storage techniques

Module 1	**Contact Hours**
Introduction to operating systems, System structures: What operating systems do; Computer System organization; Computer System architecture; Operating System structure; Operating System operations; Process management; Memory management; Storage management; Protection and Security; Distributed system; Special-purpose systems; Computing environments. **Operating System Services;** User - Operating System interface; System calls; Types of system calls; System programs; Operating system design and implementation; Operating System structure; Virtual machines; Operating System generation; System boot. **Process Management** Process concept; Process scheduling; Operations on processes; Inter process communication **Text book 1: Chapter 1, 2.1, 2.3, 2.4, 2.5, 2.6, 2.8, 2.9, 2.10, 3.1, 3.2, 3.3, 3.4** **RBT: L1, L2, L3**	08
Module 2	
Multi-threaded Programming: Overview; Multithreading models; Thread Libraries; Threading issues. Process Scheduling: Basic concepts; Scheduling Criteria; Scheduling Algorithms; Multiple-processor scheduling; Thread scheduling. **Process Synchronization:** Synchronization: The critical section problem; Peterson's solution; Synchronization hardware; Semaphores; Classical problems of synchronization; Monitors. **Text book 1: Chapter 4.1, 4.2, 4.3, 4.4, 5.1, 5.2, 5.3, 5.4, 5.5, 6.2, 6.3, 6.4, 6.5, 6.6, 6.7** **RBT: L1, L2, L3**	08
Module 3	
Deadlocks : Deadlocks; System model; Deadlock characterization; Methods for handling deadlocks; Deadlock prevention; Deadlock avoidance; Deadlock detection and recovery from deadlock. **Memory Management:** Memory management strategies: Background; Swapping; Contiguous memory allocation; Paging; Structure of page table; Segmentation. **Text book 1: Chapter 7, 8.1 to 8.6** **RBT: L1, L2, L3**	08
Module 4	
Virtual Memory Management: Background; Demand paging; Copy-on-write; Page replacement; Allocation of frames; Thrashing. **File System, Implementation of File System:** File system: File concept; Access methods; Directory structure; File system mounting; File sharing; Protection: Implementing File system: File system structure; File system implementation; Directory implementation; Allocation methods; Free space management. **Text book 1: Chapter 91. To 9.6, 10.1 to 10.5** **RBT: L1, L2, L3**	08

Module 5	
Secondary Storage Structures, Protection: Mass storage structures; Disk structure; Disk attachment; Disk scheduling; Disk management; Swap space management. Protection: Goals of protection, Principles of protection, Domain of protection, Access matrix, Implementation of access matrix, Access control, Revocation of access rights, Capability- Based systems. **Case Study: The Linux Operating System:** Linux history; Design principles; Kernel modules; Process management; Scheduling; Memory Management; File systems, Input and output; Inter-process communication. **Text book 1: Chapter 12.1 to 12.6, 21.1 to 21.9** **RBT: L1, L2, L3**	08

Course Outcomes: The student will be able to :

- Demonstrate need for OS and different types of OS
- Apply suitable techniques for management of different resources
- Use processor, memory, storage and file system commands
- Realize the different concepts of OS in platform of usage through case studies

Question Paper Pattern:

- The question paper will have ten questions.
- Each full Question consisting of 20 marks
- There will be 2 full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub questions covering all the topics under a module.
- The students will have to answer 5 full questions, selecting one full question from each module.

Textbooks:

1. Abraham Silberschatz, Peter Baer Galvin, Greg Gagne, Operating System Principles 7th edition, Wiley-India, 2006

Reference Books:

1. Ann McHoes Ida M Fylnn, Understanding Operating System, Cengage Learning, 6th Edition
2. D.M Dhamdhere, Operating Systems: A Concept Based Approach 3rd Ed, McGraw- Hill, 2013.
3. P.C.P. Bhatt, An Introduction to Operating Systems: Concepts and Practice 4th Edition, PHI(EEE), 2014.
4. William Stallings Operating Systems: Internals and Design Principles, 6th Edition, Pearson.

MICROCONTROLLER AND EMBEDDED SYSTEMS (Effective from the academic year 2018 -2019) SEMESTER – IV			
Course Code	**18CS44**	**CIE Marks**	40
Number of Contact Hours/Week	3:0:0	**SEE Marks**	60
Total Number of Contact Hours	40	**Exam Hours**	03
CREDITS –3			

Course Learning Objectives: This course (18CS44) will enable students to:

- Understand the fundamentals of ARM based systems, basic hardware components, selection methods and attributes of an embedded system.
- Program ARM controller using the various instructions
- Identify the applicability of the embedded system
- Comprehend the real time operating system used for the embedded system

Module 1	**Contact Hours**
Microprocessors versus Microcontrollers, ARM Embedded Systems: The RISC design philosophy, The ARM Design Philosophy, Embedded System Hardware, Embedded System Software. ARM Processor Fundamentals: Registers, Current Program Status Register, Pipeline, Exceptions, Interrupts, and the Vector Table , Core Extensions **Text book 1: Chapter 1 - 1.1 to 1.4, Chapter 2 - 2.1 to 2.5** **RBT: L1, L2**	08
Module 2	
Introduction to the ARM Instruction Set : Data Processing Instructions , Programme Instructions, Software Interrupt Instructions, Program Status Register Instructions, Coprocessor Instructions, Loading Constants **ARM programming using Assembly language:** Writing Assembly code, Profiling and cycle counting, instruction scheduling, Register Allocation, Conditional Execution, Looping Constructs **Text book 1: Chapter 3:Sections 3.1 to 3.6 (Excluding 3.5.2), Chapter 6(Sections 6.1 to 6.6)** **RBT: L1, L2**	08
Module 3	
Embedded System Components: Embedded Vs General computing system, History of embedded systems, Classification of Embedded systems, Major applications areas of embedded systems, purpose of embedded systems Core of an Embedded System including all types of processor/controller, Memory, Sensors, Actuators, LED, 7 segment LED display, stepper motor, Keyboard, Push button switch, Communication Interface (onboard and external types), Embedded firmware, Other system components. **Text book 2:Chapter 1(Sections 1.2 to 1.6),Chapter 2(Sections 2.1 to 2.6)** **RBT: L1, L2**	08
Module 4	
Embedded System Design Concepts: Characteristics and Quality Attributes of Embedded Systems, Operational quality attributes ,non-operational quality attributes, Embedded Systems-Application and Domain specific, Hardware Software Co-Design and Program Modelling, embedded firmware design and development **Text book 2: Chapter-3, Chapter-4, Chapter-7 (Sections 7.1, 7.2 only), Chapter-9 (Sections 9.1, 9.2, 9.3.1, 9.3.2 only)** **RBT: L1, L2**	08

Module 5	
RTOS and IDE for Embedded System Design: Operating System basics, Types of operating systems, Task, process and threads (Only POSIX Threads with an example program), Thread preemption, Multiprocessing and Multitasking, Task Communication (without any program), Task synchronization issues – Racing and Deadlock, Concept of Binary and counting semaphores (Mutex example without any program), How to choose an RTOS, Integration and testing of Embedded hardware and firmware, Embedded system Development Environment – Block diagram (excluding Keil), Disassembler/decompiler, simulator, emulator and debugging techniques, target hardware debugging, boundary scan. **Text book 2: Chapter-10 (Sections 10.1, 10.2, 10.3, 10.4 , 10.7, 10.8.1.1, 10.8.1.2, 10.8.2.2, 10.10 only), Chapter 12, Chapter-13 (block diagram before 13.1, 13.3, 13.4, 13.5, 13.6 only)** **RBT: L1, L2**	08

Course Outcomes: The student will be able to :

- Describe the architectural features and instructions of ARM microcontroller
- Apply the knowledge gained for Programming ARM for different applications.
- Interface external devices and I/O with ARM microcontroller.
- Interpret the basic hardware components and their selection method based on the characteristics and attributes of an embedded system.
- Develop the hardware /software co-design and firmware design approaches.
- Demonstrate the need of real time operating system for embedded system applications

Question Paper Pattern:

- The question paper will have ten questions.
- Each full Question consisting of 20 marks
- There will be 2 full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub questions covering all the topics under a module.
- The students will have to answer 5 full questions, selecting one full question from each module.

Textbooks:

1. Andrew N Sloss, Dominic Symes and Chris Wright, ARM system developers guide, Elsevier, Morgan Kaufman publishers, 2008.
2. Shibu K V, "Introduction to Embedded Systems", Tata McGraw Hill Education, Private Limited, 2nd Edition.

Reference Books:

1. Raghunandan..G.H, Microcontroller (ARM) and Embedded System, Cengage learning Publication,2019
2. The Insider's Guide to the ARM7 Based Microcontrollers, Hitex Ltd.,1st edition, 2005.
3. Steve Furber, ARM System-on-Chip Architecture, Second Edition, Pearson, 2015.
4. Raj Kamal, Embedded System, Tata McGraw-Hill Publishers, 2nd Edition, 2008.

OBJECT ORIENTED CONCEPTS (Effective from the academic year 2018 -2019) SEMESTER – IV			
Course Code	**18CS45**	**CIE Marks**	40
Number of Contact Hours/Week	3:0:0	**SEE Marks**	60
Total Number of Contact Hours	40	**Exam Hours**	03
CREDITS –3			

Course Learning Objectives: This course (18CS45) will enable students to:

- Learn fundamental features of object oriented language and JAVA
- Set up Java JDK environment to create, debug and run simple Java programs.
- Create multi-threaded programs and event handling mechanisms.
- Introduce event driven Graphical User Interface (GUI) programming using applets and swings.

Module 1	**Contact Hours**
Introduction to Object Oriented Concepts: A Review of structures, Procedure–Oriented Programming system, Object Oriented Programming System, Comparison of Object Oriented Language with C, Console I/O, variables and reference variables, Function Prototyping, Function Overloading. **Class and Objects:** Introduction, member functions and data, objects and functions. **Text book 1: Ch 1: 1.1 to 1.9 Ch 2: 2.1 to 2.3** **RBT: L1, L2**	08
Module 2	
Class and Objects (contd): Objects and arrays, Namespaces, Nested classes, Constructors, Destructors. **Introduction to Java**: Java's magic: the Byte code; Java Development Kit (JDK); the Java Buzzwords, Object-oriented programming; Simple Java programs. Data types, variables and arrays, Operators, Control Statements. **Text book 1:Ch 2: 2.4 to 2.6Ch 4: 4.1 to 4.2** **Text book 2: Ch:1 Ch: 2 Ch:3 Ch:4 Ch:5** **RBT: L1, L2**	08
Module 3	
Classes, Inheritance,Exception Handling: Classes: Classes fundamentals; Declaring objects; Constructors, this keyword, garbage collection. **Inheritance:** inheritance basics, using super, creating multi level hierarchy, method overriding. **Exception handling:** Exception handling in Java. **Text book 2: Ch:6 Ch: 8 Ch:10** **RBT: L1, L2, L3**	08
Module 4	
Packages and Interfaces: Packages, Access Protection,Importing Packages.Interfaces. **Multi Threaded Programming:**Multi Threaded Programming: What are threads? How to make the classes threadable ; Extending threads; Implementing runnable; Synchronization; Changing state of the thread; Bounded buffer problems, producer consumer problems. **Text book 2: CH: 9 Ch 11:** **RBT: L1, L2, L3**	08
Module 5	
Event Handling: Two event handling mechanisms; The delegation event model; Event classes; Sources of events; Event listener interfaces; Using the delegation event model; Adapter classes; Inner classes. **Swings:** Swings: The origins of Swing; Two key Swing features; Components and Containers; The Swing Packages; A simple Swing Application; Create a Swing Applet;	08

Jlabel and ImageIcon; JTextField;The Swing Buttons; JTabbedpane; JScrollPane; JList; JComboBox; JTable. **Text book 2: Ch 22: Ch: 29 Ch: 30** **RBT: L1, L2, L3**	

Course Outcomes: The student will be able to :

- Explain the object-oriented concepts and JAVA.
- Develop computer programs to solve real world problems in Java.
- Develop simple GUI interfaces for a computer program to interact with users, and to understand the event-based GUI handling principles using swings.

Question Paper Pattern:

- The question paper will have ten questions.
- Each full Question consisting of 20 marks
- There will be 2 full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub questions covering all the topics under a module.
- The students will have to answer 5 full questions, selecting one full question from each module.

Textbooks:

1. Sourav Sahay, Object Oriented Programming with C++ , 2nd Ed, Oxford University Press,2006
2. Herbert Schildt, Java The Complete Reference, 7th Edition, Tata McGraw Hill, 2007.

Reference Books:

1. Mahesh Bhave and Sunil Patekar, "Programming with Java", First Edition, Pearson Education,2008, ISBN:9788131720806
2. Herbert Schildt, The Complete Reference C++, 4th Edition, Tata McGraw Hill, 2003.
3. Stanley B.Lippmann, Josee Lajore, C++ Primer, 4th Edition, Pearson Education, 2005.
4. Rajkumar Buyya,S Thamarasi selvi, xingchen chu, Object oriented Programming with java, Tata McGraw Hill education private limited.
5. Richard A Johnson, Introduction to Java Programming and OOAD, CENGAGE Learning.
6. E Balagurusamy, Programming with Java A primer, Tata McGraw Hill companies.

Mandatory Note: Every institute shall organize bridge course on C++, either in the vacation or in the beginning of even semester for a minimum period of ten days (2hrs/day). Maintain a copy of the report for verification during LIC visit.

Faculty can utilize open source tools to make teaching and learning more interactive.

DATA COMMUNICATION (Effective from the academic year 2018 -2019) SEMESTER – IV			
Course Code	**18CS46**	**CIE Marks**	40
Number of Contact Hours/Week	3:0:0	**SEE Marks**	60
Total Number of Contact Hours	40	**Exam Hours**	03
CREDITS –3			

Course Learning Objectives: This course (18CS46) will enable students to:

- Comprehend the transmission technique of digital data between two or more computers and a computer network that allows computers to exchange data.
- Explain with the basics of data communication and various types of computer networks;
- Demonstrate Medium Access Control protocols for reliable and noisy channels.
- Expose wireless and wired LANs.

Module 1	**Contact Hours**
Introduction: Data Communications, Networks, Network Types, Internet History, Standards and Administration, **Networks Models**: Protocol Layering, TCP/IP Protocol suite, The OSI model, **Introduction to Physical Layer-1:** Data and Signals**,** Digital Signals, Transmission Impairment, Data Rate limits, Performance. **Textbook1: Ch 1.1 to 1.5, 2.1 to 2.3, 3.1, 3.3 to 3.6** **RBT: L1, L2**	08
Module 2	
Digital Transmission: Digital to digital conversion (Only Line coding: Polar, Bipolar and Manchester coding). **Physical Layer-2:** Analog to digital conversion (only PCM), Transmission Modes, **Analog Transmission**: Digital to analog conversion. **Textbook1: Ch 4.1 to 4.3, 5.1** **RBT: L1, L2**	08
Module 3	
Bandwidth Utilization: Multiplexing and Spread Spectrum, **Switching**: Introduction, Circuit Switched Networks and Packet switching. **Error Detection and Correction**: Introduction, Block coding, Cyclic codes, Checksum, **Textbook1: Ch 6.1, 6.2, 8.1 to 8.3, 10.1 to 10.4** **RBT: L1, L2**	08
Module 4	
Data link control: DLC services, Data link layer protocols, Point to Point protocol (Framing, Transition phases only). **Media Access control**: Random Access, Controlled Access and Channelization, **Introduction to Data-Link Layer:** Introduction, Link-Layer Addressing, ARP **IPv4 Addressing and subnetting:** Classful and CIDR addressing, DHCP, NAT **Textbook1: Ch 9.1, 9.2, 11.1, 11.2 11.4, 12.1 to 12.3, 18.4** **RBT: L1, L2**	08
Module 5	
Wired LANs Ethernet: Ethernet Protocol, Standard Ethernet, Fast Ethernet, Gigabit	08

Ethernet and 10 Gigabit Ethernet, **Wireless LANs:** Introduction, IEEE 802.11 Project and Bluetooth. **Other wireless Networks**: Cellular Telephony **Textbook1: Ch 13.1 to 13.5, 15.1 to 15.3, 16.2** **RBT: L1, L2**	

Course Outcomes: The student will be able to :

- Explain the various components of data communication.
- Explain the fundamentals of digital communication and switching.
- Compare and contrast data link layer protocols.
- Summarize IEEE 802.xx standards

Question Paper Pattern:

- The question paper will have ten questions.
- Each full Question consisting of 20 marks
- There will be 2 full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub questions covering all the topics under a module.
- The students will have to answer 5 full questions, selecting one full question from each module.

Textbooks:

1. Behrouz A. Forouzan, Data Communications and Networking 5E, 5th Edition, Tata McGraw-Hill, 2013.

Reference Books:

1. Alberto Leon-Garcia and Indra Widjaja: Communication Networks - Fundamental Concepts and Key architectures, 2nd Edition Tata McGraw-Hill, 2004.
2. William Stallings: Data and Computer Communication, 8th Edition, Pearson Education, 2007.
3. Larry L. Peterson and Bruce S. Davie: Computer Networks – A Systems Approach, 4th Edition, Elsevier, 2007.
4. Nader F. Mir: Computer and Communication Networks, Pearson Education, 2007.

DESIGN AND ANALYSIS OF ALGORITHMS LABORATORY (Effective from the academic year 2018 -2019) SEMESTER – IV			
Course Code	**18CSL47**	**CIE Marks**	40
Number of Contact Hours/Week	0:2:2	**SEE Marks**	60
Total Number of Lab Contact Hours	36	**Exam Hours**	03
Credits – 2			

Course Learning Objectives: This course (18CSL47) will enable students to:

- Design and implement various algorithms in JAVA
- Employ various design strategies for problem solving.
- Measure and compare the performance of different algorithms.

Descriptions (if any):

- Design, develop, and implement the specified algorithms for the following problems using Java language under LINUX /Windows environment. Netbeans / Eclipse or IntellijIdea Community Edition IDE tool can be used for development and demonstration.
- **Installation procedure of the required software must be demonstrated, carried out in groups and documented in the journal.**

Programs List:

1.	
a.	Create a Java class called ***Student*** with the following details as variables within it. (i) USN (ii) Name (iii) Programme (iv) Phone Write a Java program to create *nStudent* objects and print the USN, Name, Programme, and Phoneof these objects with suitable headings.
b.	Write a Java program to implement the Stack using arrays. Write Push(), Pop(), and Display() methods to demonstrate its working.
2.	
a.	Design a superclass called ***Staff*** with details as StaffId, Name, Phone, Salary. Extend this class by writing three subclasses namely ***Teaching*** (domain, publications), ***Technical*** (skills), and ***Contract*** (period). Write a Java program to read and display at least 3 *staff* objects of all three categories.
b.	Write a Java class called ***Customer*** to store their name and date_of_birth. The date_of_birth format should be dd/mm/yyyy. Write methods to read customer data as <name, dd/mm/yyyy> and display as <name, dd, mm, yyyy> using StringTokenizer class considering the delimiter character as "/".
3.	
a.	Write a Java program to read two integers *a* and*b*. Compute *a*/*b* and print, when *b* is not zero. Raise an exception when *b* is equal to zero.
b.	Write a Java program that implements a multi-thread application that has three threads. First thread generates a random integer for every 1 second; second thread computes the square of the number andprints; third thread will print the value of cube of the number.
4.	Sort a given set of ***n*** integer elements using **Quick Sort** method and compute its time complexity. Run the program for varied values of *n*> 5000 and record the time taken to sort. Plot a graph of the time taken versus ***n***on graph sheet. The elements can be read from a file or can be generated using the random number generator. Demonstrate using Java how the divide-and-conquer method works along with its time complexity analysis: worst case, average case and best case.

5.	Sort a given set of ***n*** integer elements using **Merge Sort** method and compute its time complexity. Run the program for varied values of *n*> 5000, and record the time taken to sort. Plot a graph of the time taken versus ***n***on graph sheet. The elements can be read from a file or can be generated using the random number generator. Demonstrate using Java how the divide-and-conquer method works along with its time complexity analysis: worst case, average case and best case.
6.	Implement in Java, the **0/1 Knapsack** problem using (a) Dynamic Programming method (b) Greedy method.
7.	From a given vertex in a weighted connected graph, find shortest paths to other vertices using **Dijkstra's algorithm**. Write the program in Java.
8.	Find Minimum Cost Spanning Tree of a given connected undirected graph using **Kruskal'salgorithm.** Use Union-Find algorithms in your program
9.	Find Minimum Cost Spanning Tree of a given connected undirected graph using **Prim's algorithm**.
10.	Write Java programs to (a) Implement All-Pairs Shortest Paths problem using **Floyd's algorithm**. (b) Implement **Travelling Sales Person problem** using Dynamic programming.
11.	Design and implement in Java to find a **subset** of a given set **S** = {S_1, S_2,.....,S_n} of ***n*** positive integers whose SUM is equal to a given positive integer ***d***. For example, if S ={1, 2, 5, 6, 8} and ***d***= 9, there are two solutions {1,2,6}and {1,8}. Display a suitable message, if the given problem instance doesn't have a solution.
12.	Design and implement in Java to find all **Hamiltonian Cycles** in a connected undirected Graph G of *n* vertices using backtracking principle.

Laboratory Outcomes: The student should be able to:

- Design algorithms using appropriate design techniques (brute-force, greedy, dynamic programming, etc.)
- Implement a variety of algorithms such assorting, graph related, combinatorial, etc., in a high level language.
- Analyze and compare the performance of algorithms using language features.
- Apply and implement learned algorithm design techniques and data structuresto solve real-world problems.

Conduct of Practical Examination:

- Experiment distribution
  - For laboratories having only one part: Students are allowed to pick one experiment from the lot with equal opportunity.
  - For laboratories having PART A and PART B: Students are allowed to pick one experiment from PART A and one experiment from PART B, with equal opportunity.
- Change of experiment is allowed only once and marks allotted for procedure to be made zero of the changed part only.
- Marks Distribution *(Courseed to change in accoradance with university regulations)*
  - e) For laboratories having only one part – Procedure + Execution + Viva-Voce: 15+70+15 = 100 Marks
  - f) For laboratories having PART A and PART B
    - i. Part A – Procedure + Execution + Viva = 6 + 28 + 6 = 40 Marks
    - ii. Part B – Procedure + Execution + Viva = 9 + 42 + 9 = 60 Marks

MICROCONTROLLER AND EMBEDDED SYSTEMS LABORATORY
(Effective from the academic year 2018 -2019)
SEMESTER – IV

Course Code	**18CSL48**	**CIE Marks**	40
Number of Contact Hours/Week	0:2:2	**SEE Marks**	60
Total Number of Lab Contact Hours	36	**Exam Hours**	03

Credits – 2

Course Learning Objectives: This course (18CSL48) will enable students to:

- Develop and test Program using ARM7TDMI/LPC2148
- Conduct the experiments on an ARM7TDMI/LPC2148 evaluation board using evaluation version of Embedded 'C' & Keil Uvision-4 tool/compiler.

Descriptions (if any):

Programs List:

PART A Conduct the following experiments by writing program using ARM7TDMI/LPC2148 using an evaluation board/simulator and the required software tool.

1.	Write a program to multiply two 16 bit binary numbers.
2.	Write a program to find the sum of first 10 integer numbers.
3.	Write a program to find factorial of a number.
4.	Write a program to add an array of 16 bit numbers and store the 32 bit result in internal RAM
5.	Write a program to find the square of a number (1 to 10) using look-up table.
6.	Write a program to find the largest/smallest number in an array of 32 numbers .
7.	Write a program to arrange a series of 32 bit numbers in ascending/descending order.
8.	Write a program to count the number of ones and zeros in two consecutive memory locations.

PART –B Conduct the following experiments on an ARM7TDMI/LPC2148 evaluation board using evaluation version of Embedded 'C' & Keil Uvision-4 tool/compiler.

9.	Display “Hello World” message using Internal UART.
10.	Interface and Control a DC Motor.
11.	Interface a Stepper motor and rotate it in clockwise and anti-clockwise direction.
12.	Determine Digital output for a given Analog input using Internal ADC of ARM controller.
13.	Interface a DAC and generate Triangular and Square waveforms.
14.	Interface a 4x4 keyboard and display the key code on an LCD.
15.	Demonstrate the use of an external interrupt to toggle an LED On/Off.
16.	Display the Hex digits 0 to F on a 7-segment LED interface, with an appropriate delay in between

Laboratory Outcomes: The student should be able to:

- Develop and test program using ARM7TDMI/LPC2148
- Conduct the following experiments on an ARM7TDMI/LPC2148 evaluation board using evaluation version of Embedded 'C' & Keil Uvision-4 tool/compiler.

Conduct of Practical Examination:

- Experiment distribution
  - For laboratories having only one part: Students are allowed to pick one experiment from the lot with equal opportunity.
  - For laboratories having PART A and PART B: Students are allowed to pick one experiment from PART A and one experiment from PART B, with equal opportunity.
- Change of experiment is allowed only once and marks allotted for procedure to be made zero of the changed part only.
- Marks Distribution *(Courseed to change in accoradance with university regulations)*
  g) For laboratories having only one part – Procedure + Execution + Viva-Voce: 15+70+15 =

100 Marks

h) For laboratories having PART A and PART B

   i. Part A – Procedure + Execution + Viva = 6 + 28 + 6 = 40 Marks

   ii. Part B – Procedure + Execution + Viva = 9 + 42 + 9 = 60 Marks

B. E. Common to all Programmes
Outcome Based Education (OBE) and Choice Based Credit System (CBCS)
SEMESTER - IV

ADDITIONAL MATHEMATICS – II
(Mandatory Learning Course: Common to All Programmes)
(A Bridge course for Lateral Entry students under Diploma quota to BE/B. Tech. programmes)

Course Code	**18MATDIP41**	CIE Marks	40
Teaching Hours/Week (L:T:P)	(2:1:0)	SEE Marks	60
Credits	**0**	Exam Hours	03

Course Learning Objectives:

- To provide essential concepts of linear algebra, second & higher order differential equations along with methods to solve them.
- To provide an insight into elementary probability theory and numerical methods.

Module-1

Linear Algebra: Introduction - rank of matrix by elementary row operations - Echelon form. Consistency of system of linear equations - Gauss elimination method. Eigen values and Eigen vectors of a square matrix. Problems.

Module-2

Numerical Methods: Finite differences. Interpolation/extrapolation using Newton's forward and backward difference formulae (Statements only)-problems. Solution of polynomial and transcendental equations – Newton-Raphson and Regula-Falsi methods (only formulae)- Illustrative examples. Numerical integration: Simpson's one third rule and Weddle's rule (without proof) Problems.

Module-3

Higher order ODE's: Linear differential equations of second and higher order equations with constant coefficients. Homogeneous /non-homogeneous equations. Inverse differential operators.*[Particular Integral restricted to R(x)=* e^{ax}, $\sin ax$ /$\cos ax$ *for* $f(D)y = R(x)$.]

Module-4

Partial Differential Equations (PDE's):- Formation of PDE's by elimination of arbitrary constants and functions. Solution of non-homogeneous PDE by direct integration. Homogeneous PDEs involving derivative with respect to one independent variable only.

Module-5

Probability: Introduction. Sample space and events. Axioms of probability. Addition & multiplication theorems. Conditional probability, Bayes's theorem, problems.

Course Outcomes: At the end of the course the student will be able to:
CO1: Solve systems of linear equations using matrix algebra.
CO2: Apply the knowledge of numerical methods in modelling and solving engineering problems.
CO3: Make use of analytical methods to solve higher order differential equations.
CO4: Classify partial differential equations and solve them by exact methods.
CO5: Apply elementary probability theory and solve related problems.

Question paper pattern:

- The question paper will have ten full questions carrying equal marks.
- Each full question will be for 20 marks.
- There will be two full questions (with a maximum of four sub- questions) from each module.
- Each full question will have sub- question covering all the topics under a module.
- The students will have to answer five full questions, selecting one full question from each module.

Sl No	Title of the Book	Name of the Author/s	Name of the Publisher	Edition and Year
Textbook				
1	Higher Engineering Mathematics	B.S. Grewal	Khanna Publishers	43rd Edition, 2015
Reference Books				
1	Advanced Engineering Mathematics	E. Kreyszig	John Wiley & Sons	10th Edition, 2015
2	Engineering Mathematics	N. P. Bali and Manish Goyal	Laxmi Publishers	7th Edition, 2007
3	Engineering Mathematics Vol. I	Rohit Khurana	Cengage Learning	1st Edition, 2015

MANAGEMENT AND ENTREPRENEURSHIP FOR IT INDUSTRY (Effective from the academic year 2018 -2019) SEMESTER – V			
Course Code	**18CS51**	**CIE Marks**	40
Number of Contact Hours/Week	2:2:0	**SEE Marks**	60
Total Number of Contact Hours	40	**Exam Hours**	03
CREDITS – 03			
Course Learning Objectives: This course (18CS51) will enable students to: • Explain the principles of management, organization and entrepreneur. • Discuss on planning, staffing, ERP and their importance • Infer the importance of intellectual property rights and relate the institutional support			

Module – 1	**Contact Hours**
Introduction - Meaning, nature and characteristics of management, scope and Functional areas of management, goals of management, levels of management, brief overview of evolution of management theories,. Planning- Nature, importance, types of plans, steps in planning, Organizing- nature and purpose, types of Organization, Staffing- meaning, process of recruitment and selection **RBT: L1, L2**	08
Module – 2	
Directing and controlling- meaning and nature of directing, leadership styles, motivation Theories, Communication- Meaning and importance, Coordination- meaning and importance, Controlling- meaning, steps in controlling, methods of establishing control. **RBT: L1, L2**	08
Module – 3	
Entrepreneur – meaning of entrepreneur, characteristics of entrepreneurs, classification and types of entrepreneurs, various stages in entrepreneurial process, role of entrepreneurs in economic development, entrepreneurship in India and barriers to entrepreneurship. Identification of business opportunities, market feasibility study, technical feasibility study, financial feasibility study and social feasibility study. **RBT: L1, L2**	08
Module – 4	
Preparation of project and ERP - meaning of project, project identification, project selection, project report, need and significance of project report, contents, formulation, guidelines by planning commission for project report, **Enterprise Resource Planning: Meaning and Importance- ERP** and Functional areas of Management – Marketing / Sales- Supply Chain Management – Finance and Accounting – Human Resources – Types of reports and methods of report generation **RBT: L1, L2**	08
Module – 5	
Micro and Small Enterprises: Definition of micro and small enterprises, characteristics and advantages of micro and small enterprises, steps in establishing micro and small enterprises, Government of India indusial policy 2007 on micro and small enterprises, case study (Microsoft), Case study(Captain G R Gopinath),case study (N R Narayana Murthy & Infosys), **Institutional support:** MSME-DI, NSIC, SIDBI, KIADB, KSSIDC, TECSOK, KSFC, DIC and District level single window agency, **Introduction to IPR.** **RBT: L1, L2**	08

Course outcomes: The students should be able to:
• Define management, organization, entrepreneur, planning, staffing, ERP and outline their importance in entrepreneurship • Utilize the resources available effectively through ERP • Make use of IPRs and institutional support in entrepreneurship
Question Paper Pattern:
• The question paper will have ten questions. • Each full Question consisting of 20 marks • There will be 2 full questions (with a maximum of four sub questions) from each module. • Each full question will have sub questions covering all the topics under a module. • The students will have to answer 5 full questions, selecting one full question from each module.
Textbooks:
1. Principles of Management -P. C. Tripathi, P. N. Reddy; Tata McGraw Hill, 4th / 6th Edition, 2010. 2. Dynamics of Entrepreneurial Development & Management -Vasant Desai Himalaya Publishing House. 3. Entrepreneurship Development -Small Business Enterprises -Poornima M Charantimath Pearson Education – 2006. 4. Management and Entrepreneurship - Kanishka Bedi- Oxford University Press-2017
Reference Books:
1. Management Fundamentals -Concepts, Application, Skill Development Robert Lusier – Thomson. 2. Entrepreneurship Development -S S Khanka -S Chand & Co. 3. Management -Stephen Robbins -Pearson Education /PHI -17th Edition, 2003

COMPUTER NETWORKS AND SECURITY (Effective from the academic year 2018 -2019) SEMESTER – V			
Course Code	**18CS52**	**CIE Marks**	40
Number of Contact Hours/Week	3:2:0	**SEE Marks**	60
Total Number of Contact Hours	50	**Exam Hours**	03
CREDITS –4			

Course Learning Objectives: This course (18CS52) will enable students to:

- Demonstration of application layer protocols
- Discuss transport layer services and understand UDP and TCP protocols
- Explain routers, IP and Routing Algorithms in network layer
- Disseminate the Wireless and Mobile Networks covering IEEE 802.11 Standard
- Illustrate concepts of Multimedia Networking, Security and Network Management

Module 1	**Contact Hours**
Application Layer: Principles of Network Applications: Network Application Architectures, Processes Communicating, Transport Services Available to Applications, Transport Services Provided by the Internet, Application-Layer Protocols. The Web and HTTP: Overview of HTTP, Non-persistent and Persistent Connections, HTTP Message Format, User-Server Interaction: Cookies, Web Caching, The Conditional GET, File Transfer: FTP Commands & Replies, Electronic Mail in the Internet: SMTP, Comparison with HTTP, Mail Message Format, Mail Access Protocols, DNS; The Internet's Directory Service: Services Provided by DNS, Overview of How DNS Works, DNS Records and Messages, Peer-to-Peer Applications: P2P File Distribution, Distributed Hash Tables, Socket Programming: creating Network Applications: Socket Programming with UDP, Socket Programming with TCP. **T1: Chap 2** **RBT: L1, L2, L3**	10
Module 2	
Transport Layer : Introduction and Transport-Layer Services: Relationship Between Transport and Network Layers, Overview of the Transport Layer in the Internet, Multiplexing and Demultiplexing: Connectionless Transport: UDP,UDP Segment Structure, UDP Checksum, Principles of Reliable Data Transfer: Building a Reliable Data Transfer Protocol, Pipelined Reliable Data Transfer Protocols, Go-Back-N, Selective repeat, Connection-Oriented Transport TCP: The TCP Connection, TCP Segment Structure, Round-Trip Time Estimation and Timeout, Reliable Data Transfer, Flow Control, TCP Connection Management, Principles of Congestion Control: The Causes and the Costs of Congestion, Approaches to Congestion Control, Network-assisted congestion-control example, ATM ABR Congestion control, TCP Congestion Control: Fairness. **T1: Chap 3** **RBT: L1, L2, L3**	10
Module 3	
The Network layer: What's Inside a Router?: Input Processing, Switching, Output Processing, Where Does Queuing Occur? Routing control plane, IPv6,A Brief foray into IP Security, Routing Algorithms: The Link-State (LS) Routing Algorithm, The Distance-Vector (DV) Routing Algorithm, Hierarchical Routing, Routing in the Internet, Intra-AS Routing in the Internet: RIP, Intra-AS Routing in the Internet: OSPF, Inter/AS Routing: BGP, Broadcast Routing Algorithms and Multicast. **T1: Chap 4: 4.3-4.7** **RBT: L1, L2, L3**	10
Module 4	

Network Security:Overview of Network Security:Elements of Network Security , Classification of Network Attacks ,Security Methods ,Symmetric-Key Cryptography :Data Encryption Standard (DES),Advanced Encryption Standard (AES) , Public-Key Cryptography :RSA Algorithm ,Diffie-Hellman Key-Exchange Protocol , Authentication :Hash Function , Secure Hash Algorithm (SHA) , Digital Signatures , Firewalls and Packet Filtering ,Packet Filtering , Proxy Server . **Textbook2: Chapter 10** **RBT: L1, L2, L3**	10
Module 5	
Multimedia Networking: Properties of video, properties of Audio, Types of multimedia Network Applications, Streaming stored video: UDP Streaming, HTTP Streaming, Adaptive streaming and DASH, content distribution Networks Voice-over-IP :Limitations of the Best-Effort IP Service ,Removing Jitter at the Receiver for Audio ,Recovering from Packet Loss Protocols for Real-Time Conversational Applications , RTP , SIP **Textbook11: Chap 7** **RBT: L1, L2, L3**	10

Course Outcomes: The student will be able to :

- Explain principles of application layer protocols
- Recognize transport layer services and infer UDP and TCP protocols
- Classify routers, IP and Routing Algorithms in network layer
- Understand the Wireless and Mobile Networks covering IEEE 802.11 Standard
- Describe Multimedia Networking and Network Management

Question Paper Pattern:

- The question paper will have ten questions.
- Each full Question consisting of 20 marks
- There will be 2 full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub questions covering all the topics under a module.
- The students will have to answer 5 full questions, selecting one full question from each module.

Textbooks:

1. James F Kurose and Keith W Ross, Computer Networking, A Top-Down Approach, Sixth edition, Pearson,2017 .
2. Nader F Mir, Computer and Communication Networks, 2nd Edition, Pearson, 2014.

Reference Books:

1. Behrouz A Forouzan, Data and Communications and Networking, Fifth Edition, McGraw Hill, Indian Edition
2. Larry L Peterson and Brusce S Davie, Computer Networks, fifth edition, ELSEVIER
3. Andrew S Tanenbaum, Computer Networks, fifth edition, Pearson
4. Mayank Dave, Computer Networks, Second edition, Cengage Learning

DATABASE MANAGEMENT SYSTEM (Effective from the academic year 2018 -2019) SEMESTER – V			
Course Code	**18CS53**	**CIE Marks**	40
Number of Contact Hours/Week	3:2:0	**SEE Marks**	60
Total Number of Contact Hours	50	**Exam Hours**	03
CREDITS –4			

Course Learning Objectives: This course (18CS53) will enable students to:

- Provide a strong foundation in database concepts, technology, and practice.
- Practice SQL programming through a variety of database problems.
- Demonstrate the use of concurrency and transactions in database
- Design and build database applications for real world problems.

Module 1	**Contact Hours**
Introduction to Databases: Introduction, Characteristics of database approach, Advantages of using the DBMS approach, History of database applications. **Overview of Database Languages and Architectures:** Data Models, Schemas, and Instances. Three schema architecture and data independence, database languages, and interfaces, The Database System environment. **Conceptual Data Modelling using Entities and Relationships:** Entity types, Entity sets, attributes, roles, and structural constraints, Weak entity types, ER diagrams, examples, Specialization and Generalization. **Textbook 1:Ch 1.1 to 1.8, 2.1 to 2.6, 3.1 to 3.10** **RBT: L1, L2, L3**	10
Module 2	
Relational Model: Relational Model Concepts, Relational Model Constraints and relational database schemas, Update operations, transactions, and dealing with constraint violations. **Relational Algebra:** Unary and Binary relational operations, additional relational operations (aggregate, grouping, etc.) Examples of Queries in relational algebra. **Mapping Conceptual Design into a Logical Design:** Relational Database Design using ER-to-Relational mapping. **SQL:** SQL data definition and data types, specifying constraints in SQL, retrieval queries in SQL, INSERT, DELETE, and UPDATE statements in SQL, Additional features of SQL. **Textbook 1: Ch4.1 to 4.5, 5.1 to 5.3, 6.1 to 6.5, 8.1; Textbook 2: 3.5** **RBT: L1, L2, L3**	10
Module 3	
SQL : Advances Queries: More complex SQL retrieval queries, Specifying constraints as assertions and action triggers, Views in SQL, Schema change statements in SQL. **Database Application Development:** Accessing databases from applications, An introduction to JDBC, JDBC classes and interfaces, SQLJ, Stored procedures, Case study: The internet Bookshop. **Internet Applications:** The three-Tier application architecture, The presentation layer, The Middle Tier **Textbook 1: Ch7.1 to 7.4; Textbook 2: 6.1 to 6.6, 7.5 to 7.7.** **RBT: L1, L2, L3**	10
Module 4	
Normalization: Database Design Theory – Introduction to Normalization using Functional and Multivalued Dependencies: Informal design guidelines for relation schema, Functional Dependencies, Normal Forms based on Primary Keys, Second and Third Normal Forms, Boyce-Codd Normal Form, Multivalued Dependency and Fourth Normal Form, Join Dependencies and Fifth Normal Form. **Normalization Algorithms:** Inference Rules, Equivalence, and Minimal Cover, Properties of Relational Decompositions, Algorithms for Relational Database Schema Design, Nulls, Dangling tuples, and alternate Relational	10

Designs, Further discussion of Multivalued dependencies and 4NF, Other dependencies and Normal Forms **Textbook 1: Ch14.1 to 14.7, 15.1 to 15.6** **RBT: L1, L2, L3**	
Module 5	
Transaction Processing: Introduction to Transaction Processing, Transaction and System concepts, Desirable properties of Transactions, Characterizing schedules based on recoverability, Characterizing schedules based on Serializability, Transaction support in SQL. **Concurrency Control in Databases:** Two-phase locking techniques for Concurrency control, Concurrency control based on Timestamp ordering, Multiversion Concurrency control techniques, Validation Concurrency control techniques, Granularity of Data items and Multiple Granularity Locking. **Introduction to Database Recovery Protocols:** Recovery Concepts, NO-UNDO/REDO recovery based on Deferred update, Recovery techniques based on immediate update, Shadow paging, Database backup and recovery from catastrophic failures **Textbook 1: 20.1 to 20.6, 21.1 to 21.7, 22.1 to 22.4, 22.7.** **RBT: L1, L2, L3**	10

Course Outcomes: The student will be able to :

- Identify, analyze and define database objects, enforce integrity constraints on a database using RDBMS.
- Use Structured Query Language (SQL) for database manipulation.
- Design and build simple database systems
- Develop application to interact with databases.

Question Paper Pattern:

- The question paper will have ten questions.
- Each full Question consisting of 20 marks
- There will be 2 full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub questions covering all the topics under a module.
- The students will have to answer 5 full questions, selecting one full question from each module.

Textbooks:

1. Fundamentals of Database Systems, Ramez Elmasri and Shamkant B. Navathe, 7th Edition, 2017, Pearson.
2. Database management systems, Ramakrishnan, and Gehrke, 3rd Edition, 2014, McGraw Hill

Reference Books:

1. Silberschatz Korth and Sudharshan, Database System Concepts, 6th Edition, Mc-GrawHill, 2013.
2. Coronel, Morris, and Rob, Database Principles Fundamentals of Design, Implementation and Management, Cengage Learning 2012.

AUTOMATA THEORY AND COMPUTABILITY (Effective from the academic year 2018 -2019) SEMESTER – V			
Course Code	**18CS54**	**CIE Marks**	40
Number of Contact Hours/Week	3:0:0	**SEE Marks**	60
Total Number of Contact Hours	40	**Exam Hours**	03
CREDITS –3			

Course Learning Objectives: This course (18CS54) will enable students to:

- Introduce core concepts in Automata and Theory of Computation
- Identify different Formal language Classes and their Relationships
- Design Grammars and Recognizers for different formal languages
- Prove or disprove theorems in automata theory using their properties
- Determine the decidability and intractability of Computational problems

Module 1	**Contact Hours**
Why study the Theory of Computation, Languages and Strings: Strings, Languages. A Language Hierarchy, Computation, **Finite State Machines (FSM)**: Deterministic FSM, Regular languages, Designing FSM, Nondeterministic FSMs, From FSMs to Operational Systems, Simulators for FSMs, Minimizing FSMs, Canonical form of Regular languages, Finite State Transducers, Bidirectional Transducers. **Textbook 1: Ch 1,2, 3,4, 5.1 to 5.10** **RBT: L1, L2**	08
Module 2	
Regular Expressions (RE): what is a RE?, Kleene's theorem, Applications of REs, Manipulating and Simplifying REs. Regular Grammars: Definition, Regular Grammars and Regular languages. Regular Languages (RL) and Non-regular Languages: How many RLs, To show that a language is regular, Closure properties of RLs, to show some languages are not RLs. **Textbook 1: Ch 6, 7, 8: 6.1 to 6.4, 7.1, 7.2, 8.1 to 8.4** **RBT: L1, L2, L3**	08
Module 3	
Context-Free Grammars(CFG): Introduction to Rewrite Systems and Grammars, CFGs and languages, designing CFGs, simplifying CFGs, proving that a Grammar is correct, Derivation and Parse trees, Ambiguity, Normal Forms. Pushdown Automata (PDA): Definition of non-deterministic PDA, Deterministic and Non-deterministic PDAs, Non-determinism and Halting, alternative equivalent definitions of a PDA, alternatives that are not equivalent to PDA. **Textbook 1: Ch 11, 12: 11.1 to 11.8, 12.1, 12.2, 12,4, 12.5, 12.6** **RBT: L1, L2, L3**	08
Module 4	
Algorithms and Decision Procedures for CFLs: Decidable questions, Un-decidable questions. **Turing Machine**: Turing machine model, Representation, Language acceptability by TM, design of TM, Techniques for TM construction. Variants of Turing Machines (TM), The model of Linear Bounded automata. **Textbook 1: Ch 14: 14.1, 14.2, Textbook 2: Ch 9.1 to 9.8** **RBT: L1, L2, L3**	08
Module 5	
Decidability: Definition of an algorithm, decidability, decidable languages, Undecidable languages, halting problem of TM, Post correspondence problem. Complexity: Growth rate of functions, the classes of P and NP, Quantum Computation: quantum computers, Church-	08

Turing thesis. **Applications:** G.1 Defining syntax of programming language, Appendix J: Security **Textbook 2: 10.1 to 10.7, 12.1, 12.2, 12.8, 12.8.1, 12.8.2** **Textbook 1: Appendix: G.1(only), J.1 & J.2** **RBT: L1, L2, L3**	

Course Outcomes: The student will be able to :

- Acquire fundamental understanding of the core concepts in automata theory and Theory of Computation
- Learn how to translate between different models of Computation (e.g., Deterministic and Non-deterministic and Software models).
- Design Grammars and Automata (recognizers) for different language classes and become knowledgeable about restricted models of Computation (Regular, Context Free) and their relative powers.
- Develop skills in formal reasoning and reduction of a problem to a formal model, with an emphasis on semantic precision and conciseness.
- Classify a problem with respect to different models of Computation.

Question Paper Pattern:

- The question paper will have ten questions.
- Each full Question consisting of 20 marks
- There will be 2 full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub questions covering all the topics under a module.
- The students will have to answer 5 full questions, selecting one full question from each module.

Textbooks:

1. Elaine Rich, Automata, Computability and Complexity, 1st Edition, Pearson education,2012/2013
2. K L P Mishra, N Chandrasekaran , 3rd Edition, Theory of Computer Science, PhI, 2012.

Reference Books:

1. John E Hopcroft, Rajeev Motwani, Jeffery D Ullman, Introduction to AutomataTheory, Languages, and Computation, 3rd Edition, Pearson Education, 2013
2. Michael Sipser : Introduction to the Theory of Computation, 3rd edition, Cengage learning,2013
3. John C Martin, Introduction to Languages and The Theory of Computation, 3rd Edition, Tata McGraw –Hill Publishing Company Limited, 2013
4. Peter Linz, “An Introduction to Formal Languages and Automata”, 3rd Edition, Narosa Publishers, 1998
5. Basavaraj S. Anami, Karibasappa K G, Formal Languages and Automata theory, Wiley India, 2012
6. C K Nagpal, Formal Languages and Automata Theory, Oxford University press, 2012.

Faculty can utilize open source tools (like JFLAP) to make teaching and learning more interactive.

APPLICATION DEVELOPMENT USING PYTHON [(Effective from the academic year 2018 -2019) SEMESTER – V			
Course Code	**18CS55**	**IA Marks**	40
Number of Lecture Hours/Week	03	**Exam Marks**	60
Total Number of Lecture Hours	40	**Exam Hours**	03
CREDITS – 03			

Course Learning Objectives: This course (18CS55) will enable students to

- Learn the syntax and semantics of Python programming language.
- Illustrate the process of structuring the data using lists, tuples and dictionaries.
- Demonstrate the use of built-in functions to navigate the file system.
- Implement the Object Oriented Programming concepts in Python.
- Appraise the need for working with various documents like Excel, PDF, Word and Others.

Module – 1	**Teaching Hours**
Python Basics, Entering Expressions into the Interactive Shell, The Integer, Floating-Point, and String Data Types, String Concatenation and Replication, Storing Values in Variables, Your First Program, Dissecting Your Program,**Flow control,** Boolean Values, Comparison Operators, Boolean Operators,Mixing Boolean and Comparison Operators, Elements of Flow Control, Program Execution, Flow Control Statements, Importing Modules,Ending a Program Early with sys.exit(), **Functions,** def Statements with Parameters, Return Values and return Statements,The None Value, Keyword Arguments and print(), Local and Global Scope, The global Statement, Exception Handling, A Short Program: Guess the Number **Textbook 1: Chapters 1 – 3** **RBT: L1, L2**	08
Module – 2	
Lists, The List Data Type, Working with Lists, Augmented Assignment Operators, Methods, Example Program: Magic 8 Ball with a List, List-like Types: Strings and Tuples,References, **Dictionaries and Structuring Data,** The Dictionary Data Type, Pretty Printing, Using Data Structures to Model Real-World Things, **Manipulating Strings,** Working with Strings, Useful String Methods, Project: Password Locker, Project: Adding Bullets to Wiki Markup **Textbook 1: Chapters 4 – 6** **RBT: L1, L2, L3**	08
Module – 3	
Pattern Matching with Regular Expressions, Finding Patterns of Text Without Regular Expressions, Finding Patterns of Text with Regular Expressions,More Pattern Matching with Regular Expressions, Greedy and Nongreedy Matching, The findall() Method, Character Classes, Making Your Own Character Classes, The Caret and Dollar Sign Characters, The Wildcard Character, Review of Regex Symbols, Case-Insensitive Matching, Substituting Strings with the sub() Method, Managing Complex Regexes, Combining re .IGNORECASE, re .DOTALL, and re .VERBOSE, Project: Phone Number and Email Address Extractor, **Reading and Writing Files,** Files and File Paths, The os.path Module, The File Reading/Writing Process, Saving Variables with the shelve Module,Saving Variables with the pprint.pformat() Function, Project: Generating Random Quiz Files, Project: Multiclipboard, **Organizing Files,** The shutil Module, Walking a Directory Tree, Compressing Files with the zipfile Module, Project: Renaming Files with American-Style Dates to European-Style Dates,Project: Backing Up a Folder into a ZIP File, **Debugging,** Raising Exceptions, Getting the Traceback as a String, Assertions, Logging, IDLE's Debugger. **Textbook 1: Chapters 7 – 10**	08

RBT: L1, L2, L3	
Module – 4	
Classes and objects, Programmer-defined types, Attributes, Rectangles, Instances as return values, Objects are mutable, Copying, **Classes and functions,** Time, Pure functions, Modifiers, Prototyping versus planning, **Classes and methods,** Object-oriented features, Printing objects, Another example, A more complicated example,The init method, The __str__ method, Operator overloading, Type-based dispatch, Polymorphism, Interface and implementation,**Inheritance,** Card objects, Class attributes, Comparing cards, Decks, Printing the deck, Add, remove, shuffle and sort, Inheritance, Class diagrams, Data encapsulation **Textbook 2: Chapters 15 – 18** **RBT: L1, L2, L3**	08
Module – 5	
Web Scraping, Project: MAPIT.PY with the webbrowser Module, Downloading Files from the Web with the requests Module, Saving Downloaded Files to the Hard Drive, HTML, Parsing HTML with the BeautifulSoup Module, Project: "I'm Feeling Lucky" Google Search,Project: Downloading All XKCD Comics, Controlling the Browser with the selenium Module, **Working with Excel Spreadsheets,** Excel Documents, Installing the openpyxl Module, Reading Excel Documents, Project: Reading Data from a Spreadsheet, Writing Excel Documents, Project: Updating a Spreadsheet, Setting the Font Style of Cells, Font Objects, Formulas, Adjusting Rows and Columns, Charts, **Working with PDF and Word Documents,** PDF Documents, Project: Combining Select Pages from Many PDFs, Word Documents, **Working with CSV files and JSON data,** The csv Module, Project: Removing the Header from CSV Files, JSON and APIs, The json Module, Project: Fetching Current Weather Data **Textbook 1: Chapters 11 – 14** **RBT: L1, L2, L3**	08

Course Outcomes: After studying this course, students will be able to

- Demonstrate proficiency in handling of loops and creation of functions.
- Identify the methods to create and manipulate lists, tuples and dictionaries.
- Discover the commonly used operations involving regular expressions and file system.
- Interpret the concepts of Object-Oriented Programming as used in Python.
- Determine the need for scraping websites and working with CSV, JSON and other file formats.

Question paper pattern:

- The question paper will have ten questions.
- Each full Question consisting of 20 marks
- There will be 2 full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub questions covering all the topics under a module.
- The students will have to answer 5 full questions, selecting one full question from each module.

Text Books:

1. Al Sweigart,**"Automate the Boring Stuff with Python",**1st Edition, No Starch Press, 2015. (Available under CC-BY-NC-SA license at https://automatetheboringstuff.com/)
   (Chapters 1 to 18)
2. Allen B. Downey, **"Think Python: How to Think Like a Computer Scientist",** 2nd Edition, Green Tea Press, 2015. (Available under CC-BY-NC license at http://greenteapress.com/thinkpython2/thinkpython2.pdf)
   (Chapters 13, 15, 16, 17, 18) (Download pdf/html files from the above links)

Reference Books:

1. Gowrishankar S, Veena A, **"Introduction to Python Programming",** 1st Edition, CRC Press/Taylor & Francis, 2018. ISBN-13: 978-0815394372

2. Jake VanderPlas, **"Python Data Science Handbook: Essential Tools for Working with Data",** 1st Edition, O'Reilly Media, 2016. ISBN-13: 978-1491912058
3. Charles Dierbach, **"Introduction to Computer Science Using Python",** 1st Edition, Wiley India Pvt Ltd, 2015. ISBN-13: 978-8126556014
4. Wesley J Chun, **"Core Python Applications Programming",** 3rd Edition, Pearson Education India, 2015. ISBN-13: 978-9332555365

UNIX PROGRAMMING (Effective from the academic year 2018 -2019) SEMESTER – V			
Course Code	**18CS56**	**CIE Marks**	40
Number of Contact Hours/Week	3:0:0	**SEE Marks**	60
Total Number of Contact Hours	40	**Exam Hours**	03
CREDITS – 3			

Course Learning Objectives: This course (18CS56) will enable students to

- Interpret the features of UNIX and basic commands.
- Demonstrate different UNIX files and permissions
- Implement shell programs.
- Explain UNIX process, IPC and signals.

Module 1	**Contact Hours**
Introduction: Unix Components/Architecture. Features of Unix. The UNIX Environment and UNIX Structure, Posix and Single Unix specification. General features of Unix commands/ command structure. Command arguments and options. Basic Unix commands such as echo, printf, ls, who, date,passwd, cal, Combining commands. Meaning of Internal and external commands. The type command: knowing the type of a command and locating it. The root login. Becoming the super user: su command. **Unix files:** Naming files. Basic file types/categories. Organization of files. Hidden files. Standard directories. Parent child relationship. The home directory and the HOME variable. Reaching required files- the PATH variable, manipulating the PATH, Relative and absolute pathnames. Directory commands – pwd, cd, mkdir, rmdir commands. The dot (.) and double dots (..) notations to represent present and parent directories and their usage in relative path names. File related commands – cat, mv, rm, cp, wc and od commands. **RBT: L1, L2**	08
Module 2	
File attributes and permissions: The ls command with options. Changing file permissions: the relative and absolute permissions changing methods. Recursively changing file permissions. Directory permissions. **The shells interpretive cycle:** Wild cards. Removing the special meanings of wild cards. Three standard files and redirection. **Connecting commands:** Pipe. Basic and Extended regular expressions. The grep, egrep. Typical examples involving different regular expressions. **Shell programming:** Ordinary and environment variables. The .profile. Read and readonly commands. Command line arguments. exit and exit status of a command. Logical operators for conditional execution. The test command and its shortcut. The if, while, for and case control statements. The set and shift commands and handling positional parameters. The here (<<) document and trap command. Simple shell program examples. **RBT: L1, L2**	08
Module 3	
UNIX File APIs: General File APIs, File and Record Locking, Directory File APIs, Device File APIs, FIFO File APIs, Symbolic Link File APIs. **UNIX Processes and Process Control:** **The Environment of a UNIX Process:** Introduction, main function, Process Termination, Command-Line Arguments, Environment List, Memory Layout of a C Program, Shared Libraries, Memory Allocation, Environment Variables, setjmp and longjmp Functions,	08

getrlimit, setrlimit Functions, UNIX Kernel Support for Processes. **Process Control:** Introduction, Process Identifiers, fork, vfork, exit, wait, waitpid, wait3, wait4 Functions, Race Conditions, exec Functions **RBT: L1, L2, L3**	
Module 4	
Changing User IDs and Group IDs, Interpreter Files, system Function, Process Accounting, User Identification, Process Times, I/O Redirection. **Overview of IPC Methods**, Pipes, popen, pclose Functions, Coprocesses, FIFOs, System V IPC, Message Queues, Semaphores. **Shared Memory**, Client-Server Properties, Stream Pipes, Passing File Descriptors, An Open Server-Version 1, Client-Server Connection Functions. **RBT: L1, L2, L3**	08
Module 5	
Signals and Daemon Processes: Signals: The UNIX Kernel Support for Signals, signal, Signal Mask, sigaction, The SIGCHLD Signal and the waitpid Function, The sigsetjmp and siglongjmp Functions, Kill, Alarm, Interval Timers, POSIX.lb Timers. Daemon Processes: Introduction, Daemon Characteristics, Coding Rules, Error Logging, Client-Server Model. **RBT: L1, L2, L3**	08

Course Outcomes: The student will be able to :

- Explain Unix Architecture, File system and use of Basic Commands
- Illustrate Shell Programming and to write Shell Scripts
- Categorize, compare and make use of Unix System Calls
- Build an application/service over a Unix system.

Question Paper Pattern:

- The question paper will have ten questions.
- Each full Question consisting of 20 marks
- There will be 2 full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub questions covering all the topics under a module.
- The students will have to answer 5 full questions, selecting one full question from each module.

Textbooks:

1. Sumitabha Das., Unix Concepts and Applications., 4th Edition., Tata McGraw Hill (Chapter 1,2 ,3,4,5,6,8,13,14)
2. W. Richard Stevens: Advanced Programming in the UNIX Environment, 2nd Edition, Pearson Education, 2005 (Chapter 3,7,8,10,13,15)
3. Unix System Programming Using C++ - Terrence Chan, PHI, 1999. (Chapter 7,8,9,10)

Reference Books:

1. M.G. Venkatesh Murthy: UNIX & Shell Programming, Pearson Education.
2. Richard Blum , Christine Bresnahan : Linux Command Line and Shell Scripting Bible, 2ndEdition, Wiley,2014.

Faculty can utilize open source tools to make teaching and learning more interactive.

COMPUTER NETWORK LABORATORY
(Effective from the academic year 2018 -2019)
SEMESTER – V

Course Code	**18CSL57**	**CIE Marks**	40
Number of Contact Hours/Week	0:2:2	**SEE Marks**	60
Total Number of Lab Contact Hours	36	**Exam Hours**	03

Credits – 2

Course Learning Objectives: This course (18CSL57) will enable students to:

- Demonstrate operation of network and its management commands
- Simulate and demonstrate the performance of GSM and CDMA
- Implement data link layer and transport layer protocols.

Descriptions (if any):

- For the experiments below modify the topology and parameters set for the experiment and take multiple rounds of reading and analyze the results available in log files. Plot necessary graphs and conclude. Use NS2/NS3.
- **Installation procedure of the required software must be demonstrated, carried out in groups and documented in the journal.**

Programs List:

	PART A
1.	Implement three nodes point – to – point network with duplex links between them. Set the queue size, vary the bandwidth and find the number of packets dropped.
2.	Implement transmission of ping messages/trace route over a network topology consisting of 6 nodes and find the number of packets dropped due to congestion.
3.	Implement an Ethernet LAN using n nodes and set multiple traffic nodes and plot congestion window for different source / destination.
4.	Implement simple ESS and with transmitting nodes in wire-less LAN by simulation and determine the performance with respect to transmission of packets.
5.	Implement and study the performance of GSM on NS2/NS3 (Using MAC layer) or equivalent environment.
6.	Implement and study the performance of CDMA on NS2/NS3 (Using stack called Call net) or equivalent environment
	PART B (Implement the following in Java)
7.	Write a program for error detecting code using CRC-CCITT (16- bits).
8.	Write a program to find the shortest path between vertices using bellman-ford algorithm.
9.	Using TCP/IP sockets, write a client – server program to make the client send the file name and to make the server send back the contents of the requested file if present.
10.	Write a program on datagram socket for client/server to display the messages on client side, typed at the server side.
11.	Write a program for simple RSA algorithm to encrypt and decrypt the data.
12.	Write a program for congestion control using leaky bucket algorithm.

Laboratory Outcomes: The student should be able to:

- Analyze and Compare various networking protocols.
- Demonstrate the working of different concepts of networking.
- Implement, analyze and evaluate networking protocols in NS2 / NS3 and JAVA programming language

Conduct of Practical Examination:

- Experiment distribution
  - For laboratories having only one part: Students are allowed to pick one experiment from the lot with equal opportunity.

- For laboratories having PART A and PART B: Students are allowed to pick one experiment from PART A and one experiment from PART B, with equal opportunity.

- Change of experiment is allowed only once and marks allotted for procedure to be made zero of the changed part only.
- Marks Distribution *(Courseed to change in accoradance with university regulations)*
  i) For laboratories having only one part – Procedure + Execution + Viva-Voce: 15+70+15 = 100 Marks
  j) For laboratories having PART A and PART B
     i. Part A – Procedure + Execution + Viva = 6 + 28 + 6 = 40 Marks
     ii. Part B – Procedure + Execution + Viva = 9 + 42 + 9 = 60 Marks

DBMS LABORATORY WITH MINI PROJECT
(Effective from the academic year 2018 -2019)
SEMESTER – V

Course Code	**18CSL58**	**CIE Marks**	40
Number of Contact Hours/Week	0:2:2	**SEE Marks**	60
Total Number of Lab Contact Hours	36	**Exam Hours**	03

Credits – 2

Course Learning Objectives: This course (18CSL58) will enable students to:

- Foundation knowledge in database concepts, technology and practice to groom students into well-informed database application developers.
- Strong practice in SQL programming through a variety of database problems.
- Develop database applications using front-end tools and back-end DBMS.

Descriptions (if any):

PART-A: SQL Programming (Max. Exam Mks. 50)

- Design, develop, and implement the specified queries for the following problems using Oracle, MySQL, MS SQL Server, or any other DBMS under LINUX/Windows environment.
- Create Schema and insert at least 5 records for each table. Add appropriate database constraints.

PART-B: Mini Project (Max. Exam Mks. 30)

- Use Java, C#, PHP, Python, or any other similar front-end tool. All applications must be demonstrated on desktop/laptop as a stand-alone or web based application (Mobile apps on Android/IOS are not permitted.)

.

Installation procedure of the required software must be demonstrated, carried out in groups and documented in the journal.

Programs List:

PART A

1.	Consider the following schema for a Library Database: BOOK(Book_id, Title, Publisher_Name, Pub_Year) BOOK_AUTHORS(Book_id, Author_Name) PUBLISHER(Name, Address, Phone) BOOK_COPIES(Book_id, Programme_id, No-of_Copies) BOOK_LENDING(Book_id, Programme_id, Card_No, Date_Out, Due_Date) LIBRARY_PROGRAMME(Programme_id, Programme_Name, Address) Write SQL queries to 1. Retrieve details of all books in the library – id, title, name of publisher, authors, number of copies in each Programme, etc. 2. Get the particulars of borrowers who have borrowed more than 3 books, but from Jan 2017 to Jun 2017. 3. Delete a book in BOOK table. Update the contents of other tables to reflect this data manipulation operation. 4. Partition the BOOK table based on year of publication. Demonstrate its working with a simple query. **5.** Create a view of all books and its number of copies that are currently available in the Library.
2.	Consider the following schema for Order Database: SALESMAN(Salesman_id, Name, City, Commission) CUSTOMER(Customer_id, Cust_Name, City, Grade, Salesman_id) ORDERS(Ord_No, Purchase_Amt, Ord_Date, Customer_id, Salesman_id) Write SQL queries to

	1. Count the customers with grades above Bangalore's average. 2. Find the name and numbers of all salesman who had more than one customer. 3. List all the salesman and indicate those who have and don't have customers in their cities (Use UNION operation.) 4. Create a view that finds the salesman who has the customer with the highest order of a day. 5. Demonstrate the DELETE operation by removing salesman with id 1000. All his orders must also be deleted.
3.	Consider the schema for Movie Database: ACTOR(Act_id, Act_Name, Act_Gender) DIRECTOR(Dir_id, Dir_Name, Dir_Phone) MOVIES(Mov_id, Mov_Title, Mov_Year, Mov_Lang, Dir_id) MOVIE_CAST(Act_id, Mov_id, Role) RATING(Mov_id, Rev_Stars) Write SQL queries to 1. List the titles of all movies directed by 'Hitchcock'. 2. Find the movie names where one or more actors acted in two or more movies. 3. List all actors who acted in a movie before 2000 and also in a movie after 2015 (use JOIN operation). 4. Find the title of movies and number of stars for each movie that has at least one rating and find the highest number of stars that movie received. Sort the result by movie title. 5. Update rating of all movies directed by 'Steven Spielberg' to 5.
4.	Consider the schema for College Database: STUDENT(USN, SName, Address, Phone, Gender) SEMSEC(SSID, Sem, Sec) CLASS(USN, SSID) COURSE(Subcode, Title, Sem, Credits) IAMARKS(USN, Subcode, SSID, Test1, Test2, Test3, FinalIA) Write SQL queries to 1. List all the student details studying in fourth semester 'C' section. 2. Compute the total number of male and female students in each semester and in each section. 3. Create a view of Test1 marks of student USN '1BI15CS101' in all Courses. 4. Calculate the FinalIA (average of best two test marks) and update the corresponding table for all students. 5. Categorize students based on the following criterion: If FinalIA = 17 to 20 then CAT = 'Outstanding' If FinalIA = 12 to 16 then CAT = 'Average' If FinalIA< 12 then CAT = 'Weak' Give these details only for 8th semester A, B, and C section students.
5.	Consider the schema for Company Database: EMPLOYEE(SSN, Name, Address, Sex, Salary, SuperSSN, DNo) DEPARTMENT(DNo, DName, MgrSSN, MgrStartDate) DLOCATION(DNo,DLoc) PROJECT(PNo, PName, PLocation, DNo) WORKS_ON(SSN, PNo, Hours) Write SQL queries to 1. Make a list of all project numbers for projects that involve an employee whose last name is 'Scott', either as a worker or as a manager of the department that controls the project.

	2. Show the resulting salaries if every employee working on the 'IoT' project is given a 10 percent raise. 3. Find the sum of the salaries of all employees of the 'Accounts' department, as well as the maximum salary, the minimum salary, and the average salary in this department 4. Retrieve the name of each employee who works on all the projects controlledby department number 5 (use NOT EXISTS operator). 5. For each department that has more than five employees, retrieve the department number and the number of its employees who are making more than Rs. 6,00,000.
PART B: Mini Project	
•	For any problem selected
•	Make sure that the application should have five or more tables
•	Indicative areas include; health care

Laboratory Outcomes: The student should be able to:

- Create, Update and query on the database.
- Demonstrate the working of different concepts of DBMS
- Implement, analyze and evaluate the project developed for an application.

Conduct of Practical Examination:

- Experiment distribution
  - For laboratories having only one part: Students are allowed to pick one experiment from the lot with equal opportunity.
  - For laboratories having PART A and PART B: Students are allowed to pick one experiment from PART A and one experiment from PART B, with equal opportunity.
- Change of experiment is allowed only once and marks allotted for procedure to be made zero of the changed part only.
- Marks Distribution *(Courseed to change in accoradance with university regulations)*
  - k) For laboratories having only one part – Procedure + Execution + Viva-Voce: 15+70+15 = 100 Marks
  - l) For laboratories having PART A and PART B
    - i. Part A – Procedure + Execution + Viva = 6 + 28 + 6 = 40 Marks
    - ii. Part B – Procedure + Execution + Viva = 9 + 42 + 9 = 60 Marks

B. E. COMMON TO ALL PROGRAMMES
Choice Based Credit System (CBCS) and Outcome Based Education (OBE)
SEMESTER – V

ENVIRONMENTAL STUDIES

Course Code	**18CIV59**	CIE Marks	40
Teaching Hours / Week (L:T:P)	(1:0:0)	SEE Marks	60
Credits	01	Exam Hours	02

Module - 1

Ecosystems (Structure and Function): Forest, Desert, Wetlands, Riverine, Oceanic and Lake.
Biodiversity: Types, Value; Hot-spots; Threats and Conservation of biodiversity, Forest Wealth, and Deforestation.

Module - 2

Advances in Energy Systems (Merits, Demerits, Global Status and Applications)**:** Hydrogen, Solar, OTEC, Tidal and Wind.
Natural Resource Management (Concept and case-studies): Disaster Management, Sustainable Mining, Cloud Seeding, and Carbon Trading.

Module - 3

Environmental Pollution (Sources, Impacts, Corrective and Preventive measures, Relevant Environmental Acts, Case-studies)**:** Surface and Ground Water Pollution; Noise pollution; Soil Pollution and Air Pollution.
Waste Management & Public Health Aspects: Bio-medical Wastes; Solid waste; Hazardous wastes; E-wastes; Industrial and Municipal Sludge.

Module - 4

Global Environmental Concerns (Concept, policies and case-studies):Ground water depletion/recharging, Climate Change; Acid Rain; Ozone Depletion; Radon and Fluoride problem in drinking water; Resettlement and rehabilitation of people, Environmental Toxicology.

Module - 5

Latest Developments in Environmental Pollution Mitigation Tools (Concept and Applications): G.I.S. & Remote Sensing, Environment Impact Assessment, Environmental Management Systems, ISO14001; Environmental Stewardship- NGOs.
Field work: Visit to an Environmental Engineering Laboratory or Green Building or Water Treatment Plant or Waste water treatment Plant; ought to be Followed by understanding of process and its brief documentation.

Course Outcomes: At the end of the course, students will be able to:

- CO1: Understand the principles of ecology and environmental issues that apply to air, land, and water issues on a global scale,
- CO2: Develop critical thinking and/or observation skills, and apply them to the analysis of a problem or question related to the environment.
- CO3: Demonstrate ecology knowledge of a complex relationship between biotic and abiotic components.
- CO4: Apply their ecological knowledge to illustrate and graph a problem and describe the realities that managers face when dealing with complex issues.

Question paper pattern:

- The Question paper will have 100 objective questions.
- Each question will be for 01 marks
- Student will have to answer all the questions in an OMR Sheet.
- The Duration of Exam will be 2 hours.

Sl. No.	Title of the Book	Name of the Author/s	Name of the Publisher	Edition and Year

Textbook/s

1	Environmental Studies	Benny Joseph	Tata Mc Graw – Hill.	2nd Edition, 2012
2.	Environmental Studies	S M Prakash	Pristine Publishing House, Mangalore	3rd Edition, 2018
3	Environmental Studies – From Crisis to Cure	R Rajagopalan	Oxford Publisher	2005
Reference Books				
1	Principals of Environmental Science and Engineering	Raman Sivakumar	Cengage learning, Singapur.	2nd Edition, 2005
2	Environmental Science – working with the Earth	G.Tyler Miller Jr.	Thomson Brooks /Cole,	11th Edition, 2006
3	Text Book of Environmental and Ecology	Pratiba Sing, Anoop Singh& Piyush Malaviya	Acme Learning Pvt. Ltd. New Delhi.	1st Edition

FILE STRUCTURES (Effective from the academic year 2018 -2019) SEMESTER – VI			
Course Code	**18IS61**	**CIE Marks**	40
Number of Contact Hours/Week	3:2:0	**SEE Marks**	60
Total Number of Contact Hours	50	**Exam Hours**	03
CREDITS –4			

Course Learning Objectives: This course (18IS61) will enable students to:

- Explain the fundamentals of file structures and their management.
- Measure the performance of different file structures
- Organize different file structures in the memory.
- Demonstrate hashing and indexing techniques.

Module 1	**Contact Hours**
Introduction: File Structures: The Heart of the file structure Design, A Short History of File Structure Design, A Conceptual Toolkit; Fundamental File Operations: Physical Files and Logical Files, Opening Files, Closing Files, Reading and Writing, Seeking, Special Characters, The Unix Directory Structure, Physical devices and Logical Files, File-related Header Files, UNIX file System Commands; Secondary Storage and System Software: Disks, Magnetic Tape, Disk versus Tape; CD-ROM: Introduction, Physical Organization, Strengths and Weaknesses; Storage as Hierarchy, A journey of a Byte, Buffer Management, Input /Output in UNIX. **Fundamental File Structure Concepts, Managing Files of Records :** Field and Record Organization, Using Classes to Manipulate Buffers, Using Inheritance for Record Buffer Classes, Managing Fixed Length, Fixed Field Buffers, An Object-Oriented Class for Record Files, Record Access, More about Record Structures, Encapsulating Record Operations in a Single Class, File Access and File Organization. **RBT: L1, L2, L3**	10
Module 2	
Organization of Files for Performance, Indexing: Data Compression, Reclaiming Space in files, Internal Sorting and Binary Searching, Keysorting; What is an Index? A Simple Index for Entry-Sequenced File, Using Template Classes in C++ for Object I/O, Object-Oriented support for Indexed, Entry-Sequenced Files of Data Objects, Indexes that are too large to hold in Memory, Indexing to provide access by Multiple keys, Retrieval Using Combinations of Secondary Keys, Improving the Secondary Index structure: Inverted Lists, Selective indexes, Binding. **RBT: L1, L2, L3**	10
Module 3	
Consequential Processing and the Sorting of Large Files: A Model for Implementing Cosequential Processes, Application of the Model to a General Ledger Program, Extension of the Model to include Mutiway Merging, A Second Look at Sorting in Memory, Merging as a Way of Sorting Large Files on Disk. **Multi-Level Indexing and B-Trees:** The invention of B-Tree, Statement of the problem, Indexing with Binary Search Trees; Multi-Level Indexing, B-Trees, Example of Creating a B-Tree, An Object-Oriented Representation of B-Trees, B-Tree Methods; Nomenclature, Formal Definition of B-Tree Properties, Worst-case Search Depth, Deletion, Merging and Redistribution, Redistribution during insertion; B* Trees, Buffering of pages; Virtual B-Trees; Variable-length Records and keys. **RBT: L1, L2, L3**	10

Module 4	
Indexed Sequential File Access and Prefix B + Trees: Indexed Sequential Access, Maintaining a Sequence Set, Adding a Simple Index to the Sequence Set, The Content of the Index: Separators Instead of Keys, The Simple Prefix B+ Tree and its maintenance, Index Set Block Size, Internal Structure of Index Set Blocks: A Variable-order B- Tree, Loading a Simple Prefix B+ Trees, B-Trees, B+ Trees and Simple Prefix B+ Trees in Perspective. **RBT: L1, L2, L3**	10
Module 5	
Hashing: Introduction, A Simple Hashing Algorithm, Hashing Functions and Record Distribution, How much Extra Memory should be used?, Collision resolution by progressive overflow, Buckets, Making deletions, Other collision resolution techniques, Patterns of record access. **Extendible Hashing:** How Extendible Hashing Works, Implementation, Deletion, Extendible Hashing Performance, Alternative Approaches. **RBT: L1, L2, L3**	10

Course Outcomes: The student will be able to :

- Choose appropriate file structure for storage representation.
- Identify a suitable sorting technique to arrange the data.
- Select suitable indexing and hashing techniques for better performance to a given problem.

Question Paper Pattern:

- The question paper will have ten questions.
- Each full Question consisting of 20 marks
- There will be 2 full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub questions covering all the topics under a module.
- The students will have to answer 5 full questions, selecting one full question from each module.

Textbooks:

1. Michael J. Folk, Bill Zoellick, Greg Riccardi: File Structures-An Object Oriented Approach with C++, 3rd Edition, Pearson Education, 1998. **(Chapters 1 to 12 excluding 1.4, 1.5, 5.5, 5.6, 8.6, 8.7, 8.8)**

Reference Books:

1. K.R. Venugopal, K.G. Srinivas, P.M. Krishnaraj: File Structures Using C++, Tata McGraw-Hill, 2008.
2. Scot Robert Ladd: C++ Components and Algorithms, BPB Publications, 1993.
3. Raghu Ramakrishan and Johannes Gehrke: Database Management Systems, 3rd Edition, McGraw Hill, 2003.

SOFTWARE TESTING (Effective from the academic year 2018 -2019) SEMESTER – VI			
Course Code	**18IS62**	**CIE Marks**	40
Number of Contact Hours/Week	3:2:0	**SEE Marks**	60
Total Number of Contact Hours	50	**Exam Hours**	03
CREDITS –4			

Course Learning Objectives: This course (18IS62) will enable students to:

- Differentiate the various testing techniques
- Analyze the problem and derive suitable test cases.
- Apply suitable technique for designing of flow graph
- Explain the need for planning and monitoring a process

Module 1	**Contact Hours**
Basics of Software Testing: Basic definitions, Software Quality , Requirements, Behaviour and Correctness, Correctness versus Reliability, Testing and Debugging, Test cases, Insights from a Venn diagram, Identifying test cases, Test-generation Strategies, Test Metrics, Error and fault taxonomies , Levels of testing, Testing and Verification, Static Testing. **Problem Statements:** Generalized pseudocode, the triangle problem, the NextDate function, the commission problem, the SATM (Simple Automatic Teller Machine) problem, the currency converter, Saturn windshield wiper **T1:Chapter1, T3:Chapter1, T1:Chapter2.** **RBT: L1, L2, L3**	10
Module 2	
Functional Testing: Boundary value analysis, Robustness testing, Worst-case testing, Robust Worst testing for triangle problem, Nextdate problem and commission problem, Equivalence classes, Equivalence test cases for the triangle problem, NextDate function, and the commission problem, Guidelines and observations, Decision tables, Test cases for the triangle problem, NextDate function, and the commission problem, Guidelines and observations. **Fault Based Testing:** Overview, Assumptions in fault based testing, Mutation analysis, Fault-based adequacy criteria, Variations on mutation analysis. **T1: Chapter 5, 6 & 7, T2: Chapter 16** **RBT: L1, L2, L3**	10
Module 3	
Structural Testing: Overview, Statement testing, Programme testing, Condition testing , Path testing: DD paths, Test coverage metrics, Basis path testing, guidelines and observations, Data –Flow testing: Definition-Use testing, Slice-based testing, Guidelines and observations. **Test Execution:** Overview of test execution, from test case specification to test cases, Scaffolding, Generic versus specific scaffolding, Test oracles, Self-checks as oracles, Capture and replay **T3:Section 6.2.1, T3:Section 6.2.4, T1:Chapter 9 & 10, T2:Chapter 17** **RBT: L1, L2, L3**	
Module 4	
Process Framework : Basic principles: Sensitivity, redundancy, restriction, partition, visibility, Feedback, the quality process, Planning and monitoring, Quality goals, Dependability properties ,Analysis Testing, Improving the process, Organizational factors. **Planning and Monitoring the Process:** Quality and process, Test and analysis strategies and plans, Risk planning, monitoring the process, Improving the process, the quality team **Documenting Analysis and Test:** Organizing documents, Test strategy document, Analysis and test plan, Test design specifications documents, Test and analysis reports.	10

T2: Chapter 3 & 4, T2: Chapter 20, T2: Chapter 24. **RBT: L1, L2, L3**	
Module 5	
Integration and Component-Based Software Testing: Overview, Integration testing strategies, Testing components and assemblies. System, Acceptance and Regression Testing: Overview, System testing, Acceptance testing, Usability, Regression testing, Regression test selection techniques, Test case prioritization and selective execution. **Levels of Testing, Integration Testing:** Traditional view of testing levels, Alternative life-cycle models, The SATM system, Separating integration and system testing, A closer look at the SATM system, Decomposition-based, call graph-based, Path-based integrations. **T2: Chapter 21 & 22, T1 : Chapter 12 & 13** **RBT: L1, L2, L3**	10

Course Outcomes: The student will be able to :

- Derive test cases for any given problem
- Compare the different testing techniques
- Classify the problem into suitable testing model
- Apply the appropriate technique for the design of flow graph.
- Create appropriate document for the software artefact.

Question Paper Pattern:

- The question paper will have ten questions.
- Each full Question consisting of 20 marks
- There will be 2 full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub questions covering all the topics under a module.
- The students will have to answer 5 full questions, selecting one full question from each module.

Textbooks:

1. Paul C. Jorgensen: Software Testing, A Craftsman's Approach, 3rd Edition, Auerbach Publications, 2008. (Listed topics only from Chapters 1, 2, 5, 6, 7, 9, 10, 12, 13)
2. Mauro Pezze, Michal Young: Software Testing and Analysis – Process, Principles and Techniques, Wiley India, 2009. (Listed topics only from Chapters 3, 4, 16, 17, 20,21, 22,24)
3. Aditya P Mathur: Foundations of Software Testing, Pearson Education, 2008.(Listed topics only from Section 1.2 , 1.3, 1.4 ,1.5, 1.8,1.12,6. 2.1,6. 2.4)

Reference Books:

1. Software testing Principles and Practices – Gopalaswamy Ramesh, Srinivasan Desikan, 2 nd Edition, Pearson, 2007.
2. Software Testing – Ron Patton, 2nd edition, Pearson Education, 2004.
3. The Craft of Software Testing – Brian Marrick, Pearson Education, 1995.
4. Anirban Basu, Software Quality Assurance, Testing and Metrics, PHI, 2015.
5. Naresh Chauhan, Software Testing, Oxford University press.

WEB TECHNOLOGY AND ITS APPLICATIONS (Effective from the academic year 2018 -2019) SEMESTER – VI			
Course Code	**18CS63**	**CIE Marks**	40
Number of Contact Hours/Week	3:2:0	**SEE Marks**	60
Total Number of Contact Hours	50	**Exam Hours**	03
CREDITS –4			

Course Learning Objectives: This course (18CS63) will enable students to:

- Illustrate the Semantic Structure of HTML and CSS
- Compose forms and tables using HTML and CSS
- Design Client-Side programs using JavaScript and Server-Side programs using PHP
- Infer Object Oriented Programming capabilities of PHP
- Examine JavaScript frameworks such as jQuery and Backbone

Module 1	**Contact Hours**
Introduction to HTML, What is HTML and Where did it come from?, HTML Syntax, Semantic Markup, Structure of HTML Documents, Quick Tour of HTML Elements, HTML5 Semantic Structure Elements, Introduction to CSS, What is CSS, CSS Syntax, Location of Styles, Selectors, The Cascade: How Styles Interact, The Box Model, CSS Text Styling. **Textbook 1: Ch. 2, 3** **RBT: L1, L2, L3**	10
Module 2	
HTML Tables and Forms, Introducing Tables, Styling Tables, Introducing Forms, Form Control Elements, Table and Form Accessibility, Microformats, Advanced CSS: Layout, Normal Flow, Positioning Elements, Floating Elements, Constructing Multicolumn Layouts, Approaches to CSS Layout, Responsive Design, CSS Frameworks. **Textbook 1: Ch. 4,5** **RBT: L1, L2, L3**	10
Module 3	
JavaScript: Client-Side Scripting, What is JavaScript and What can it do?, JavaScript Design Principles, Where does JavaScript Go?, Syntax, JavaScript Objects, The Document Object Model (DOM), JavaScript Events, Forms, Introduction to Server-Side Development with PHP, What is Server-Side Development, A Web Server's Responsibilities, Quick Tour of PHP, Program Control, Functions **Textbook 1: Ch. 6, 8** **RBT: L1, L2, L3**	10
Module 4	
PHP Arrays and Superglobals, Arrays, $_GET and $_POST Superglobal Arrays, $_SERVER Array, $_Files Array, Reading/Writing Files, PHP Classes and Objects, Object-Oriented Overview, Classes and Objects in PHP, Object Oriented Design, Error Handling and Validation, What are Errors and Exceptions?, PHP Error Reporting, PHP Error and Exception Handling **Textbook 1: Ch. 9, 10** **RBT: L1, L2, L3**	10
Module 5	
Managing State, The Problem of State in Web Applications, Passing Information via Query Strings, Passing Information via the URL Path, Cookies, Serialization, Session State, HTML5 Web Storage, Caching, Advanced JavaScript and jQuery, JavaScript Pseudo-Classes, jQuery Foundations, AJAX, Asynchronous File Transmission, Animation, Backbone MVC Frameworks, XML Processing and Web Services, XML Processing, JSON, Overview	10

of Web Services.
Textbook 1: Ch. 13, 15,17
RBT: L1, L2, L3

Course Outcomes: The student will be able to :

- Adapt HTML and CSS syntax and semantics to build web pages.
- Construct and visually format tables and forms using HTML and CSS
- Develop Client-Side Scripts using JavaScript and Server-Side Scripts using PHP to generate and display the contents dynamically.
- Appraise the principles of object oriented development using PHP
- Inspect JavaScript frameworks like jQuery and Backbone which facilitates developer to focus on core features.

Question Paper Pattern:

- The question paper will have ten questions.
- Each full Question consisting of 20 marks
- There will be 2 full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub questions covering all the topics under a module.
- The students will have to answer 5 full questions, selecting one full question from each module.

Textbooks:

1. Randy Connolly, Ricardo Hoar, **"Fundamentals of Web Development",** 1st Edition, Pearson Education India. (**ISBN:**978-9332575271)

Reference Books:

1. Robin Nixon, **"Learning PHP, MySQL &JavaScript with jQuery, CSS and HTML5",** 4th Edition, O'Reilly Publications, 2015. (**ISBN:**978-9352130153)
2. Luke Welling, Laura Thomson, **"PHP and MySQL Web Development",** 5th Edition, Pearson Education, 2016. (**ISBN:**978-9332582736)
3. Nicholas C Zakas, **"Professional JavaScript for Web Developers",** 3rd Edition, Wrox/Wiley India, 2012. (**ISBN:**978-8126535088)
4. David Sawyer Mcfarland, **"JavaScript & jQuery: The Missing Manual",** 1st Edition, O'Reilly/Shroff Publishers & Distributors Pvt Ltd, 2014

Mandatory Note:

Distribution of CIE Marks is a follows (Total 40 Marks):

- 20 Marks through IA Tests
- 20 Marks through practical assessment

Maintain a copy of the report for verification during LIC visit.

Posssible list of practicals:

1. Write a JavaScript to design a simple calculator to perform the following operations: sum, product, difference and quotient.
2. Write a JavaScript that calculates the squares and cubes of the numbers from 0 to 10 and outputs HTML text that displays the resulting values in an HTML table format.
3. Write a JavaScript code that displays text "TEXT-GROWING" with increasing font size in the interval of 100ms in RED COLOR, when the font size reaches 50pt it displays "TEXT-SHRINKING" in BLUE color. Then the font size decreases to 5pt.
4. Develop and demonstrate a HTML5 file that includes JavaScript script that uses functions for the following problems:
   a. Parameter: A string
   b. Output: The position in the string of the left-most vowel

c. Parameter: A number
d. Output: The number with its digits in the reverse order

5. Design an XML document to store information about a student in an engineering college affiliated to VTU. The information must include USN, Name, and Name of the College, Programme, Year of Joining, and email id. Make up sample data for 3 students. Create a CSS style sheet and use it to display the document.
6. Write a PHP program to keep track of the number of visitors visiting the web page and to display this count of visitors, with proper headings.
7. Write a PHP program to display a digital clock which displays the current time of the server.
8. Write the PHP programs to do the following:
   a. Implement simple calculator operations.
   b. Find the transpose of a matrix.
   c. Multiplication of two matrices.
   d. Addition of two matrices.

9. Write a PHP program named states.py that declares a variable states with value "Mississippi Alabama Texas Massachusetts Kansas". write a PHP program that does the following:
   a. Search for a word in variable states that ends in xas. Store this word in element 0 of a list named statesList.
   b. Search for a word in states that begins with k and ends in s. Perform a case-insensitive comparison. [Note: Passing re.Ias a second parameter to method compile performs a case-insensitive comparison.] Store this word in element1 of statesList.
   c. Search for a word in states that begins with M and ends in s. Store this word in element 2 of the list.
   d. Search for a word in states that ends in a. Store this word in element 3 of the list.
10. Write a PHP program to sort the student records which are stored in the database using selection sort.

DATA MINING AND DATA WAREHOUSING (Effective from the academic year 2018 -2019) SEMESTER – VI			
Course Code	**18CS641**	**CIE Marks**	40
Number of Contact Hours/Week	3:0:0	**SEE Marks**	60
Total Number of Contact Hours	40	**Exam Hours**	03
CREDITS –3			

Course Learning Objectives: This course (18CS641) will enable students to:

- Define multi-dimensional data models.
- Explain rules related to association, classification and clustering analysis.
- Compare and contrast between different classification and clustering algorithms

Module 1	**Contact Hours**
Data Warehousing & modeling: Basic Concepts: Data Warehousing: A multitier Architecture, Data warehouse models: Enterprise warehouse, Data mart and virtual warehouse, Extraction, Transformation and loading, Data Cube: A multidimensional data model, Stars, Snowflakes and Fact constellations: Schemas for multidimensional Data models, Dimensions: The role of concept Hierarchies, Measures: Their Categorization and computation, Typical OLAP Operations **Textbook 2: Ch.4.1,4.2** **RBT: L1, L2, L3**	08
Module 2	
Data warehouse implementation& Data mining: Efficient Data Cube computation: An overview, Indexing OLAP Data: Bitmap index and join index, Efficient processing of OLAP Queries, OLAP server Architecture ROLAP versus MOLAP Versus HOLAP. **:** Introduction: What is data mining, Challenges, Data Mining Tasks, Data: Types of Data, Data Quality, Data Preprocessing, Measures of Similarity and Dissimilarity. **Textbook 2: Ch.4.4** **Textbook 1: Ch.1.1,1.2,1.4, 2.1 to 2.4** **RBT: L1, L2, L3**	08
Module 3	
Association Analysis: Association Analysis: Problem Definition, Frequent Item set Generation, Rule generation. Alternative Methods for Generating Frequent Item sets, FP-Growth Algorithm, Evaluation of Association Patterns. **Textbook 1: Ch 6.1 to 6.7 (Excluding 6.4)** **RBT: L1, L2, L3**	08
Module 4	
Classification : Decision Trees Induction, Method for Comparing Classifiers, Rule Based Classifiers, Nearest Neighbor Classifiers, Bayesian Classifiers. **Textbook 1: Ch 4.3,4.6,5.1,5.2,5.3** **RBT: L1, L2, L3**	08
Module 5	
Clustering Analysis: Overview, K-Means, Agglomerative Hierarchical Clustering, DBSCAN, Cluster Evaluation, Density-Based Clustering, Graph-Based Clustering, Scalable Clustering Algorithms. **Textbook 1: Ch 8.1 to 8.5, 9.3 to 9.5** **RBT: L1, L2, L3**	08

Course Outcomes: The student will be able to :

- Identify data mining problems and implement the data warehouse

- Write association rules for a given data pattern.
- Choose between classification and clustering solution.

Question Paper Pattern:

- The question paper will have ten questions.
- Each full Question consisting of 20 marks
- There will be 2 full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub questions covering all the topics under a module.
- The students will have to answer 5 full questions, selecting one full question from each module.

Textbooks:

1. Pang-Ning Tan, Michael Steinbach, Vipin Kumar: Introduction to Data Mining, Pearson, First impression,2014.
2. Jiawei Han, Micheline Kamber, Jian Pei: Data Mining -Concepts and Techniques, 3rd Edition, Morgan Kaufmann Publisher, 2012.

Reference Books:

1. Sam Anahory, Dennis Murray: Data Warehousing in the Real World, Pearson,Tenth Impression,2012.
2. Michael.J.Berry,Gordon.S.Linoff: Mastering Data Mining , Wiley Edition, second edtion,2012.

OBJECT ORIENTED MODELING AND DESIGN (Effective from the academic year 2018 -2019) SEMESTER – VI			
Course Code	**18CS642**	**CIE Marks**	40
Number of Contact Hours/Week	3:0:0	**SEE Marks**	60
Total Number of Contact Hours	40	**Exam Hours**	03
CREDITS –3			

Course Learning Objectives: This course (18CS642) will enable students to:

- Describe the concepts involved in Object-Oriented modelling and their benefits.
- Demonstrate concept of use-case model, sequence model and state chart model for a given problem.
- Explain the facets of the unified process approach to design and build a Software system.
- Translate the requirements into implementation for Object Oriented design.
- Choose an appropriate design pattern to facilitate development procedure.

Module 1	**Contact Hours**
Advanced object and class concepts; Association ends; N-ary associations; Aggregation; Abstract classes; Multiple inheritance; Metadata; Reification; Constraints; Derived Data; Packages. State Modeling: Events, States, Transistions and Conditions, State Diagrams, State diagram behaviour. **Text Book-1: 4, 5** **RBT: L1, L2**	08
Module 2	
UseCase Modelling and Detailed Requirements: Overview; Detailed object-oriented Requirements definitions; System Processes-A use case/Scenario view; Identifying Input and outputs-The System sequence diagram; Identifying Object Behaviour-The state chart Diagram; Integrated Object-oriented Models. **Text Book-2:Chapter- 6:Page 210 to 250** **RBT: L1, L2, L3**	08
Module 3	
Process Overview, System Conception and Domain Analysis: Process Overview: Development stages; Development life Cycle; System Conception: Devising a system concept; elaborating a concept; preparing a problem statement. Domain Analysis: Overview of analysis; Domain Class model: Domain state model; Domain interaction model; Iterating the analysis. **Text Book-1:Chapter- 10,11,and 12**	08
Module 4	
Use case Realization :The Design Discipline within up iterations: Object Oriented Design-The Bridge between Requirements and Implementation; Design Classes and Design within Class Diagrams; Interaction Diagrams-Realizing Use Case and defining methods; Designing with Communication Diagrams; Updating the Design Class Diagram; Package Diagrams-Structuring the Major Components; Implementation Issues for Three-Layer Design. **Text Book-2: Chapter 8: page 292 to 346** **RBT: L1, L2, L3**	08
Module 5	
Design Patterns: Introduction; what is a design pattern?, Describing design patterns, the catalogue of design patterns, Organizing the catalogue, How design patterns solve design problems, how to select a design patterns, how to use a design pattern; Creational patterns: prototype and singleton (only); structural patterns adaptor and proxy (only). **Text Book-3: Ch-1: 1.1, 1.3, 1.4, 1.5, 1.6, 1.7, 1.8,Ch-3,Ch-4.**	08

RBT: L1, L2, L3	
Course Outcomes: The student will be able to :	
• Describe the concepts of object-oriented and basic class modelling. • Draw class diagrams, sequence diagrams and interaction diagrams to solve problems. • Choose and apply a befitting design pattern for the given problem.	
Question Paper Pattern:	
• The question paper will have ten questions. • Each full Question consisting of 20 marks • There will be 2 full questions (with a maximum of four sub questions) from each module. • Each full question will have sub questions covering all the topics under a module. • The students will have to answer 5 full questions, selecting one full question from each module.	
Textbooks:	
3. Michael Blaha, James Rumbaugh: Object Oriented Modelling and Design with UML,2nd Edition, Pearson Education,2005 4. Satzinger, Jackson and Burd: Object-Oriented Analysis & Design with the Unified Process, Cengage Learning, 2005. 5. Erich Gamma, Richard Helm, Ralph Johnson and john Vlissides: Design Patterns –Elements of Reusable Object-Oriented Software, Pearson Education,2007.	
Reference Books:	
1. Grady Booch et. al.: Object-Oriented Analysis and Design with Applications,3rd Edition,Pearson Education,2007. 2. 2.Frank Buschmann, ReginеMeunier, Hans Rohnert, Peter Sommerlad, Michel Stal: Pattern – Oriented Software Architecture. A system of patterns , Volume 1, John Wiley and Sons.2007. 3. 3. Booch, Jacobson, Rambaugh : Object-Oriented Analysis and Design with Applications, 3rd edition, pearson, Reprint 2013	

CLOUD COMPUTING AND ITS APPLICATIONS (Effective from the academic year 2018 -2019) SEMESTER – VI			
Course Code	**18CS643**	**CIE Marks**	40
Number of Contact Hours/Week	3:0:0	**SEE Marks**	60
Total Number of Contact Hours	40	**Exam Hours**	03
CREDITS –3			

Course Learning Objectives: This course (18CS643) will enable students to:

- Explain the fundamentals of cloud computing
- Illustrate the cloud application programming and aneka platform
- Contrast different cloud platforms used in industry

Module 1	**Contact Hours**
Introduction ,Cloud Computing at a Glance, The Vision of Cloud Computing, Defining a Cloud, A Closer Look, Cloud Computing Reference Model, Characteristics and Benefits, Challenges Ahead, Historical Developments, Distributed Systems, Virtualization, Web 2.0, Service-Oriented Computing, Utility-Oriented Computing, Building Cloud Computing Environments, Application Development, Infrastructure and System Development, Computing Platforms and Technologies, Amazon Web Services (AWS), Google AppEngine, Microsoft Azure, Hadoop, Force.com and Salesforce.com, Manjrasoft Aneka Virtualization, Introduction, Characteristics of Virtualized, Environments Taxonomy of Virtualization Techniques, Execution Virtualization, Other Types of Virtualization, Virtualization and Cloud Computing, Pros and Cons of Virtualization, Technology Examples Xen: Paravirtualization, VMware: Full Virtualization, Microsoft Hyper-V **Textbook 1: Ch. 1,3** **RBT: L1, L2**	08
Module 2	
Cloud Computing Architecture, Introduction, Cloud Reference Model, Architecture, Infrastructure / Hardware as a Service, Platform as a Service, Software as a Service, Types of Clouds, Public Clouds, Private Clouds, Hybrid Clouds, Community Clouds, Economics of the Cloud, Open Challenges, Cloud Definition, Cloud Interoperability and Standards Scalability and Fault Tolerance Security, Trust, and Privacy Organizational Aspects Aneka: Cloud Application Platform, Framework Overview, Anatomy of the Aneka Container, From the Ground Up: Platform Abstraction Layer, Fabric Services, foundation Services, Application Services, Building Aneka Clouds, Infrastructure Organization, Logical Organization, Private Cloud Deployment Mode, Public Cloud Deployment Mode, Hybrid Cloud Deployment Mode, Cloud Programming and Management, Aneka SDK, Management Tools **Textbook 1: Ch. 4,5** **RBT: L1, L2**	08
Module 3	
Concurrent Computing: Thread Programming, Introducing Parallelism for Single Machine Computation, Programming Applications with Threads, What is a Thread?, Thread APIs, Techniques for Parallel Computation with Threads, Multithreading with Aneka, Introducing the Thread Programming Model, Aneka Thread vs. Common Threads, Programming Applications with Aneka Threads, Aneka Threads Application Model, Domain Decomposition: Matrix Multiplication, Functional Decomposition: Sine, Cosine, and Tangent. High-Throughput Computing: Task Programming, Task Computing, Characterizing a Task, Computing Categories, Frameworks for Task Computing, Task-based Application Models,	08

Embarrassingly Parallel Applications, Parameter Sweep Applications, MPI Applications, Workflow Applications with Task Dependencies, Aneka Task-Based Programming, Task Programming Model, Developing Applications with the Task Model, Developing Parameter Sweep Application, Managing Workflows. **Textbook 1: Ch. 6, 7** **RBT: L1, L2**	
Module 4	
Data Intensive Computing: Map-Reduce Programming, What is Data-Intensive Computing?, Characterizing Data-Intensive Computations, Challenges Ahead, Historical Perspective, Technologies for Data-Intensive Computing, Storage Systems, Programming Platforms, Aneka MapReduce Programming, Introducing the MapReduce Programming Model, Example Application **Textbook 1: Ch. 8** **RBT: L1, L2**	08
Module 5	
Cloud Platforms in Industry, Amazon Web Services, Compute Services, Storage Services, Communication Services, Additional Services, Google AppEngine, Architecture and Core Concepts, Application Life-Cycle, Cost Model, Observations, Microsoft Azure, Azure Core Concepts, SQL Azure, Windows Azure Platform Appliance. Cloud Applications Scientific Applications, Healthcare: ECG Analysis in the Cloud, Biology: Protein Structure Prediction, Biology: Gene Expression Data Analysis for Cancer Diagnosis, Geoscience: Satellite Image Processing, Business and Consumer Applications, CRM and ERP, Productivity, Social Networking, Media Applications, Multiplayer Online Gaming. **Textbook 1: Ch. 9,10** **RBT: L1, L2**	08
Course Outcomes: The student will be able to :	
• Explain cloud computing, virtualization and classify services of cloud computing • Illustrate architecture and programming in cloud • Describe the platforms for development of cloud applications and List the application of cloud.	
Question Paper Pattern:	
• The question paper will have ten questions. • Each full Question consisting of 20 marks • There will be 2 full questions (with a maximum of four sub questions) from each module. • Each full question will have sub questions covering all the topics under a module. • The students will have to answer 5 full questions, selecting one full question from each module.	
Textbooks:	
1. Rajkumar Buyya, Christian Vecchiola, and Thamarai Selvi Mastering Cloud. Computing McGraw Hill Education	
Reference Books:	
1. Dan C. Marinescu, Cloud Computing Theory and Practice, Morgan Kaufmann, Elsevier 2013.	

ADVANCED JAVA AND J2EE (Effective from the academic year 2018 -2019) SEMESTER – VI			
Course Code	**18CS644**	**CIE Marks**	40
Number of Contact Hours/Week	3:0:0	**SEE Marks**	60
Total Number of Contact Hours	40	**Exam Hours**	03
CREDITS –3			

Course Learning Objectives: This course (18CS644) will enable students to:

- Identify the need for advanced Java concepts like Enumerations and Collections
- Construct client-server applications using Java socket API
- Make use of JDBC to access database through Java Programs
- Adapt servlets to build server side programs
- Demonstrate the use of JavaBeans to develop component-based Java software

Module 1	**Contact Hours**
Enumerations, Autoboxing and Annotations(metadata): Enumerations, Enumeration fundamentals, the values() and valueOf() Methods, java enumerations are class types, enumerations Inherits Enum, example, type wrappers, Autoboxing, Autoboxing and Methods, Autoboxing/Unboxing occurs in Expressions, Autoboxing/Unboxing, Boolean and character values, Autoboxing/Unboxing helps prevent errors, A word of Warning. Annotations, Annotation basics, specifying retention policy, Obtaining Annotations at run time by use of reflection, Annotated element Interface, Using Default values, Marker Annotations, Single Member annotations, Built-In annotations. **Textbook 1: Lesson 12** **RBT: L1, L2, L3**	08
Module 2	
The collections and Framework: Collections Overview, Recent Changes to Collections, The Collection Interfaces, The Collection Classes, Accessing a collection Via an Iterator, Storing User Defined Classes in Collections, The Random Access Interface, Working With Maps, Comparators, The Collection Algorithms, Why Generic Collections?, The legacy Classes and Interfaces, Parting Thoughts on Collections. **Text Book 1: Ch.17** **RBT: L1, L2, L3**	08
Module 3	
String Handling **:**The String Constructors, String Length, Special String Operations, String Literals, String Concatenation, String Concatenation with Other Data Types, String Conversion and toString( ) Character Extraction, charAt( ), getChars( ), getBytes( ) toCharArray(), String Comparison, equals( ) and equalsIgnoreCase( ), regionMatches( ) startsWith( ) and endsWith( ), equals( ) Versus == , compareTo( ) Searching Strings, Modifying a String, substring( ), concat( ), replace( ), trim( ), Data Conversion Using valueOf( ), Changing the Case of Characters Within a String, Additional String Methods, StringBuffer , StringBuffer Constructors, length( ) and capacity( ), ensureCapacity( ), setLength( ), charAt( ) and setCharAt( ), getChars( ),append( ), insert( ), reverse( ), delete( ) and deleteCharAt( ), replace( ), substring( ), Additional StringBuffer Methods, StringBuilder **Text Book 1: Ch 15** **RBT: L1, L2, L3**	08
Module 4	
Background; The Life Cycle of a Servlet; Using Tomcat for Servlet Development; A simple Servlet; The Servlet API; The Javax.servlet Package; Reading Servlet Parameter; The	08

Javax.servlet.http package; Handling HTTP Requests and Responses; Using Cookies; Session Tracking. Java Server Pages (JSP): JSP, JSP Tags, Tomcat, Request String, User Sessions, Cookies, Session Objects **Text Book 1: Ch 31 Text Book 2: Ch 11** **RBT: L1, L2, L3**	
Module 5	
The Concept of JDBC; JDBC Driver Types; JDBC Packages; A Brief Overview of the JDBC process; Database Connection; Associating the JDBC/ODBC Bridge with the Database; Statement Objects; ResultSet; Transaction Processing; Metadata, Data types; Exceptions. **Text Book 2: Ch 06** **RBT: L1, L2, L3**	08

Course Outcomes: The student will be able to :

- Interpret the need for advanced Java concepts like enumerations and collections in developing modular and efficient programs
- Build client-server applications and TCP/IP socket programs
- Illustrate database access and details for managing information using the JDBC API
- Describe how servlets fit into Java-based web application architecture
- Develop reusable software components using Java Beans

Question Paper Pattern:

- The question paper will have ten questions.
- Each full Question consisting of 20 marks
- There will be 2 full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub questions covering all the topics under a module.
- The students will have to answer 5 full questions, selecting one full question from each module.

Textbooks:

1. Herbert Schildt: JAVA the Complete Reference, 7th/9th Edition, Tata McGraw Hill, 2007.
2. Jim Keogh: J2EE-TheCompleteReference, McGraw Hill, 2007.

Reference Books:

1. Y. Daniel Liang: Introduction to JAVA Programming, 7thEdition, Pearson Education, 2007.
2. Stephanie Bodoff et al: The J2EE Tutorial, 2nd Edition, Pearson Education,2004.
3. Uttam K Roy, Advanced JAVA programming, Oxford University press, 2015.

INFORMATION MANAGEMENT SYSTEM (Effective from the academic year 2018 -2019) SEMESTER – VI			
Course Code	**18IS645**	**CIE Marks**	40
Number of Contact Hours/Week	3:0:0	**SEE Marks**	60
Total Number of Contact Hours	40	**Exam Hours**	03
CREDITS –3			

Course Learning Objectives: This course (18IS645) will enable students to:

- Explain the Role of information management system in business
- Evaluate the role of the major types of information systems in a business environment and their relationship to each other

Module 1	**Contact Hours**
Information Systems in Business : Introduction, The real world of Information Systems, Networks, What you need to know, The fundamental role of IS in business, Trends in IS, Managerial challenges of IT. System Concepts: A foundation, Components of an Information System, Information System Resources, Information System activities, Recognizing Information Systems. Fundamentals of strategic advantages: Strategic IT, Competitive strategy concepts, The competitive advantage of IT, Strategic uses of IT, Building a customer-focused business, The value chain and strategic IS, Reengineering business processes, Becoming an agile company Creating a virtual company, Building a knowledge-creating company. **RBT: L1, L2, L3**	08
Module 2	
Enterprise Business Systems: Introduction, Cross-functional enterprise applications, Enterprise application integration, Transaction processing systems, Enterprise collaboration systems. Functional Business Systems: Introduction, Marketing systems, Manufacturing systems, Human resource systems, Accounting systems, Financial management systems. **RBT: L1, L2, L3**	08
Module 3	
Customer relationship management: Introduction, What is CRM? The three phases of CRM, Benefits and challenges of CRM, Trends in CRM Enterprise resource planning: Introduction, What is ERP? Benefits and challenges of ERP, Trends in ERP. Supply chain Management: Introduction, What is SCM? The role of SCM, Benefits and challenges of SCM, Trends in SCM. **RBT: L1, L2, L3**	08
Module 4	
Electronic commerce fundamentals: Introduction, The scope of ecommerce, Essential e-commerce, processes, Electronic payment processes. e-Commerce applications and issues: E-commerce application trends, Business-to- Consumer e-commerce, Web store requirements, Business-to- Business e-commerce, e-commerce marketplaces, Clicks and bricks in ecommerce **RBT: L1, L2, L3**	08
Module 5	
Decision support in business: Introduction, Decision support trends, Decision support systems (DSS), Management Information Systems, Online analytical processing, Using DSS, Executive information systems, Enterprise portals and decision support, Knowledge management systems, Business and Artificial Intelligence (AI), An overview of AI, Expert systems. **RBT: L1, L2, L3**	08

Course Outcomes: The student will be able to :
• Describe the role of information technology and information systems in business • Record the current issues of information technology and relate those issues to the firm • Interpret how to use information technology to solve business problems
Question Paper Pattern:
• The question paper will have ten questions. • Each full Question consisting of 20 marks • There will be 2 full questions (with a maximum of four sub questions) from each module. • Each full question will have sub questions covering all the topics under a module. • The students will have to answer 5 full questions, selecting one full question from each module.
Textbooks:
1. James A.O'Brien, George M Marakas, Management Information Systems, 7th Edition, Tata McGrawHill. Chapter: 1, 2, 7 , 8 ,9 ,13
Reference Books:
1. Kenneth C. Laudon and Jane P.Laudon, Management Information System, Managing the Digital Firm, 9th Edition, Pearson Education. 2. Steven Alter, Information Systems the Foundation of E-Business, 4th Edition, Pearson Education. 3. W.S.Jawadekar, Management Information System, Tata McGraw Hill

MOBILE APPLICATION DEVELOPMENT
(OPEN ELECTIVE)
(Effective from the academic year 2018 -2019)
SEMESTER – VI

Course Code	**18CS651**	**CIE Marks**	40
Number of Contact Hours/Week	3:0:0	**SEE Marks**	60
Total Number of Contact Hours	40	**Exam Hours**	03

CREDITS –3

Course Learning Objectives: This course (18CS651) will enable students to:

- Learn to setup Android application development environment
- Illustrate user interfaces for interacting with apps and triggering actions
- Interpret tasks used in handling multiple activities
- Identify options to save persistent application data
- Appraise the role of security and performance in Android applications

Module – 1	**Teaching Hours**
Get started, Build your first app, Activities, Testing, debugging and using support libraries **Textbook 1: Lesson 1,2,3** **RBT: L1, L2**	08
Module – 2	
User Interaction, Delightful user experience, Testing your UI **Textbook 1: Lesson 4,5,6** **RBT: L1, L2**	08
Module – 3	
Background Tasks, Triggering, scheduling and optimizing background tasks **Textbook 1: Lesson 7,8** **RBT: L1, L2**	08
Module – 4	
All about data, Preferences and Settings, Storing data using SQLite, Sharing data with content providers, Loading data using Loaders **Textbook 1: Lesson 9,10,11,12** **RBT: L1, L2**	08
Module – 5	
Permissions, Performance and Security, Firebase and AdMob, Publish// **Textbook 1: Lesson 13,14,15** **RBT: L1, L2**	08

Course outcomes: The students should be able to:

- Create, test and debug Android application by setting up Android development environment
- Implement adaptive, responsive user interfaces that work across a wide range of devices.
- Infer long running tasks and background work in Android applications
- Demonstrate methods in storing, sharing and retrieving data in Android applications
- Analyze performance of android applications and understand the role of permissions and security
- Describe the steps involved in publishing Android application to share with the world

Question Paper Pattern:

- The question paper will have ten questions.
- Each full Question consisting of 20 marks

- There will be 2 full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub questions covering all the topics under a module.

The students will have to answer 5 full questions, selecting one full question from each module.

Textbooks:

1. Google Developer Training, "Android Developer Fundamentals Course – Concept Reference", Google Developer Training Team, 2017. https://www.gitbook.com/book/google-developer-training/android-developer-fundamentals-course-concepts/details (Download pdf file from the above link)

Reference Books:

1. Erik Hellman, "Android Programming – Pushing the Limits", 1st Edition, Wiley India Pvt Ltd, 2014.
2. Dawn Griffiths and David Griffiths, "Head First Android Development", 1st Edition, O'Reilly SPD Publishers, 2015.
3. J F DiMarzio, "Beginning Android Programming with Android Studio", 4th Edition, Wiley India Pvt Ltd, 2016. ISBN-13: 978-8126565580
4. Anubhav Pradhan, Anil V Deshpande, " Composing Mobile Apps" using Android, Wiley 2014, ISBN: 978-81-265-4660-2

INTRODUCTION TO DATA SRUCTURES AND ALGORITHM
(OPEN ELECTIVE)
(Effective from the academic year 2018 -2019)
SEMESTER – VI

Course Code	**18CS652**	**CIE Marks**	40
Number of Contact Hours/Week	3:0:0	**SEE Marks**	60
Total Number of Contact Hours	40	**Exam Hours**	03

CREDITS –3

Course Learning Objectives: This course (18CS652) will enable students to:

- Identify different data structures in C programming language
- Appraise the use of data structures in problem solving
- Implement data structures using C programming language.

Module 1	**Contact Hours**
Introduction to C, constants, variables, data types, input output operations, operators and expressions, control statements, arrays, strings, built-in functions, user defined functions, structures, unions and pointers **Text Book 1: Chapter 1 and 2** **RBT: L1, L2**	08
Module 2	
Algorithms, Asymptotic notations, Introduction to data structures, Types of data structures, Arrays. **Text Book 1: Chapter 3 and 4** **RBT: L1, L2**	08
Module 3	
Linked lists, Stacks **Text Book 1: Chapter 5 and 6** **RBT: L1, L2**	08
Module 4	
Queues, Trees **Text Book 1: Chapter 7 and 8** **RBT: L1, L2**	08
Module 5	
Graphs, Sorting ,(selection, insertion, bubble, quick)and searching(Linear, Binary, Hash) **Text Book 1: Chapter 7 and 8** **RBT: L1, L2**	08

Course Outcomes: The student will be able to :

- Identify different data structures in C programming language
- Appraise the use of data structures in problem solving
- Implement data structures using C programming language.

Question Paper Pattern:

- The question paper will have ten questions.
- Each full Question consisting of 20 marks
- There will be 2 full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub questions covering all the topics under a module.
- The students will have to answer 5 full questions, selecting one full question from each module.

Textbooks:

1. Data structures using C , E Balagurusamy, McGraw Hill education (India) Pvt. Ltd, 2013.

Reference Books:

1. Ellis Horowitz and Sartaj Sahni, Fundamentals of Data Structures in C, 2nd Ed, Universities Press, 2014.
2. Seymour Lipschutz, Data Structures Schaum's Outlines, Revised 1st Ed, McGraw Hill, 2014.

PROGRAMMING IN JAVA
(OPEN ELECTIVE)
(Effective from the academic year 2018 -2019)
SEMESTER – VI

Course Code	**18CS653**	**CIE Marks**	40
Number of Contact Hours/Week	3:0:0	**SEE Marks**	60
Total Number of Contact Hours	40	**Exam Hours**	03

CREDITS –3

Course Learning Objectives: This course (18CS653) will enable students to:

- Learn fundamental features of object oriented language and JAVA
- Set up Java JDK environment to create, debug and run simple Java programs.
- Learn object oriented concepts using programming examples.
- Study the concepts of importing of packages and exception handling mechanism.
- Discuss the String Handling examples with Object Oriented concepts

Module – 1	**Teaching Hours**
An Overview of Java: Object-Oriented Programming, A First Simple Program, A Second Short Program, Two Control Statements, Using Blocks of Code, Lexical Issues, The Java Class Libraries, Data Types, Variables, and Arrays: Java Is a Strongly Typed Language, The Primitive Types, Integers, Floating-Point Types, Characters, Booleans, A Closer Look at Literals, Variables, Type Conversion and Casting, Automatic Type Promotion in Expressions, Arrays, A Few Words About Strings **Text book 1: Ch 2, Ch 3** **RBT: L1, L2**	08
Module – 2	
Operators: Arithmetic Operators, The Bitwise Operators, Relational Operators, Boolean Logical Operators, The Assignment Operator, The ? Operator, Operator Precedence, Using Parentheses, Control Statements: Java's Selection Statements, Iteration Statements, Jump Statements. **Text book 1: Ch 4, Ch 5** **RBT: L1, L2**	08
Module – 3	
Introducing Classes: Class Fundamentals, Declaring Objects, Assigning Object Reference Variables, Introducing Methods, Constructors, The this Keyword, Garbage Collection, The finalize( ) Method, A Stack Class, A Closer Look at Methods and Classes: Overloading Methods, Using Objects as Parameters, A Closer Look at Argument Passing, Returning Objects, Recursion, Introducing Access Control, Understanding static, Introducing final, Arrays Revisited, Inheritance: Inheritance, Using super, Creating a Multilevel Hierarchy, When Constructors Are Called, Method Overriding, Dynamic Method Dispatch, Using Abstract Classes, Using final with Inheritance, The Object Class. **Text book 1: Ch 6, Ch 7.1-7.9, Ch 8.** **RBT: L1, L2**	08
Module – 4	
Packages and Interfaces: Packages, Access Protection, Importing Packages, Interfaces, Exception Handling: Exception-Handling Fundamentals, Exception Types, Uncaught Exceptions, Using try and catch, Multiple catch Clauses, Nested try Statements, throw, throws, finally, Java's Built-in Exceptions, Creating Your Own Exception Subclasses, Chained Exceptions, Using Exceptions.	08

Text book 1: Ch 9, Ch 10 **RBT: L1, L2**	
Module – 5	
Enumerations, Type Wrappers, I/O, Applets, and Other Topics: I/O Basics, Reading Console Input, Writing Console Output, The PrintWriter Class, Reading and Writing Files, Applet Fundamentals, The transient and volatile Modifiers, Using instanceof, strictfp, Native Methods, Using assert, Static Import, Invoking Overloaded Constructors Through this( ), String Handling: The String Constructors, String Length, Special String Operations, Character Extraction, String Comparison, Searching Strings, Modifying a String, Data Conversion Using valueOf( ), Changing the Case of Characters Within a String , Additional String Methods, StringBuffer, StringBuilder. **Text book 1: Ch 12.1,12.2, Ch 13, Ch 15** **RBT: L1, L2**	08
Course outcomes: The students should be able to:	
• Explain the object-oriented concepts and JAVA. • Develop computer programs to solve real world problems in Java. Develop simple GUI interfaces for a computer program to interact with users	
Question Paper Pattern:	
• The question paper will have ten questions. • Each full Question consisting of 20 marks • There will be 2 full questions (with a maximum of four sub questions) from each module. • Each full question will have sub questions covering all the topics under a module. • The students will have to answer 5 full questions, selecting one full question from each module.	
Text Books:	
1. Herbert Schildt, Java The Complete Reference, 7th Edition, Tata McGraw Hill, 2007. (Chapters 2, 3, 4, 5, 6,7, 8, 9,10, 12,13,15)	
Reference Books:	
1. Cay S Horstmann, "Core Java - Vol. 1 Fundamentals", Pearson Education, 10th Edition, 2016. 2. Raoul-Gabriel Urma, Mario Fusco, Alan Mycroft, "Java 8 in Action", Dreamtech Press/Manning Press, 1st Edition, 2014.	

INTRODUCTION TO OPERATING SYSTEM (OPEN ELECTIVE) (Effective from the academic year 2018 -2019) SEMESTER – VII			
Course Code	**18CS654**	**CIE Marks**	40
Number of Contact Hours/Week	3:0:0	**SEE Marks**	60
Total Number of Contact Hours	40	**Exam Hours**	03
CREDITS –3			

Course Learning Objectives: This course (18CS654) will enable students to:

- Explain the fundamentals of operating system
- Comprehend multithreaded programming, process management, memory management and storage management.
- Familier with various types of operating systems

Module – 1	**Teaching Hours**
Introduction: What OS do, Computer system organization, architecture, structure, Operations, Process, memory and storage management, Protection and security, Distributed systems, Special purpose systems, computing environments. System Structure: OS Services, User OSI, System calls, Types of system calls, System programs, OS design and implementation, OS structure, Virtual machines, OS generation, system boot **Textbook1: Chapter 1, 2** **RBT: L1, L2**	08
Module – 2	
Process Concept: Overview, Process scheduling, Operations on process, IPC, Examples in IPC, Communication in client-server systems. Multithreaded Programming: Overview, Models, Libraries, Issues, OS Examples **Textbook1: Chapter 3,4** **RBT: L1, L2**	08
Module – 3	
Process Scheduling: Basic concept, Scheduling criteria, Algorithm, multiple processor scheduling, thread scheduling, OS Examples, Algorithm Evaluation. Synchronization: Background, the critical section problem, Petersons solution, Synchronization hardware, Semaphores, Classic problems of synchronization, Monitors, Synchronization examples, Atomic transactions **Textbook1: Chapter 5, 6** **RBT: L1, L2**	08
Module – 4	
Deadlocks: System model, Deadlock characterization, Method of handling deadlock, Deadlock prevention, Avoidance, Detection, Recovery from deadlock Memory management strategies: Background, swapping, contiguous memory allocation,	08

paging, structure of page table, segmentation, **Textbook1: Chapter 7, 8** **RBT: L1, L2**	
Module – 5	
Virtual Memory management: Background, Demand paging, Copy-on-write, Page replacement, allocation of frames, Trashing, Memory mapped files, Allocating Kernel memory, Operating system examples File system: File concept, Access methods, Directory structure, File system mounting, File sharing, protection **Textbook1: Chapter 9, 10** **RBT: L1, L2**	08
Course outcomes: The students should be able to:	
• Explain the fundamentals of operating system • Comprehend process management, memory management and storage management. • Familiar with various types of operating systems	
Question Paper Pattern:	
• The question paper will have ten questions. • Each full Question consisting of 20 marks • There will be 2 full questions (with a maximum of four sub questions) from each module. • Each full question will have sub questions covering all the topics under a module. • The students will have to answer 5 full questions, selecting one full question from each module.	
Text Books:	
1. A. Silberschatz, P B Galvin, G Gagne, Operating systems, 7th edition, John Wiley and sons,.	
Reference Books:	
1. William Stalling,"Operating Systems: Internals and Design Principles", Pearson Education, 1st Edition, 2018. 2. Andrew S Tanenbaum, Herbert BOS, "Modern Operating Systems", Pearson Education, 4th Edition, 2016	

SOFTWARE TESTING LABORATORY (Effective from the academic year 2018 -2019) SEMESTER – VI			
Course Code	**18ISL66**	**CIE Marks**	40
Number of Contact Hours/Week	0:2:2	**SEE Marks**	60
Total Number of Lab Contact Hours	36	**Exam Hours**	03
Credits – 2			

Course Learning Objectives: This course (18ISL66) will enable students to:

- Analyse the requirements for the given problem statement
- Design and implement various solutions for the given problem
- Employ various design strategies for problem solving.
- Construct control flow graphs for the solution that is implemented
- Create appropriate document for the software artefact

Descriptions (if any):

Design, develop, and implement the specified algorithms for the following problems using any language of your choice under LINUX /Windows environment.

Programs List:

1.	Design and develop a program in a language of your choice to solve the triangle problem defined as follows: Accept three integers which are supposed to be the three sides of a triangle and determine if the three values represent an equilateral triangle, isosceles triangle, scalene triangle, or they do not form a triangle at all. Assume that the upper limit for the size of any side is 10. Derive test cases for your program based on boundary-value analysis, execute the test cases and discuss the results.
2.	Design, develop, code and run the program in any suitable language to solve the commission problem. Analyze it from the perspective of boundary value testing, derive different test cases, execute these test cases and discuss the test results.
3.	Design, develop, code and run the program in any suitable language to implement the NextDate function. Analyze it from the perspective of boundary value testing, derive different test cases, execute these test cases and discuss the test results.
4.	Design and develop a program in a language of your choice to solve the triangle problem defined as follows: Accept three integers which are supposed to be the three sides of a triangle and determine if the three values represent an equilateral triangle, isosceles triangle, scalene triangle, or they do not form a triangle at all. Assume that the upper limit for the size of any side is 10. Derive test cases for your program based on equivalence class partitioning, execute the test cases and discuss the results.
5.	Design, develop, code and run the program in any suitable language to solve the commission problem. Analyze it from the perspective of equivalence class testing, derive different test cases, execute these test cases and discuss the test results.
6.	Design, develop, code and run the program in any suitable language to implement the NextDate function. Analyze it from the perspective of equivalence class value testing, derive different test cases, execute these test cases and discuss the test results.
7.	Design and develop a program in a language of your choice to solve the triangle problem defined as follows: Accept three integers which are supposed to be the three sides of a triangle and determine if the three values represent an equilateral triangle, isosceles triangle, scalene triangle, or they do not form a triangle at all. Derive test cases for your program based on decision-table approach, execute the test cases and discuss the results.
8.	Design, develop, code and run the program in any suitable language to solve the commission problem. Analyze it from the perspective of decision table-based testing, derive different test cases, execute these test cases and discuss the test results.
9.	Design, develop, code and run the program in any suitable language to solve the commission

	problem. Analyze it from the perspective of dataflow testing, derive different test cases, execute these test cases and discuss the test results.
10.	Design, develop, code and run the program in any suitable language to implement the binary search algorithm. Determine the basis paths and using them derive different test cases, execute these test cases and discuss the test results.
11.	Design, develop, code and run the program in any suitable language to implement the quicksort algorithm. Determine the basis paths and using them derive different test cases, execute these test cases and discuss the test results.
12.	Design, develop, code and run the program in any suitable language to implement an absolute letter grading procedure, making suitable assumptions. Determine the basis paths and using them derive different test cases, execute these test cases and discuss the test results

Laboratory Outcomes: The student should be able to:

- List out the requirements for the given problem
- Design and implement the solution for given problem in any programming language(C,C++,JAVA)
- Derive test cases for any given problem
- Apply the appropriate technique for the design of flow graph.
- Create appropriate document for the software artefact.

Conduct of Practical Examination:

- All laboratory experiments, excluding the first, are to be included for practical examination.
- Experiment distribution
  - For questions having only one part: Students are allowed to pick one experiment from the lot and are given equal opportunity.
  - For questions having part A and B: Students are allowed to pick one experiment from part A and one experiment from part B and are given equal opportunity.
- Change of experiment is allowed only once and marks allotted for procedure part to be made zero.
- Marks Distribution *(Courseed to change in accoradance with university regulations)*
  m) For questions having only one part – Procedure + Execution + Viva-Voce: 15+70+15 = 100 Marks
  n) For questions having part A and B
     i. Part A – Procedure + Execution + Viva = 4 + 21 + 5 = 30 Marks
     ii. Part B – Procedure + Execution + Viva = 10 + 49+ 11 = 70 Marks

FILE STRUCTURES LABORATORY WITH MINI PROJECT
(Effective from the academic year 2018 -2019)
SEMESTER – VI

Course Code	**18ISL67**	**CIE Marks**	40
Number of Contact Hours/Week	0:2:2	**SEE Marks**	60
Total Number of Lab Contact Hours	36	**Exam Hours**	03

Credits – 2

Course Learning Objectives: This course (18CISL67) will enable students to:

- Apply the concepts of Unix IPC to implement a given function.
- Measure the performance of different file structures
- Write a program to manage operations on given file system.
- Demonstrate hashing and indexing techniques

Descriptions (if any):

Programs List:

PART A

1.	Write a program to read series of names, one per line, from standard input and write these names spelled in reverse order to the standard output using I/O redirection and pipes. Repeat the exercise using an input file specified by the user instead of the standard input and using an output file specified by the user instead of the standard output.
2.	Write a program to read and write student objects with fixed-length records and the fields delimited by "|". Implement pack ( ), unpack ( ), modify ( ) and search ( ) methods.
3.	Write a program to read and write student objects with Variable - Length records using any suitable record structure. Implement pack ( ), unpack ( ), modify ( ) and search ( ) methods.
4.	Write a program to write student objects with Variable - Length records using any suitable record structure and to read from this file a student record using RRN.
5.	Write a program to implement simple index on primary key for a file of student objects. Implement add ( ), search ( ), delete ( ) using the index.
6.	Write a program to implement index on secondary key, the name, for a file of student objects. Implement add ( ), search ( ), delete ( ) using the secondary index.
7.	Write a program to read two lists of names and then match the names in the two lists using Consequential Match based on a single loop. Output the names common to both the lists.
8.	Write a program to read k Lists of names and merge them using k-way merge algorithm with k = 8.

PART B MINI PROJECT

Student should develop mini project on the topics mentioned below or similar applications **Document processing, transaction management, indexing and hashing, buffer management, configuration management. Not limited to these.**

Laboratory Outcomes: The student should be able to:

- Implement operations related to files
- Apply the concepts of file system to produce the given application.
- Evaluate performance of various file systems on given parameters.

Conduct of Practical Examination:

- All laboratory experiments, excluding the first, are to be included for practical examination.
- Experiment distribution
  - For questions having only one part: Students are allowed to pick one experiment from the lot and are given equal opportunity.
  - For questions having part A and B: Students are allowed to pick one experiment from part A and one experiment from part B and are given equal opportunity.

- Change of experiment is allowed only once and marks allotted for procedure part to be made zero.
- Marks Distribution *(Courseed to change in accoradance with university regulations)*
  - o) For questions having only one part – Procedure + Execution + Viva-Voce: 15+70+15 = 100 Marks
  - p) For questions having part A and B
    - i. Part A – Procedure + Execution + Viva = 4 + 21 + 5 = 30 Marks
    - ii. Part B – Procedure + Execution + Viva = 10 + 49+ 11 = 70 Marks

MOBILE APPLICATION DEVELOPMENT
(Effective from the academic year 2018 -2019)
SEMESTER – VI

Course Code	**18CSMP68**	**IA Marks**	40
Number of Contact Hours/Week	0:0:2	**Exam Marks**	60
Total Number of Contact Hours	3 Hours/Week	**Exam Hours**	03

CREDITS – 02

Laboratory Objectives: Thislaboratory (18CSMP68) will enable students to

- Learn and acquire the art of Android Programming.
- ConfigureAndroid studio to run the applications.
- Understand and implement Android's User interface functions.
- Create, modify and query on SQlite database.
- Inspect different methods of sharing data using services.

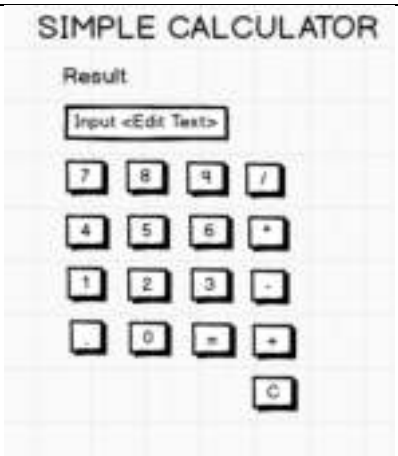
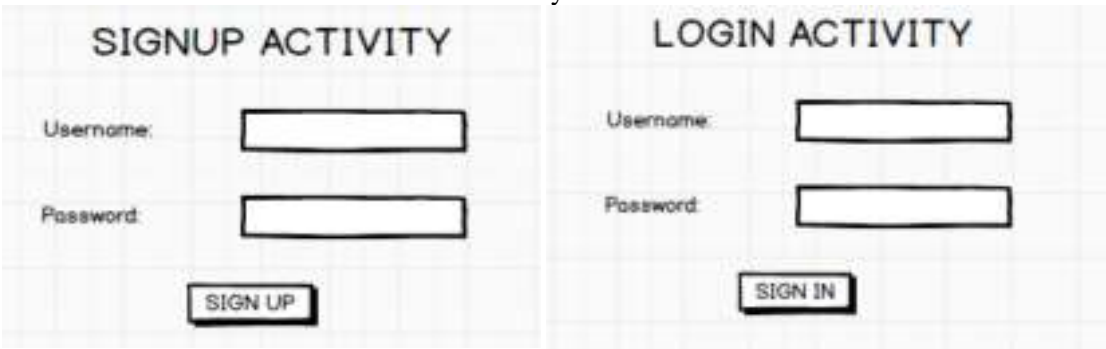
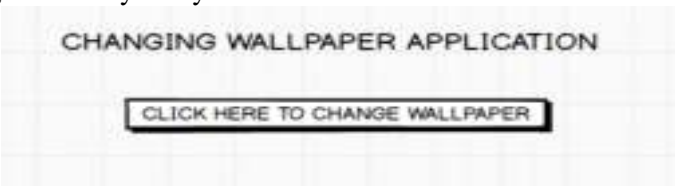
Descriptions (if any):

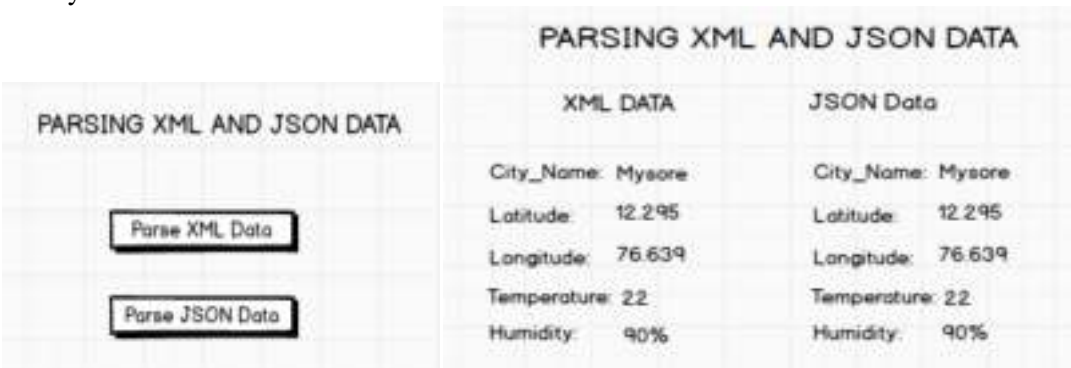
1. The installation procedure of the Android Studio/Java software must be demonstrated and carried out in groups.
2. Students should use the latest version of Android Studio/Java/ Kotlin to execute these programs. Diagrams given are for representational purposes only, students are expected to improvise on them.
3. **Part B programs should be developed as an application and are to be demonstrated as a mini project in a group by adding extra features or the students can also develop their application and demonstrate it as a mini-project. (Projects/programs are not limited to the list given in Part B).**

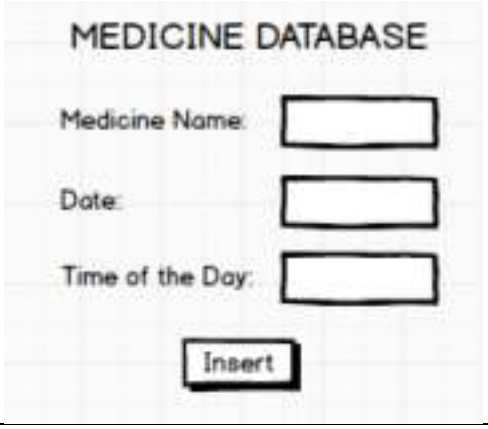
Programs List:

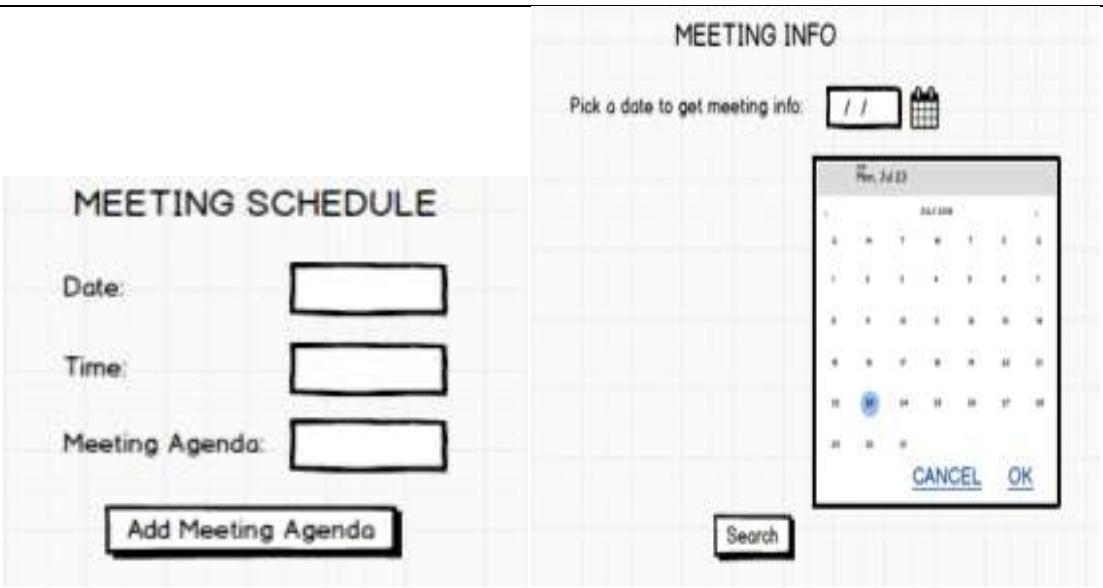
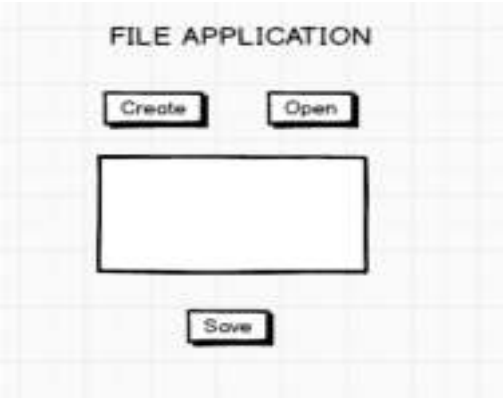
PART – A

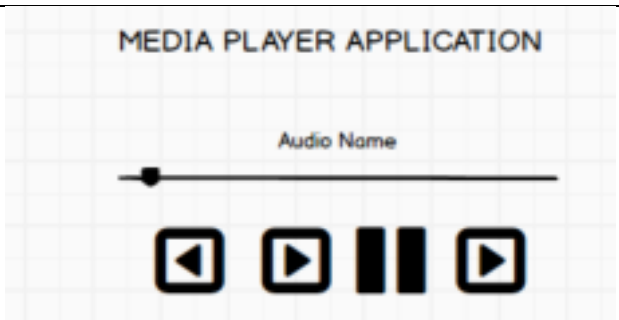
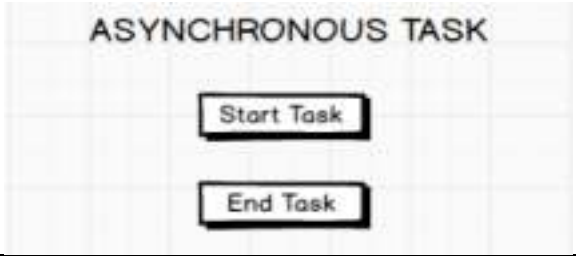
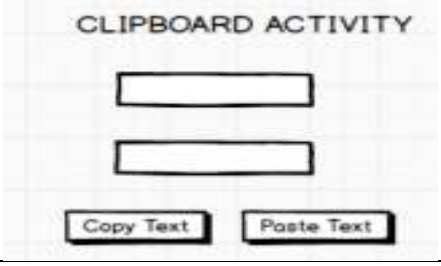
1	Create an application to design aVisiting Card. The Visiting card should havea companylogoatthe top right corner. The company name should be displayed in Capital letters, aligned to the center. Information like the name of the employee, job title, phone number, address, email, fax and the website address isto be displayed. Insert a horizontal line between the job title and the phone number. 
2	Develop an Android application usingcontrols like Button, TextView, EditText for designing a calculatorhaving basic functionality like Addition, Subtraction, Multiplication,andDivision.

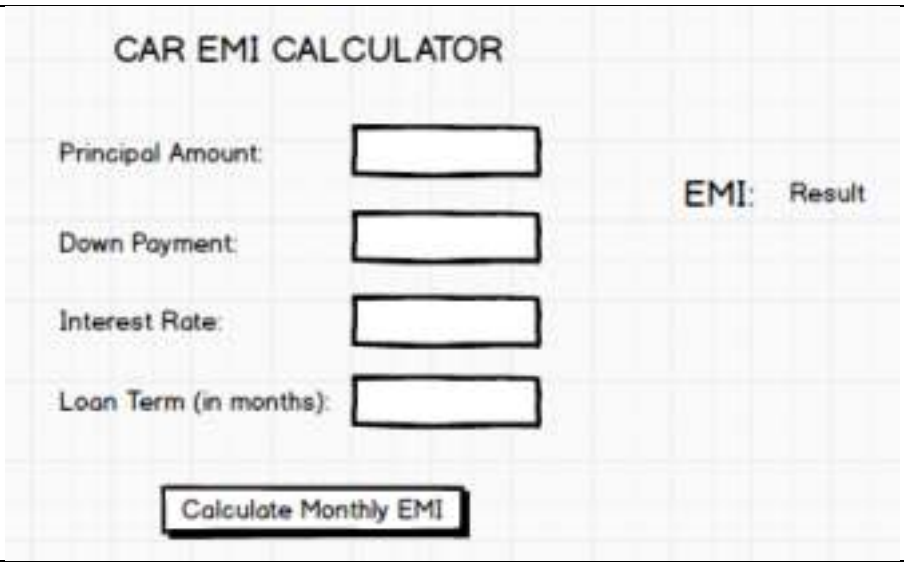
	
3	Create a SIGN Up activity with Username and Password. Validation of password should happen based on the following rules: • Password should contain uppercase and lowercase letters. • Password should contain letters and numbers. • Password should contain special characters. • Minimum length of the password (the default value is 8). On successful **SIGN UP** proceed to the next Login activity. Here the user should **SIGN IN** using the Username and Password created during signup activity. If the Username and Password are matched then navigate to the next activity whichdisplays a message saying "Successful Login" or else display a toast message saying "Login Failed".The user is given only two attempts and after thatdisplay a toast message saying "Failed Login Attempts" and disable the SIGN IN button. Use Bundle to transfer information from one activity to another. 
4	Develop an application to set an image as wallpaper. On click of a button, the wallpaper image should start to change randomly every 30 seconds. 
5	Write a program to create an activity with two buttons START and STOP. On pressingoftheSTART button, the activity must start the counter by displaying the numbers from One and the counter must keep on counting until the STOP button is pressed. Display the counter

	value in a TextViewcontrol. 
6	Create two files of XML and JSON type with values for City_Name, Latitude, Longitude, Temperature,andHumidity. Develop an application to create an activity with two buttons to parse the XML and JSON files which when clicked should display the data in their respective layouts side by side. 
7	Develop a simple application withoneEditTextso that the user can write some text in it. Create a button called “Convert Text to Speech” that converts the user input text into voice. 
8	Create an activity like a phone dialer withCALLand SAVE buttons. On pressing the CALL button, it must call the phone number and on pressing the SAVE button it must save the number to the phone contacts.

	
PART - B	
1	Write a program to enter Medicine Name, Date and Time of the Day as input from the user and store it in the SQLite database. Input for Time of the Day should be either Morning or Afternoon or Eveningor Night. Trigger an alarm based on the Date and Time of the Day and display the Medicine Name. 
2	Develop a content provider application with an activity called “Meeting Schedule” which takes Date, Time and Meeting Agenda as input from the user and store this information into the SQLite database. Create another application with an activity called “Meeting Info” having DatePicker control, which on the selection of a date should display the Meeting Agenda information for that particular date, else it should display a toast message saying “No Meeting on this Date”.

	
3	Create an application to receive an incoming SMS which is notified to the user. On clicking this SMS notification, the message content and the number should be displayed on the screen. Use appropriate emulator control to send the SMS message to your application. 
4	Write a program to create an activity having a Text box, and also Save, Open and Create buttons. The user has to write some text in the Text box. On pressing the Create button the text should be saved as a text file in MkSDcard. On subsequent changes to the text, the Save button should be pressed to store the latest content to the same file. On pressing the Open button, it should display the contents from the previously stored files in the Text box. If the user tries to save the contents in the Textbox to a file without creating it, then a toast message has to be displayed saying "First Create a File". 
5	Create an application to demonstrate a basic media playerthat allows the user to Forward, Backward, Play and Pause an audio. Also, make use of the indicator in the seek bar to move the audio forward or backward as required.

	
6	Develop an application to demonstrate the use of Asynchronous tasks in android. The asynchronous task should implement the functionality of a simple moving banner. On pressing the **Start Task** button, the banner message should scrollfrom right to left. On pressing the **Stop Task** button, the banner message should stop.Let the banner message be "Demonstration of Asynchronous Task". 
7	Develop an application that makes use of the clipboard framework for copying and pasting of the text. The activity consists of two EditText controls and two Buttons to trigger the copy and paste functionality. 
8	Create an AIDL service that calculates Car Loan EMI. The formula to calculate EMI is $\mathbf{E = P * (r(1+r)^n)/((1+r)^n-1)}$ where E = The EMI payable on the car loan amount P = The Car loan Principal Amount r = The interest rate value computed on a monthly basis n = The loan tenure in the form of months The down payment amount has to be deducted from the principal amount paid towards buying the Car. Develop an application that makes use of this AIDL service to calculate the EMI. This application should have four EditText to read the PrincipalAmount, Down Payment, Interest Rate, Loan Term (in months) and a button named as "Calculate Monthly EMI". On click of this button, the result should be shown in a TextView. Also, calculate the EMI by varying the Loan Term and Interest Rate values.



Laboratory Outcomes: After studying theselaboratory programs, students will be able to

- Create, test and debug Android application by setting up Android development environment.
- Implement adaptive, responsive user interfaces that work across a wide range of devices.
- Infer long running tasks and background work in Android applications.
- Demonstrate methods in storing, sharing and retrieving data in Android applications.
- Infer the role of permissions and security for Android applications.

Procedure to Conduct Practical Examination

- Experiment distribution
  - For laboratories having only one part: Students are allowed to pick oneexperiment from the lot with equal opportunity.
  - For laboratories having PART A and PART B: Students are allowed to pick oneexperiment from PART A and one experiment from PART B, with equalopportunity.
- Change of experiment is allowed only once and marks allotted for procedure to be made zero of the changed part only.
- Marks Distribution (Courseed to change in accordance with university regulations)
  - For laboratories having only one part – Procedure + Execution + Viva-Voce: 15+70+15= 100 Marks
  - For laboratories having PART A and PART B
    i. Part A – Procedure + Execution + Viva = 6 + 28 + 6 = 40 Marks
    ii. Part B – Procedure + Execution + Viva = 9 + 42 + 9 = 60 Marks

Text Books:

1. Google Developer Training, **"Android Developer Fundamentals Course – Concept Reference",** Google Developer Training Team, 2017. https://www.gitbook.com/book/google-developer-training/android-developer-fundamentals-course-concepts/details
   (Download pdf file from the above link)

Reference Books:

1. Erik Hellman, **"Android Programming – Pushing the Limits",** 1st Edition, Wiley India Pvt Ltd, 2014. ISBN-13: 978-8126547197
2. Dawn Griffiths and David Griffiths, **"Head First Android Development",** 1st Edition, O'Reilly SPD Publishers, 2015. ISBN-13: 978-9352131341
3. Bill Phillips, Chris Stewart and Kristin Marsicano, **"Android Programming: The Big Nerd Ranch Guide",** 3rd Edition, Big Nerd Ranch Guides, 2017. ISBN-13: 978-0134706054

ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING (Effective from the academic year 2018 -2019) SEMESTER – VII			
Course Code	**18CS71**	**CIE Marks**	40
Number of Contact Hours/Week	4:0:0	**SEE Marks**	60
Total Number of Contact Hours	50	**Exam Hours**	03
CREDITS –4			
Course Learning Objectives: This course (18CS71) will enable students to: • Explain Artificial Intelligence and Machine Learning • Illustrate AI and ML algorithm and their use in appropriate applications			

Module 1	**Contact Hours**
What is artificial intelligence?, Problems, problem spaces and search, Heuristic search techniques **Texbook 1: Chapter 1, 2 and 3** **RBT: L1, L2**	10
Module 2	
Knowledge representation issues, Predicate logic, Representaiton knowledge using rules. Concpet Learning: Concept learning task, Concpet learning as search, Find-S algorithm, Candidate Elimination Algorithm, Inductive bias of Candidate Elimination Algorithm. **Texbook 1: Chapter 4, 5 and 6** **Texbook2: Chapter 2 (2.1-2.5, 2.7)** **RBT: L1, L2, L3**	10
Module 3	
Decision Tree Learning: Introduction, Decision tree representation, Appropriate problems, ID3 algorith. Aritificil Nueral Network: Introduction, NN representation, Appropriate problems, Perceptrons, Backpropagation algorithm. **Texbook2: Chapter 3 (3.1-3.4), Chapter 4 (4.1-4.5)** **RBT: L1, L2, L3**	10
Module 4	
Bayesian Learning: Introduction, Bayes theorem, Bayes theorem and concept learning, ML and LS error hypothesis, ML for predicting, MDL principle, Bates optimal classifier, Gibbs algorithm, Navie Bayes classifier, BBN, EM Algorithm **Texbook2: Chapter 6** **RBT: L1, L2, L3**	10
Module 5	
Instance-Base Learning: Introduction, k-Nearest Neighbour Learning, Locally weighted regression, Radial basis function, Case-Based reasoning. Reinforcement Learning: Introduction, The learning task, Q-Learning. **Texbook 1: Chapter 8 (8.1-8.5), Chapter 13 (13.1 – 13.3)** **RBT: L1, L2, L3**	10
Course Outcomes: The student will be able to :	

- Appaise the theory of Artificial intelligence and Machine Learning.
- Illustrate the working of AI and ML Algorithms.
- Demonstrate the applications of AI and ML.

Question Paper Pattern:

- The question paper will have ten questions.
- Each full Question consisting of 20 marks
- There will be 2 full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub questions covering all the topics under a module.
- The students will have to answer 5 full questions, selecting one full question from each module.

Textbooks:

1. Tom M Mitchell,**"Machine Lerning",**1st Edition, McGraw Hill Education, 2017.
2. Elaine Rich, Kevin K and S B Nair, **"Artificial Inteligence",** 3rd Edition, McGraw Hill Education, 2017.

Reference Books:

1. Saroj Kaushik, Artificial Intelligence, Cengage learning
2. Stuart Rusell, Peter Norving , Artificial Intelligence: A Modern Approach, Pearson Education 2nd Edition
3. AurÈlienGÈron,"Hands-On Machine Learning with Scikit-Learn and Tensor Flow: Concepts, Tools, and Techniques to Build Intelligent Systems", 1st Edition, Shroff/O'Reilly Media, 2017.
4. Trevor Hastie, Robert Tibshirani, Jerome Friedman, h The Elements of Statistical Learning, 2nd edition, springer series in statistics.
5. Ethem Alpaydın, Introduction to machine learning, second edition, MIT press
6. Srinvivasa K G and Shreedhar, " Artificial Intelligence and Machine Learning", Cengage

BIG DATA AND ANALYTICS (Effective from the academic year 2018 -2019) SEMESTER – VII			
Course Code	**18CS72**	**CIE Marks**	40
Number of Contact Hours/Week	4:0:0	**SEE Marks**	60
Total Number of Contact Hours	50	**Exam Hours**	03
CREDITS –4			

Course Learning Objectives: This course (18CS72) will enable students to:

- Understand fundamentals of Big Data analytics
- Explore the Hadoop framework and Hadoop Distributed File system
- Illustrate the concepts of NoSQL using MongoDB and Cassandra for Big Data
- Employ MapReduce programming model to process the big data
- Understand various machine learning algorithms for Big Data Analytics, Web Mining and Social Network Analysis.

Module 1	**Contact Hours**
Introduction to Big Data Analytics: Big Data, Scalability and Parallel Processing, Designing Data Architecture, Data Sources, Quality, Pre-Processing and Storing, Data Storage and Analysis, Big Data Analytics Applications and Case Studies. **Text book 1: Chapter 1: 1.2 -1.7** **RBT: L1, L2, L3**	10
Module 2	
Introduction to Hadoop (T1): Introduction, Hadoop and its Ecosystem, Hadoop Distributed File System, MapReduce Framework and Programming Model, Hadoop Yarn, Hadoop Ecosystem Tools. **Hadoop Distributed File System Basics (T2):** HDFS Design Features, Components, HDFS User Commands. **Essential Hadoop Tools (T2):** Using Apache Pig, Hive, Sqoop, Flume, Oozie, HBase. **Text book 1: Chapter 2 :2.1-2.6** **Text Book 2: Chapter 3** **Text Book 2: Chapter 7 (except walk throughs)** **RBT: L1, L2, L3**	10
Module 3	
NoSQL Big Data Management, MongoDB and Cassandra: Introduction, NoSQL Data Store, NoSQL Data Architecture Patterns, NoSQL to Manage Big Data, Shared-Nothing Architecture for Big Data Tasks, MongoDB, Databases, Cassandra Databases. **Text book 1: Chapter 3: 3.1-3.7** **RBT: L1, L2, L3**	10
Module 4	
MapReduce, Hive and Pig: Introduction, MapReduce Map Tasks, Reduce Tasks and MapReduce Execution, Composing MapReduce for Calculations and Algorithms, Hive, HiveQL, Pig. **Text book 1: Chapter 4: 4.1-4.6** **RBT: L1, L2, L3**	10
Module 5	
Machine Learning Algorithms for Big Data Analytics: Introduction, Estimating the relationships, Outliers, Variances, Probability Distributions, and Correlations, Regression analysis, Finding Similar Items, Similarity of Sets and Collaborative Filtering, Frequent Itemsets and Association Rule Mining. **Text, Web Content, Link, and Social Network Analytics:** Introduction, Text mining, Web	10

Mining, Web Content and Web Usage Analytics, Page Rank, Structure of Web and analyzing a Web Graph, Social Network as Graphs and Social Network Analytics: **Text book 1: Chapter 6: 6.1 to 6.5** **Text book 1: Chapter 9: 9.1 to 9.5**	

Course Outcomes: The student will be able to:

- Understand fundamentals of Big Data analytics.
- Investigate Hadoop framework and Hadoop Distributed File system.
- Illustrate the concepts of NoSQL using MongoDB and Cassandra for Big Data.
- Demonstrate the MapReduce programming model to process the big data along with Hadoop tools.
- Use Machine Learning algorithms for real world big data.
- Analyze web contents and Social Networks to provide analytics with relevant visualization tools.

Question Paper Pattern:

- The question paper will have ten questions.
- Each full Question consisting of 20 marks
- There will be 2 full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub questions covering all the topics under a module.
- The students will have to answer 5 full questions, selecting one full question from each module.

Textbooks:

1. Raj Kamal and Preeti Saxena, "**Big Data Analytics Introduction to Hadoop, Spark, and Machine-Learning",** McGraw Hill Education, 2018 ISBN: 9789353164966, 9353164966
2. Douglas Eadline, **"Hadoop 2 Quick-Start Guide: Learn the Essentials of Big Data Computing in the Apache Hadoop 2 Ecosystem",** 1st Edition, Pearson Education, 2016. ISBN-13: 978-9332570351

Reference Books:

1. Tom White, **"Hadoop: The Definitive Guide",** 4th Edition, O'Reilly Media, 2015.ISBN-13: 978-9352130672
2. Boris Lublinsky, Kevin T Smith, Alexey Yakubovich, **"Professional Hadoop Solutions",** 1st Edition, Wrox Press, 2014ISBN-13: 978-8126551071
3. Eric Sammer, **"Hadoop Operations: A Guide for Developers and Administrators",** 1st Edition, O'Reilly Media, 2012.ISBN-13: 978-9350239261
4. Arshdeep Bahga, Vijay Madisetti, **"Big Data Analytics: A Hands-On Approach",** 1st Edition, VPT Publications, 2018. ISBN-13: 978-0996025577

SOFTWARE ARCHITECTURE AND DESIGN PATTERNS (Effective from the academic year 2018 -2019) SEMESTER – VII			
Course Code	**18CS731**	**CIE Marks**	40
Number of Contact Hours/Week	3:0:0	**SEE Marks**	60
Total Number of Contact Hours	40	**Exam Hours**	03
CREDITS –3			

Course Learning Objectives: This course (18CS731) will enable students to:

- Learn How to add functionality to designs while minimizing complexity.
- What code qualities are required to maintain to keep code flexible?
- To Understand the common design patterns.
- To explore the appropriate patterns for design problems

Module 1	**Contact Hours**
Introduction: what is a design pattern? describing design patterns, the catalog of design pattern, organizing the catalog, how design patterns solve design problems, how to select a design pattern, how to use a design pattern. A Notation for Describing Object-Oriented Systems **Textbook 1: Chapter 1 and 2.7** **Analysis a System**: overview of the analysis phase, stage 1: gathering the requirements functional requirements specification, defining conceptual classes and relationships, using the knowledge of the domain. Design and Implementation, discussions and further reading. **Textbook 1: Chapter 6** **RBT: L1, L2, L3**	08
Module 2	
Design Pattern Catalog: Structural patterns, Adapter, bridge, composite, decorator, facade, flyweight, proxy. **Textbook 2: chapter 4** **RBT: L1, L2, L3**	08
Module 3	
BehavioralPatterns: Chain of Responsibility, Command, Interpreter, Iterator, Mediator, Memento, Observer, State, Template Method **Textbook 2: chapter 5** **RBT: L1, L2, L3**	08
Module 4	
Interactive systems and the MVC architecture: Introduction, The MVC architectural pattern, analyzing a simple drawing program, designing the system, designing of the subsystems, getting into implementation, implementing undo operation, drawing incompleteitems, adding a new feature, pattern-based solutions. **Textbook 1: Chapter 11** **RBT: L1, L2, L3**	08
Module 5	
Designing with Distributed Objects: Client server system, java remote method invocation, implementing an object-oriented system on the web (discussions and further reading) a note on input and output, selection statements, loops arrays. **Textbook 1: Chapter 12** **RBT: L1, L2, L3**	08

Course Outcomes: The student will be able to :

- Design and implement codes with higher performance and lower complexity
- Be aware of code qualities needed to keep code flexible
- Experience core design principles and be able to assess the quality of a design with respect to these principles.
- Capable of applying these principles in the design of object oriented systems.
- Demonstrate an understanding of a range of design patterns. Be capable of comprehending a design presented using this vocabulary.
- Be able to select and apply suitable patterns in specific contexts

Question Paper Pattern:

- The question paper will have ten questions.
- Each full Question consisting of 20 marks
- There will be 2 full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub questions covering all the topics under a module.
- The students will have to answer 5 full questions, selecting one full question from each module.

Textbooks:

1. Brahma Dathan, Sarnath Rammath, Object-oriented analysis, design and implementation, Universities Press,2013
2. Erich Gamma, Richard Helan, Ralph Johman, John Vlissides , Design Patterns, Pearson Publication,2013.

Reference Books:

1. Frank Bachmann, ReginеMeunier, Hans Rohnert "Pattern Oriented Software Architecture" –Volume 1, 1996.
2. William J Brown et al., "Anti-Patterns: Refactoring Software, Architectures and Projects in Crisis", John Wiley, 1998.

HIGH PERFORMANCE COMPUTING (Effective from the academic year 2018 -2019) SEMESTER – VII			
Course Code	18CS732	**CIE Marks**	40
Number of Contact Hours/Week	3:0:0	**SEE Marks**	60
Total Number of Contact Hours	40	**Exam Hours**	03
CREDITS –3			

Course Learning Objectives: This course (18CS732) will enable students to:

- Introduce students the design, analysis, and implementation, of high performance computational science and engineering applications.
- Illustrate on advanced computer architectures, parallel algorithms, parallel languages, and performance-oriented computing.

Module – 1	**Contact Hours**
Introduction to Parallel Computing: Motivating Parallelism, Scope of Parallel Computing, **Parallel Programming Platforms:** Implicit Parallelism: Trends in Microprocessor Architectures, Limitations of Memory System Performance, Dichotomy of Parallel Computing Platforms, Physical Organization of Parallel Platforms, Communication Costs in Parallel Machines, Routing Mechanisms for Interconnection Networks, Impact of Process-Processor Mapping and Mapping Techniques. **T1: Ch: 1.1, 1.2, 2.1 – 2.7** **RBT: L1, L2**	08
Module – 2	
Principles of Parallel Algorithm Design: Preliminaries, Decomposition Techniques, Characteristics of Tasks and Interactions, Mapping Techniques for Load Balancing, Methods for Containing Interaction Overheads, Parallel Algorithm Models **Basic Communication Operations:** One-to-All Broadcast and All-to-One Reduction, All-to-All Broadcast and Reduction, All-Reduce and Prefix-Sum Operations, Scatter and Gather, All-to-All Personalized Communication, Circular Shift, Improving the Speed of Some Communication Operations **T1: Ch 3, 4** **RBT: L1, L2**	08
Module – 3	
Analytical Modeling of Parallel Programs: Sources of Overhead in Parallel Programs, Performance Metrics for Parallel Systems, The Effect of Granularity on Performance, Scalability of Parallel Systems. Minimum Execution Time and Minimum Cost-Optimal Execution Time, Asymptotic Analysis of Parallel Programs Section 5.7. Other Scalability Metrics, Programming Using the Message-Passing Paradigm: Principles of Message-Passing Programming, The Building Blocks: Send and Receive Operations, MPI: the Message Passing Interface, Topologies and Embedding, Overlapping Communication with Computation, Collective Communication and Computation Operations, Groups and Communicators **T1: Ch 5, 6** **RBT: L1, L2, L3**	08
Module – 4	
Programming Shared Address Space Platforms: Thread Basics, Why Threads?, The POSIX Thread API, Thread Basics: Creation and Termination, Synchronization Primitives in Pthreads, Controlling Thread and Synchronization Attributes, Thread Cancellation,	08

Composite Synchronization Constructs, Tips for Designing Asynchronous Programs, OpenMP: a Standard for Directive Based Parallel Programming Dense Matrix Algorithms: Matrix-Vector Multiplication, Matrix-Matrix Multiplication, Solving a System of Linear Equations Sorting: Issues in Sorting on Parallel Computers, Sorting Networks, Bubble Sort and its Variants, Quicksort, Bucket and Sample Sort. **T1: Ch 7, 8 9** **RBT: L1, L2**	
Module – 5	
Graph Algorithms: Definitions and Representation, Minimum Spanning Tree: Prim's Algorithm, Single-Source Shortest Paths: Dijkstra's Algorithm, All-Pairs Shortest Paths, Transitive Closure, Connected Components, Algorithms for Sparse Graphs, Search Algorithms for Discrete Optimization Problems: Definitions and Examples, Sequential Search Algorithms, Search Overhead Factor, Parallel Depth-First Search, Parallel Best-First Search, Speedup, Anomalies in Parallel Search Algorithms **T1: Ch10, 11** **RBT: L1, L2**	08

Course outcomes: The students should be able to:

- Illustrate the key factors affecting performance of CSE applications
- Illusrate mapping of applications to high-performance computing systems
- Apply hardware/software co-design for achieving performance on real-world applications

Question paper pattern:

- The question paper will have ten questions.
- There will be 2 questions from each module.
- Each question will have questions covering all the topics under a module.
- The students will have to answer 5 full questions, selecting one full question from each module.

Text Books:

1. Introduction to Parallel Computing, AnanthGrama, Anshul Gupta, George Karypis, and Vipin Kumar, 2nd edition, Addison-Welsey, 2003.

Reference Books:

1. Grama, A. Gupta, G. Karypis, V. Kumar, An Introduction to Parallel Computing, Design and Analysis of Algorithms: 2/e, Addison-Wesley, 2003.
2. G.E. Karniadakis, R.M. Kirby II, Parallel Scientific Computing in C++ and MPI: A Seamless Approach to Parallel Algorithms and their Implementation, Cambridge University Press,2003.
3. Wilkinson and M. Allen, Parallel Programming: Techniques and Applications Using Networked Workstations and Parallel Computers, 2/E, Prentice Hall, 2005.
4. M.J. Quinn, Parallel Programming in C with MPI and OpenMP, McGraw-Hill, 2004.
5. G.S. Almasi and A. Gottlieb, Highly Parallel Computing, 2/E, Addison-Wesley, 1994.
6. David Culler Jaswinder Pal Singh,"Parallel Computer Architecture: A hardware/Software Approach", Morgan Kaufmann, 1999.
7. Kai Hwang, "Scalable Parallel Computing", McGraw Hill 1998.

ADVANCED COMPUTER ARCHITECTURES (Effective from the academic year 2018 -2019) SEMESTER – VIII			
Course Code	**18CS733**	**CIE Marks**	40
Number of Contact Hours/Week	3:0:0	**SEE Marks**	60
Total Number of Contact Hours	40	**Exam Hours**	03
CREDITS –3			

Course Learning Objectives: This course (18CS733) will enable students to:

- Describe computer architecture.
- Measure the performance of architectures in terms of right parameters.
- Summarize parallel architecture and the software used for them

Module 1	**Contact Hours**
Theory of Parallelism: Parallel Computer Models, The State of Computing, Multiprocessors and Multicomputer, Multivector and SIMD Computers, PRAM and VLSI Models, Program and Network Properties, Conditions of Parallelism, Program Partitioning and Scheduling, Program Flow Mechanisms, System Interconnect Architectures, Principles of Scalable Performance, Performance Metrics and Measures, Parallel Processing Applications, Speedup Performance Laws. For all Algorithm or mechanism any one example is sufficient. **Chapter 1 (1.1to 1.4), Chapter 2(2.1 to 2.4) Chapter 3 (3.1 to 3.3)** **RBT: L1, L2**	08
Module 2	
Hardware Technologies 1: Processors and Memory Hierarchy, Advanced Processor Technology, Superscalar and Vector Processors, Memory Hierarchy Technology, Virtual Memory Technology. For all Algorithms or mechanisms any one example is sufficient. **Chapter 4 (4.1 to 4.4)** **RBT: L1, L2, L3**	08
Module 3	
Hardware Technologies 2: Bus Systems, Cache Memory Organizations, Shared Memory Organizations, Sequential and Weak Consistency Models, Pipelining and Superscalar Techniques, Linear Pipeline Processors, Nonlinear Pipeline Processors. For all Algorithms or mechanisms any one example is sufficient. **Chapter 5 (5.1 to 5.4) Chapter 6 (6.1 to 6.2)** **RBT: L1, L2, L3**	08
Module 4	
Parallel and Scalable Architectures: Multiprocessors and Multicomputers, Multiprocessor System Interconnects, Cache Coherence and Synchronization Mechanisms, Message-Passing Mechanisms, Multivector and SIMD Computers, Vector Processing Principles, Multivector Multiprocessors, Compound Vector Processing, Scalable, Multithreaded, and Dataflow Architectures, Latency-Hiding Techniques, Principles of Multithreading, Fine-Grain Multicomputers. For all Algorithms or mechanisms any one example is sufficient. **Chapter 7 (7.1,7.2 and 7.4) Chapter 8(8.1 to 8.3) Chapter 9(9.1 to 9.3)** **RBT: L1, L2, L3**	08
Module 5	

Software for parallel programming: Parallel Models, Languages, and Compilers ,Parallel Programming Models, Parallel Languages and Compilers, Dependence Analysis of Data Arrays. Instruction and System Level Parallelism, Instruction Level Parallelism, Computer Architecture, Contents, Basic Design Issues, Problem Definition, Model of a Typical Processor, Compiler-detected Instruction Level Parallelism ,Operand Forwarding ,Reorder Buffer, Register Renaming ,Tomasulo's Algorithm. For all Algorithms or mechanisms any one example is sufficient. **Chapter 10(10.1 to 10.3) Chapter 12(12.1 to 12.9)** **RBT: L1, L2, L3**	08

Course Outcomes: The student will be able to :

- Explain the concepts of parallel computing and hardware technologies
- Compare and contrast the parallel architectures
- Illustrate parallel programming concepts

Question Paper Pattern:

- The question paper will have ten questions.
- Each full Question consisting of 20 marks
- There will be 2 full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub questions covering all the topics under a module.
- The students will have to answer 5 full questions, selecting one full question from each module.

Textbooks:

1. Kai Hwang and Naresh Jotwani, Advanced Computer Architecture (SIE): Parallelism, Scalability, Programmability, McGraw Hill Education 3/e. 2015

Reference Books:

1. John L. Hennessy and David A. Patterson, Computer Architecture: A quantitative approach, 5th edition, Morgan Kaufmann Elseveir, 2013

USER INTERFACE DESIGN (Effective from the academic year 2018 -2019) SEMESTER – VII			
Course Code	**18CS734**	**CIE Marks**	40
Number of Contact Hours/Week	3:0:0	**SEE Marks**	60
Total Number of Contact Hours	40	**Exam Hours**	03
CREDITS –3			

Course Learning Objectives: This course (18CS734) will enable students to:

- To study the concept of menus, windows, interfaces
- To study about business functions
- To study the characteristics and components of windows andthe various controls for the windows.
- To study about various problems in windows design with color, text, graphics a
- nd To study the testing methods

Module 1	**Contact Hours**
The User Interface-Introduction, Overview, The importance of user interface – Defining the user interface, The importance of Good design, Characteristics of graphical and web user interfaces, Principles of user interface design **Textbook 1: Ch. 1,2** **RBT: L1, L2**	08
Module 2	
The User Interface Design process- Obstacles, Usability, Human characteristics in Design, Human Interaction speeds, Business functions-Business definition and requirement analysis, Basic business functions, Design standards. **Textbook 1: Part-2** **RBT: L1, L2**	08
Module 3	
System menus and navigation schemes- Structures of menus, Functions of menus, Contents of menus, Formatting of menus, Phrasing the menu**,** Selecting menu choices, Navigating menus, Kinds of graphical menus. **Textbook 1: Part-2** **RBT: L1, L2**	08
Module 4	
Windows **-** Characteristics, Components of window, Window presentation styles, Types of window, Window management, Organizing window functions, Window operations, Web systems, Characteristics of device based controls. **Textbook 1: Part-2** **RBT: L1, L2**	08
Module 5	
Screen based controls- Operable control, Text control, Selection control, Custom control, Presentation control, Windows Tests-prototypes, kinds of tests. **Textbook 1: Part-2** **RBT: L1, L2**	08

Course Outcomes: The student will be able to :

- Design the User Interface, design, menu creation, windows creation and connection between menus and windows

Question Paper Pattern:

- The question paper will have ten questions.
- Each full Question consisting of 20 marks
- There will be 2 full questions (with a maximum of four sub questions) from each module.

• Each full question will have sub questions covering all the topics under a module. • The students will have to answer 5 full questions, selecting one full question from each module.
Textbooks:
1. Wilbert O. Galitz, “The Essential Guide to User Interface Design”, John Wiley & Sons, Second Edition 2002.
Reference Books:
1. Ben Sheiderman, “Design the User Interface”, Pearson Education, 1998. 2. Alan Cooper, ”The Essential of User Interface Design”, Wiley- Dream Tech Ltd.,2002

DIGITAL IMAGE PROCESSING (Effective from the academic year 2018 -2019) SEMESTER – VII			
Course Code	**18CS741**	**CIE Marks**	40
Number of Contact Hours/Week	3:0:0	**SEE Marks**	60
Total Number of Contact Hours	40	**Exam Hours**	03
CREDITS –3			

Course Learning Objectives: This course (18CS741) will enable students to:

- Define the fundamental concepts in image processing
- Evaluate techniques followed in image enhancements
- Illustrate image segmentation and compression algorithms

Module 1	**Contact Hours**
Introduction Fundamental Steps in Digital Image Processing, Components of an Image Processing System, Sampling and Quantization, Representing Digital Images (Data structure), Some Basic Relationships Between Pixels- Neighbors and Connectivity of pixels in image, Examples of fields that uses digital mage processing **Textbook 1: Ch.1.3 to 1.5, Ch. 2.4,2.5** **RBT: L1, L2**	08
Module 2	
Image Enhancement In The Spatial Domain: Some Basic Gray Level Transformations, Histogram Processing, Enhancement Using Arithmetic/Logic Operations, Basics of Spatial Filtering, Smoothing Spatial Filters, Sharpening Spatial Filters, Combining Spatial Enhancement Methods. **Textbook 1: Ch.3** **RBT: L1, L2, L3**	08
Module 3	
Image Enhancement In Frequency Domain: Introduction, Fourier Transform, Discrete Fourier Transform (DFT), properties of DFT , Discrete Cosine Transform (DCT), Image filtering in frequency domain. **Textbook 1: Ch.4.1,4.2** **RBT: L1, L2, L3**	08
Module 4	
Image Segmentation: Introduction, Detection of isolated points, line detection, Edge detection, Edge linking, Region based segmentation- Region growing, split and merge technique, local processing, regional processing, Hough transform, Segmentation using Threshold. **Textbook 1: Ch.10.1 to 10.3** **RBT: L1, L2, L3**	08
Module 5	
Image Compression: Introduction, coding Redundancy , Inter-pixel redundancy, image compression model, Lossy and Lossless compression, Huffman Coding, Arithmetic Coding, LZW coding, Transform Coding, Sub-image size selection, blocking, DCT implementation using FFT, Run length coding. **Textbook 1: Ch. 8.1 to 8.5** **RBT: L1, L2, L3**	08

Course Outcomes: The student will be able to :

- Explain fundamentals of image processing
- Compare transformation algorithms
- Contrast enhancement, segmentation and compression techniques

Question Paper Pattern:
• The question paper will have ten questions. • Each full Question consisting of 20 marks • There will be 2 full questions (with a maximum of four sub questions) from each module. • Each full question will have sub questions covering all the topics under a module. • The students will have to answer 5 full questions, selecting one full question from each module.
Textbooks:
1. Rafael C G., Woods R E. and Eddins S L, Digital Image Processing, Prentice Hall, 2nd edition, 2008.
Reference Books:
1. Milan Sonka,"Image Processing, analysis and Machine Vision", Thomson Press India Ltd, Fourth Edition. 2. Fundamentals of Digital Image Processing- Anil K. Jain, 2nd Edition, Prentice Hall of India. 3. S. Sridhar , Digital Image Processing, Oxford University Press, 2nd Ed, 2016.

NETWORK MANAGEMENT (Effective from the academic year 2018 -2019) SEMESTER – VII			
Course Code	**18CS742**	**CIE Marks**	40
Number of Contact Hours/Week	3:0:0	**SEE Marks**	60
Total Number of Contact Hours	40	**Exam Hours**	03
CREDITS –3			

Course Learning Objectives: This course (18CS742) will enable students to:

- Illustrate the need for interoperable network management.
- Explain the concepts and architecture behind standards based network management.
- Differentiate the concepts and terminology associated with SNMP and TMN
- Describe network management as a typical distributed application

Module 1	**Contact Hours**
Introduction: Analogy of Telephone Network Management, Data and Telecommunication Network Distributed computing Environments, TCP/IP-Based Networks: The Internet and Intranets, Communications Protocols and Standards- Communication Architectures, Protocol Layers and Services; Case Histories of Networking and Management – The Importance of topology , Filtering Does Not Reduce Load on Node, Some Common Network Problems; Challenges of Information Technology Managers, Network Management: Goals, Organization, and Functions- Goal of Network Management, Network Provisioning, Network Operations and the NOC, Network Installation and Maintenance; Network and System Management, Network Management System platform, Current Status and Future of Network Management. **Textbook 1: Ch.1** **RBT: L1, L2**	08
Module 2	
Basic Foundations: Standards, Models, and Language: Network Management Standards, Network Management Model, Organization Model, Information Model – Management Information Trees, Managed Object Perspectives, Communication Model; ASN.1- Terminology, Symbols, and Conventions, Objects and Data Types, Object Names, An Example of ASN.1 from ISO 8824; Encoding Structure; Macros, Functional Model. **Textbook 1: Ch.3** **RBT: L1, L2**	08
Module 3	
SNMPv1 Network Management: Managed Network: The History of SNMP Management, Internet Organizations and standards, Internet Documents, The SNMP Model, The Organization Model, System Overview. The Information Model – Introduction, The Structure of Management Information, Managed Objects, Management Information Base. The SNMP Communication Model – The SNMP Architecture, Administrative Model, SNMP Specifications, SNMP Operations, SNMP MIB Group, Functional Model SNMP Management – RMON: Remote Monitoring, RMON SMI and MIB, RMONI1- RMON1 Textual Conventions, RMON1 Groups and Functions, Relationship Between Control and Data Tables, RMON1 Common and Ethernet Groups, RMON Token Ring Extension Groups, RMON2 – The RMON2 Management Information Base, RMON2 Conformance Specifications. **Textbook 1: Ch. 4,5, Ch.8** **RBT: L1, L2**	08
Module 4	
Broadband Access Networks, Broadband Access Technology; HFCT Technology: The	08

Broadband LAN, The Cable Modem, The Cable Modem Termination System, The HFC Plant, The RF Spectrum for Cable Modem; Data Over Cable, Reference Architecture; HFC Management – Cable Modem and CMTS Management, HFC Link Management, RF Spectrum Management, DSL Technology; Asymmetric Digital Subscriber Line Technology – Role of the ADSL Access Network in an Overall Network, ADSL Architecture, ADSL Channeling Schemes, ADSL Encoding Schemes; ADSL Management – ADSL Network Management Elements, ADSL Configuration Management, ADSL Fault Management, ADSL Performance Management, SNMP-Based ADSL Line MIB, MIB Integration with Interfaces Groups in MIB-2, ADSL Configuration Profiles **Textbook 1: Ch. 13** **RBT: L1, L2**	
Module 5	
Network Management Applications: Configuration Management- Network Provisioning, Inventory Management, Network Topology, Fault Management- Fault Detection, Fault Location and Isolation 24 Techniques, Performance Management – Performance Metrics, Data Monitoring, Problem Isolation, Performance Statistics; Event Correlation Techniques – Rule-Based Reasoning, Model-Based Reasoning, CaseBased Reasoning, Codebook correlation Model, State Transition Graph Model, Finite State Machine Model, Security Management – Policies and Procedures, Security Breaches and the Resources Needed to Prevent Them, Firewalls, Cryptography, Authentication and Authorization, Client/Server Authentication Systems, Messages Transfer Security, Protection of Networks from Virus Attacks, Accounting Management, Report Management, Policy- Based Management, Service Level Management. **Textbook 1: Ch.11** **RBT: L1, L2**	08

Course Outcomes: The student will be able to :

- Analyze the issues and challenges pertaining to management of emerging network technologies such as wired/wireless networks and high-speed internets.
- Apply network management standards to manage practical networks
- Formulate possible approaches for managing OSI network model.
- Use on SNMP for managing the network
- Use RMON for monitoring the behavior of the network
- Identify the various components of network and formulate the scheme for the managing them

Question Paper Pattern:

- The question paper will have ten questions.
- Each full Question consisting of 20 marks
- There will be 2 full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub questions covering all the topics under a module.
- The students will have to answer 5 full questions, selecting one full question from each module.

Textbooks:

1. Mani Subramanian: Network Management- Principles and Practice, 2nd Pearson Education, 2010.

Reference Books:

1. J. Richard Burke: Network management Concepts and Practices: a Hands-On Approach, PHI, 2008.

NATURAL LANGUAGE PROCESSING (Effective from the academic year 2018 -2019) SEMESTER – VII			
Course Code	**18CS743**	**CIE Marks**	40
Number of Contact Hours/Week	3:0:0	**SEE Marks**	60
Total Number of Contact Hours	40	**Exam Hours**	03
CREDITS –3			
Course Learning Objectives: This course (18CS743) will enable students to:			

Module – 1	**Contact Hours**
Overview and language modeling: Overview: Origins and challenges of NLP-Language and Grammar-Processing Indian Languages- NLP Applications-Information Retrieval. Language Modeling: Various Grammar- based Language Models-Statistical Language Model. **Textbook 1: Ch. 1,2** **RBT: L1, L2, L3**	08
Module – 2	
Word level and syntactic analysis: Word Level Analysis: Regular Expressions-Finite-State Automata-Morphological Parsing-Spelling Error Detection and correction-Words and Word classes-Part-of Speech Tagging. Syntactic Analysis: Context-free Grammar-Constituency- Parsing-Probabilistic Parsing. **Textbook 1: Ch. 3,4** **RBT: L1, L2, L3**	08
Module – 3	
Extracting Relations from Text: From Word Sequences to Dependency Paths: Introduction, Subsequence Kernels for Relation Extraction, A Dependency-Path Kernel for Relation Extraction and Experimental Evaluation. **Mining Diagnostic Text Reports by Learning to Annotate Knowledge Roles:** Introduction, Domain Knowledge and Knowledge Roles, Frame Semantics and Semantic Role Labeling, Learning to Annotate Cases with Knowledge Roles and Evaluations. **A Case Study in Natural Language Based Web Search:** InFact System Overview, The GlobalSecurity.org Experience. **Textbook 2: Ch. 3,4,5** **RBT: L1, L2, L3**	08
Module – 4	
Evaluating Self-Explanations in iSTART: Word Matching, Latent Semantic Analysis, and Topic Models: Introduction, iSTART: Feedback Systems, iSTART: Evaluation of Feedback Systems, **Textual Signatures: Identifying Text-Types Using Latent Semantic Analysis to Measure the Cohesion of Text Structures:** Introduction, Cohesion, Coh-Metrix, Approaches to Analyzing Texts, Latent Semantic Analysis, Predictions, Results of Experiments. **Automatic Document Separation: A Combination of Probabilistic Classification and Finite-State Sequence Modeling:** Introduction, Related Work, Data Preparation, Document Separation as a Sequence Mapping Problem, Results. **Evolving Explanatory Novel Patterns for Semantically-Based Text Mining:** Related Work, A Semantically Guided Model for Effective Text Mining. **Textbook 2: Ch. 6,7,8,9**	08

RBT: L1, L2, L3	
Module – 5	
INFORMATION RETRIEVAL AND LEXICAL RESOURCES: Information Retrieval: Design features of Information Retrieval Systems-Classical, Non classical, Alternative Models of Information Retrieval – valuation Lexical Resources: World Net-Frame Net-Stemmers-POS Tagger- Research Corpora. **Textbook 1: Ch. 9,12** **RBT: L1, L2, L3**	08

Course outcomes: The students should be able to:

- Analyze the natural language text.
- Define the importance of natural language.
- Understand the concepts Text mining.
- Illustrate information retrieval techniques.

Question paper pattern:

- The question paper will have ten questions.
- There will be 2 questions from each module.
- Each question will have questions covering all the topics under a module.
- The students will have to answer 5 full questions, selecting one full question from each module.

Text Books:

1. Tanveer Siddiqui, U.S. Tiwary, "Natural Language Processing and Information Retrieval", Oxford University Press, 2008.
2. Anne Kao and Stephen R. Poteet (Eds), "Natural LanguageProcessing and Text Mining", Springer-Verlag London Limited 2007.

Reference Books:

1. Daniel Jurafsky and James H Martin, "Speech and Language Processing: Anintroduction to Natural Language Processing, Computational Linguistics and SpeechRecognition", 2nd Edition, Prentice Hall, 2008.
2. James Allen, "Natural Language Understanding", 2nd edition, Benjamin/Cummingspublishing company, 1995.
3. Gerald J. Kowalski and Mark.T. Maybury, "Information Storage and Retrieval systems", Kluwer academic Publishers, 2000.

CRYPTOGRAPHY (Effective from the academic year 2018 -2019) SEMESTER – VII			
Course Code	**18CS744**	**CIE Marks**	40
Number of Contact Hours/Week	3:0:0	**SEE Marks**	60
Total Number of Contact Hours	40	**Exam Hours**	03
CREDITS –3			

Course Learning Objectives: This course (18CS744) will enable students to:

- Define cryptography and its principles
- Explain Cryptography algorithms
- Illustrate Public and Private key cryptography
- Explain Key management, distribution and ceritification
- Explain authentication protocols
- Tell about IPSec

Module – 1	**Contact Hours**
Classical Encryption Techniques Symmetric Cipher Model, Cryptography, Cryptanalysis and Brute-Force Attack, Substitution Techniques, Caesar Cipher, Monoalphabetic Cipher, Playfair Cipher, Hill Cipher, Polyalphabetic Cipher, One Time Pad. **Block Ciphers and the data encryption standard:** Traditional block Cipher structure, stream Ciphers and block Ciphers, Motivation for the feistel Cipher structure, the feistel Cipher, The data encryption standard, DES encryption, DES decryption, A DES example, results, the avalanche effect, the strength of DES, the use of 56-Bit Keys, the nature of the DES algorithm, timing attacks, Block cipher design principles, number of rounds, design of function F, key schedule algorithm **Textbook 1: Ch. 2.1,2.2, Ch. 3** **RBT: L1, L2**	08
Module – 2	
Public-Key Cryptography and RSA: Principles of public-key cryptosystems. Public-key cryptosystems. Applications for public-key cryptosystems, requirements for public-key cryptosystems. public-key cryptanalysis. The RSA algorithm, desription of the algorithm, computational aspects, the security of RSA. **Other Public-Key Cryptosystems:** Diffie-hellman key exchange, The algorithm, key exchange protocols, man in the middle attack,Elgamal Cryptographic systems **Textbook 1: Ch. 9, Ch. 10.1,10.2** **RBT: L1, L2**	08
Module – 3	
Elliptic curve arithmetic, abelian groups, elliptic curves over real numbers, elliptic curves over Zp, elliptic curves overGF(2m), Elliptic curve cryptography, Analog of Diffie-hellman key exchange, Elliptic curve encryption/ decryption, security of Elliptic curve cryptography, Pseudorandom number generation based on an asymmetric cipher, PRNG based on RSA. **Key Management and Distribution:** Symmetric key distribution using Symmetric encryption, A key distribution scenario, Hierarchical key control, session key lifetime, a transparent key control scheme, Decentralized key control, controlling key usage, Symmetric key distribution using asymmetric encryption, simple secret key distribution, secret key distribution with confidentiality and authentication, A hybrid scheme, distribution of public keys, public announcement of public keys, publicly available directory,public key authority, public keys certificates.	08

Textbook 1: Ch. 10.3-10.5, Ch.14.1 to 14.3 **RBT: L1, L2**	
Module – 4	
X-509 certificates. Certificates, X-509 version 3, public key infrastructure .**User Authentication:** Remote user Authentication principles, Mutual Authentication, one wayAuthentication, remote user Authentication using Symmetric encryption, Mutual Authentication, one way Authentication, Kerberos, Motivation , Kerberos version 4, Kerberos version 5, Remote user Authentication using Asymmetric encryption, Mutual Authentication, one way Authentication. **Electronic Mail Security:** Pretty good privacy, notation, operational; description, S/MIME, RFC5322, Multipurpose internet mail extensions, S/MIME functionality, S/MIME messages, S/MIME certificate processing, enhanced security services, Domain keys identified mail, internet mail architecture, E-Mail threats, DKIM strategy, DKIM functional flow. **Textbook 1: Ch. 14.4, Ch. 15.1 to 15.4, Ch.19** **RBT: L1, L2**	08
Module – 5	
IP Security: IP Security overview, applications of IPsec, benefits of IPsec, Routing applications, IPsec documents, IPsec services, transport and tunnel modes, IP Security policy, Security associations, Security associations database, Security policy database, IP traffic processing, Encapsulating Security payload, ESP format, encryption and authentication algorithms, Padding, Anti replay service **Transport and tunnel modes**, combining security associations, authentication plus confidentiality, basic combinations of security associations, internet key exchange, key determinations protocol, header and payload formats, cryptographic suits. **Textbook 1: Ch. 20.1 to 20.3** **RBT: L1, L2**	08
Course outcomes: The students should be able to:	
• Define cryptography and its principles • Explain Cryptography algorithms • Illustrate Public and Private key cryptography • Explain Key management, distribution and ceritification • Explain authentication protocols • Tell about IPSec	
Question paper pattern: • The question paper will have ten questions. • There will be 2 questions from each module. • Each question will have questions covering all the topics under a module. • The students will have to answer 5 full questions, selecting one full question from each module.	
Text Books:	
1. William Stallings: Cryptography and Network Security, Pearson 6th edition.	
Reference Books:	
1. V K Pachghare: Cryptography and Information Security, PHI 2nd Edition.	

ROBOTIC PROCESS AUTOMATION DESIGN & DEVELOPMENT (Effective from the academic year 2018 -2019) SEMESTER – VII			
Course Code	**18CS745**	**CIE Marks**	40
Number of Contact Hours/Week	3:0:0	**SEE Marks**	60
Total Number of Contact Hours	40	**Exam Hours**	03
CREDITS –3			

Course Learning Objectives: This course (18CS745) will enable students to:

- To understand Basic Programming concepts and the underlying logic/structure
- To Describe RPA , where it can be applied and how its implemented
- To Describe the different types of variables, Control Flow and data manipulation techniques
- To Understand Image, Text and Data Tables Automation
- To Describe automation to Email and various types of Exceptions and strategies to handle

Module – 1	**Contact Hours**
Programming Concepts Basics - Understanding the application - Basic Web Concepts - Protocols - Email Clients -. Data Structures - Data Tables - Algorithms - Software Processes - Software Design - Scripting - .Net Framework - .Net Fundamentals - XML - Control structures and functions - XML - HTML - CSS - Variables & Arguments. **RBT: L1, L2, L3**	08
Module – 2	
RPA Basics - History of Automation - What is RPA - RPA vs Automation - Processes & Flowcharts - Programming Constructs in RPA - What Processes can be Automated - Types of Bots - Workloads which can be automated - RPA Advanced Concepts - Standardization of processes - RPA Developemt methodologies - Difference from SDLC - Robotic control flow architecture - RPA business case - RPA Team - Proccess Design Document/Solution Design Document - Industries best suited for RPA - Risks & Challenges with RPA - RPA and emerging ecosystem. **RBT: L1, L2, L3**	08
Module – 3	
Introduction to RPA Tool - The User Interface - Variables - Managing Variables - Naming Best Practices - The Variables Panel - Generic Value Variables - Text Variables - True or False Variables - Number Variables - Array Variables - Date and Time Variables - Data Table Variables - Managing Arguments - Naming Best Practices - The Arguments Panel - Using Arguments - About Imported Namespaces - Importing New Namespaces- Control Flow - Control Flow Introduction - If Else Statements - Loops - Advanced Control Flow - Sequences - Flowcharts - About Control Flow - Control Flow Activities - The Assign Activity - The Delay Activity - The Do While Activity - The If Activity - The Switch Activity - The While Activity - The For Each Activity - The Break Activity - Data Manipulation - Data Manipulation Introduction - Scalar variables, collections and Tables - Text Manipulation - Data Manipulation - Gathering and Assembling Data **RBT: L1, L2, L3**	08
Module – 4	
Recording and Advanced UI Interaction - Recording Introduction - Basic and Desktop Recording - Web Recording - Input/Output Methods - Screen Scraping - Data Scraping - Scraping advanced techniques - Selectors - Selectors - Defining and Assessing Selectors - Customization - Debugging - Dynamic Selectors - Partial Selectors - RPA Challenge - Image, Text & Advanced Citrix Automation - Introduction to Image & Text Automation -	08

Image based automation - Keyboard based automation - Information Retrieval - Advanced Citrix Automation challenges - Best Practices - Using tab for Images - Starting Apps - Excel Data Tables & PDF - Data Tables in RPA - Excel and Data Table basics - Data Manipulation in excel - Extracting Data from PDF - Extracting a single piece of data - Anchors - Using anchors in PDF. **RBT: L1, L2, L3**	
Module – 5	
Email Automation - Email Automation - Incoming Email automation - Sending Email automation - Debugging and Exception Handling - Debugging Tools - Strategies for solving issues - Catching errors. **RBT: L1, L2, L3**	08

Course outcomes: The students should be able to:

- To understand Basic Programming concepts and the underlying logic/structure
- To Describe RPA , where it can be applied and how its implemented
- To Describe the different types of variables, Control Flow and data manipulation techniques
- To Understand Image, Text and Data Tables Automation
- To Describe automation to Email and various types of Exceptions and strategies to handle

Question paper pattern:

- The question paper will have ten questions.
- There will be 2 questions from each module.
- Each question will have questions covering all the topics under a module.
- The students will have to answer 5 full questions, selecting one full question from each module.

Text Books:

1. Alok Mani Tripathi, Learning Robotic Process Automation, Publisher: Packt Publishing Release Date: March 2018ISBN: 9781788470940

Reference Books:

1. Frank Casale, Rebecca Dilla, Heidi Jaynes, Lauren Livingston, “Introduction to Robotic Process Automation: a Primer”, Institute of Robotic Process Automation.
2. Richard Murdoch, Robotic Process Automation: Guide To Building Software Robots, Automate Repetitive Tasks & Become An RPA Consultant
3. Srikanth Merianda,Robotic Process Automation Tools, Process Automation and their benefits: Understanding RPA and Intelligent Automation
4. https://www.uipath.com/rpa/robotic-process-automation

INTRODUCTION TO BIG DATA ANALYTICS
(OPEN ELECTIVE)
(Effective from the academic year 2018 -2019)
SEMESTER – VII

Course Code	**18CS751**	**CIE Marks**	40
Number of Contact Hours/Week	3:0:0	**SEE Marks**	60
Total Number of Contact Hours	40	**Exam Hours**	03

CREDITS –3

Course Learning Objectives: This course (18CS751) will enable students to:

- Interpret the data in the context of the business.
- Identify an appropriate method to analyze the data
- Show analytical model of a system

Module – 1	**Teaching Hours**
Introduction to Data Analytics and Decision Making: Introduction, Overview of the Book, The Methods, The Software, Modeling and Models, Graphical Models, Algebraic Models, Spreadsheet Models, Seven-Step Modeling Process.**Describing the Distribution of a Single Variable**:Introduction,Basic Concepts, Populations and Samples, Data Sets,Variables,and Observations, Types of Data, Descriptive Measures for Categorical Variables, Descriptive Measures for Numerical Variables, Numerical Summary Measures, Numerical Summary Measures with StatTools,Charts for Numerical Variables, Time Series Data, Outliers and Missing Values,Outliers,Missing Values, Excel Tables for Filtering,Sorting,and Summarizing. **Finding Relationships among Variables**: Introduction, Relationships among Categorical Variables, Relationships among Categorical Variables and a Numerical Variable, Stacked and Unstacked Formats, Relationships among Numerical Variables, Scatterplots, Correlation and Covariance, Pivot Tables. **Textbook 1: Ch. 1,2,3** **RBT: L1, L2, L3**	08
Module – 2	
Probability and Probability Distributions:Introduction,Probability Essentials, Rule of Complements, Addition Rule, Conditional Probability and the Multiplication Rule, Probabilistic Independence, Equally Likely Events, Courseive Versus Objective Probabilities, Probability Distribution of a Single Random Variable, Summary Measures of a Probability Distribution, Conditional Mean and Variance, Introduction to Simulation. **Normal,Binormal,Poisson,and Exponential Distributions**:Introduction,The Normal Distribution, Continuous Distributions and Density Functions, The Normal Density,Standardizing:Z-Values,Normal Tables and Z-Values, Normal Calculations in Excel, Empirical Rules Revisited, Weighted Sums of Normal Random Variables, Applications of the Normal Random Distribution, The Binomial Distribution, Mean and Standard Deviation of the Binomial Distribution, The Binomial Distribution in the Context of Sampling, The Normal Approximation to the Binomial, Applications of the Binomial Distribution, The Poisson and Exponential Distributions, The Poisson Distribution, The Exponential Distribution. **Textbook 1: Ch. 4,5** **RBT: L1, L2, L3**	08
Module – 3	
Decision Making under Uncertainty:Introduction,Elements of Decision Analysis, Payoff	08

Tables, Possible Decision Criteria, Expected Monetary Value(EMY),Sensitivity Analysis, Decision Trees, Risk Profiles, The Precision Tree Add-In,Bayes' Rule, Multistage Decision Problems and the Value of Information, The Value of Information, Risk Aversion and Expected Utility, Utility Functions, Exponential Utility, Certainty Equivalents, Is Expected Utility Maximization Used? **Sampling and Sampling Distributions**: Introduction, Sampling Terminology, Methods for Selecting Random Samples, Simple Random Sampling, Systematic Sampling, Stratified Sampling, Cluster Sampling, Multistage Sampling Schemes, Introduction to Estimation, Sources of Estimation Error, Key Terms in Sampling, Sampling Distribution of the Sample Mean, The Central Limit Theorem, Sample Size Selection, Summary of Key Ideas for Simple Random Sampling. **Textbook 1: Ch. 6,7** **RBT: L1, L2, L3**	
Module – 4	
Confidence Interval Estimation: Introduction, Sampling Distributions, The t Distribution, Other Sampling Distributions, Confidence Interval for a Mean, Confidence Interval for a Total, Confidence Interval for a Proportion, Confidence Interval for a Standard Deviation, Confidence Interval for the Difference between Means, Independent Samples, Paired Samples, Confidence Interval for the Difference between Proportions, Sample Size Selection, Sample Size Selection for Estimation of the Mean, Sample Size Selection for Estimation of Other Parameters. **Hypothesis Testing**:Introduction,Concepts in Hypothesis Testing, Null and Alternative Hypothesis, One-Tailed Versus Two-Tailed Tests, Types of Errors, Significance Level and Rejection Region, Significance from p-values, Type II Errors and Power, Hypothesis Tests and Confidence Intervals, Practical versus Statistical Significance, Hypothesis Tests for a Population Mean, Hypothesis Tests for Other Parameters, Hypothesis Tests for a Population Proportion, Hypothesis Tests for Differences between Population Means, Hypothesis Test for Equal Population Variances, Hypothesis Tests for Difference between Population Proportions, Tests for Normality, Chi-Square Test for Independence. **Textbook 1: Ch. 8,9** **RBT: L1, L2, L3**	08
Module – 5	
Regression Analysis: Estimating Relationships: Introduction, Scatterplots : Graphing Relationships, Linear versus Nonlinear Relationships,Outliers,Unequal Variance, No Relationship,Correlations:Indications of Linear Relationships, Simple Linear Regression, Least Squares Estimation, Standard Error of Estimate, The Percentage of Variation Explained:R-Square,Multiple Regression, Interpretation of Regression Coefficients, Interpretation of Standard Error of Estimate and R-Square, Modeling Possibilities, Dummy Variables, Interaction Variables, Nonlinear Transformations, Validation of the Fit. **Regression Analysis**: Statistical Inference:Introduction,The Statistical Model, Inferences About the Regression Coefficients, Sampling Distribution of the Regression Coefficients, Hypothesis Tests for the Regression Coefficients and p-Values, A Test for the Overall Fit: The ANOVA Table,Multicollinearity,Include/Exclude Decisions, Stepwise Regression,Outliers,Violations of Regression Assumptions,Nonconstant Error Variance,Nonnormality of Residuals,Autocorrelated Residuals ,Prediction. **Textbook 1: Ch. 10,11** **RBT: L1, L2, L3**	08
Course outcomes: The students should be able to:	
• Explain the importance of data and data analysis • Interpret the probabilistic models for data	

- Define hypothesis, uncertainty principle
- Evaluate regression analysis

Question Paper Pattern:

- The question paper will have ten questions.
- Each full Question consisting of 20 marks
- There will be 2 full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub questions covering all the topics under a module.
- The students will have to answer 5 full questions, selecting one full question from each module.

Text Books:

1. S C Albright and W L Winston, Business analytics: data analysis and decision making, 5/e Cenage Learning

Reference Books:

1. ArshdeepBahga, Vijay Madisetti, "Big Data Analytics: A Hands-On Approach", 1st Edition, VPT Publications, 2018. ISBN-13: 978-0996025577
2. Raj Kamal and Preeti Saxena, “Big Data Analytics Introduction to Hadoop, Spark, and Machine-Learning”, McGraw Hill Education, 2018 ISBN: 9789353164966, 9353164966

PYTHON APPLICATION PROGRAMMING
(OPEN ELECTIVE)
(Effective from the academic year 2018 -2019)
SEMESTER – VI

Course Code	**18CS752**	**IA Marks**	40
Number of Lecture Hours/Week	3:0:0	**Exam Marks**	60
Total Number of Lecture Hours	40	**Exam Hours**	03

CREDITS – 03

Course Learning Objectives: This course (18CS752) will enable students to

- Learn Syntax and Semantics and create Functions in Python.
- Handle Strings and Files in Python.
- Understand Lists, Dictionaries and Regular expressions in Python.
- Implement Object Oriented Programming concepts in Python
- Build Web Services and introduction to Network and Database Programmingin Python.

Module – 1	**Teaching Hours**
Why should you learn to write programs, Variables, expressions and statements, Conditional execution, Functions **Textbook 1: Chapters 1 – 4** **RBT: L1, L2, L3**	08
Module – 2	
Iteration, Strings, Files **Textbook 1: Chapters 5– 7** **RBT: L1, L2, L3**	08
Module – 3	
Lists, Dictionaries, Tuples, Regular Expressions **Textbook 1: Chapters 8 - 11** **RBT: L1, L2, L3**	08
Module – 4	
Classes and objects, Classes and functions, Classes and methods **Textbook 2: Chapters 15 – 17** **RBT: L1, L2, L3**	08
Module – 5	
Networked programs, Using Web Services, Using databases and SQL **Textbook 1: Chapters 12– 13, 15** **RBT: L1, L2, L3**	08

Course Outcomes: After studying this course, students will be able to

- Examine Python syntax and semantics and be fluent in the use of Python flow control and functions.
- Demonstrate proficiency in handling Strings and File Systems.
- Create, run and manipulate Python Programs using core data structures like Lists, Dictionaries and use Regular Expressions.
- Interpret the concepts of Object-Oriented Programming as used in Python.
- Implement exemplary applications related to Network Programming, Web Services and Databases in Python.

Question paper pattern:

- The question paper will have ten questions.
- Each full Question consisting of 20 marks
- There will be 2 full questions (with a maximum of four sub questions) from each module.

- Each full question will have sub questions covering all the topics under a module.
- The students will have to answer 5 full questions, selecting one full question from each module.

Text Books:

1. Charles R. Severance, **"Python for Everybody: Exploring Data Using Python 3",** 1st Edition, CreateSpace Independent Publishing Platform, 2016. (http://do1.dr-chuck.com/pythonlearn/EN_us/pythonlearn.pdf)
2. Allen B. Downey, **"Think Python: How to Think Like a Computer Scientist",** 2ndEdition, Green Tea Press, 2015. (http://greenteapress.com/thinkpython2/thinkpython2.pdf) (Download pdf files from the above links)

Reference Books:

1. Charles Dierbach, **"Introduction to Computer Science Using Python",**1st Edition, Wiley India Pvt Ltd, 2015. ISBN-13: 978-8126556014
2. Gowrishankar S, Veena A, **"Introduction to Python Programming",** 1st Edition, CRC Press/Taylor & Francis, 2018. ISBN-13: 978-0815394372
3. Mark Lutz, **"Programming Python",**4th Edition, O'Reilly Media, 2011.ISBN-13: 978-9350232873
4. Roberto Tamassia, Michael H Goldwasser, Michael T Goodrich, **"Data Structures and Algorithms in Python",**1stEdition, Wiley India Pvt Ltd, 2016. ISBN-13: 978-8126562176
5. Reema Thareja, **"Python Programming Using Problem Solving Approach",** Oxford university press, 2017. ISBN-13: 978-0199480173

INTRODUCTION TO ARTIFICIAL INTELLIGENCE
(OPEN ELECTIVE)
(Effective from the academic year 2018 -2019)
SEMESTER – VII

Course Code	**18CS753**	**CIE Marks**	40
Number of Contact Hours/Week	3:0:0	**SEE Marks**	60
Total Number of Contact Hours	40	**Exam Hours**	03

CREDITS –3

Course Learning Objectives: This course (18CS753) will enable students to:

- Identify the problems where AI is required and the different methods available
- Compare and contrast different AI techniques available.
- Define and explain learning algorithms

Module – 1	**Teaching Hours**
What is artificial intelligence?, Problems, Problem Spaces and search **TextBook1: Ch 1, 2** **RBT: L1, L2**	08
Module – 2	
Knowledge Representation Issues, Using Predicate Logic, Representing knowledge using Rules, **TextBoook1: Ch 4, 5 and 6.** **RBT: L1, L2**	08
Module – 3	
Symbolic Reasoning under Uncertainty, Statistical reasoning **TextBoook1: Ch 7, 8** **RBT: L1, L2**	08
Module – 4	
Game Playing, Natural Language Processing **TextBoook1: Ch 12 and 15** **RBT: L1, L2**	08
Module – 5	
Learning, Expert Systems. **TextBook1: Ch 17 and 20** **RBT: L1, L2**	08

Course outcomes: The students should be able to:

- Identify the AI based problems
- Apply techniques to solve the AI problems
- Define learning and explain various learning techniques
- Discuss on expert systems

Question paper pattern:

- The question paper will have ten questions.
- Each full Question consisting of 20 marks
- There will be 2 full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub questions covering all the topics under a module.
- The students will have to answer 5 full questions, selecting one full question from each module.

Text Books:

1. E. Rich , K. Knight & S. B. Nair - Artificial Intelligence, 3/e, McGraw Hill.
Reference Books:
1. Artificial Intelligence: A Modern Approach, Stuart Rusell, Peter Norving, Pearson Education 2nd Edition. 2. Dan W. Patterson, Introduction to Artificial Intelligence and Expert Systems – Prentice Hal of India. 3. G. Luger, "Artificial Intelligence: Structures and Strategies for complex problem Solving", Fourth Edition, Pearson Education, 2002. 4. Artificial Intelligence and Expert Systems Development by D W Rolston-Mc Graw hill. 5. N.P. Padhy "Artificial Intelligence and Intelligent Systems" , Oxford University Press-2015

INTRODUCTION TO DOT NET FRAMEWORK FOR APPLICATION DEVELOPMENT (OPEN ELECTIVE) (Effective from the academic year 2018 -2019) SEMESTER – VII			
Course Code	**18CS754**	**CIE Marks**	40
Number of Contact Hours/Week	3:0:0	**SEE Marks**	60
Total Number of Contact Hours	40	**Exam Hours**	03
CREDITS –3			

Course Learning Objectives: This course (18CS754) will enable students to:

- Inspect Visual Studio programming environment and toolset designed to build applications for Microsoft Windows
- Understand Object Oriented Programming concepts in C# programming language.
- Interpret Interfaces and define custom interfaces for application.
- Build custom collections and generics in C#
- Construct events and query data using query expressions

Module – 1	**Teaching Hours**
Introducing Microsoft Visual C# and Microsoft Visual Studio 2015: Welcome to C#, Working with variables, operators and expressions, Writing methods and applying scope, Using decision statements, Using compound assignment and iteration statements, Managing errors and exceptions **T1: Chapter 1 – Chapter 6** **RBT: L1, L2**	08
Module – 2	
Understanding the C# object model: Creating and Managing classes and objects, Understanding values and references, Creating value types with enumerations and structures, Using arrays **Textbook 1: Ch 7 to 10** **RBT: L1, L2**	08
Module – 3	
Understanding parameter arrays, Working with inheritance, Creating interfaces and defining abstract classes, Using garbage collection and resource management **Textbook 1: Ch 11 to 14** **RBT: L1, L2**	08
Module – 4	
Defining Extensible Types with C#: Implementing properties to access fields, Using indexers, Introducing generics, Using collections **Textbook 1: Ch 15 to 18** **RBT: L1, L2**	08
Module – 5	
Enumerating Collections, Decoupling application logic and handling events, Querying in-memory data by using query expressions, Operator overloading **Textbook 1: Ch 19 to 22** **RBT: L1, L2**	08

Course outcomes: The students should be able to:

- Build applications on Visual Studio .NET platform by understanding the syntax and semantics of C#
- Demonstrate Object Oriented Programming concepts in C# programming language

- Design custom interfaces for applications and leverage the available built-in interfaces in building complex applications.
- Illustrate the use of generics and collections in C#
- Compose queries to query in-memory data and define own operator behaviour

Question paper pattern:

The question paper will have TEN questions.
There will be TWO questions from each module.
Each question will have questions covering all the topics under a module.
The students will have to answer FIVE full questions, selecting ONE full question from each module.

Text Books:

1. John Sharp, Microsoft Visual C# Step by Step, 8th Edition, PHI Learning Pvt. Ltd. 2016

Reference Books:

1. Christian Nagel, "C# 6 and .NET Core 1.0", 1st Edition, Wiley India Pvt Ltd, 2016. Andrew Stellman and Jennifer Greene, "Head First C#", 3rd Edition, O'Reilly Publications, 2013.
2. Mark Michaelis, "Essential C# 6.0", 5th Edition, Pearson Education India, 2016.
3. Andrew Troelsen, "Prof C# 5.0 and the .NET 4.5 Framework", 6th Edition, Apress and Dreamtech Press, 2012.

ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING LABORATORY
(Effective from the academic year 2018 -2019)
SEMESTER – VII

Course Code	**18CSL76**	**CIE Marks**	40
Number of Contact Hours/Week	0:0:2	**SEE Marks**	60
Total Number of Lab Contact Hours	36	**Exam Hours**	03

Credits – 2

Course Learning Objectives: This course (18CSL76) will enable students to:

- Implement and evaluate AI and ML algorithms in and Python programming language.

Descriptions (if any):

Installation procedure of the required software must be demonstrated, carried out in groups and documented in the journal.

Programs List:

1.	Implement A* Search algorithm.
2.	Implement AO* Search algorithm.
3.	For a given set of training data examples stored in a .CSV file, implement and demonstrate the Candidate-Elimination algorithmto output a description of the set of all hypotheses consistent with the training examples.
4.	Write a program to demonstrate the working of the decision tree based ID3 algorithm. Use an appropriate data set for building the decision tree and apply this knowledge toclassify a new sample.
5.	Build an Artificial Neural Network by implementing the Backpropagation algorithm and test the same using appropriate data sets.
6.	Write a program to implement the naïve Bayesian classifier for a sample training data set stored as a .CSV file. Compute the accuracy of the classifier, considering few test data sets.
7.	Apply EM algorithm to cluster a set of data stored in a .CSV file. Use the same data set for clustering using k-Means algorithm. Compare the results of these two algorithms and comment on the quality of clustering. You can add Java/Python ML library classes/API in the program.
8.	Write a program to implement k-Nearest Neighbour algorithm to classify the iris data set. Print both correct and wrong predictions. Java/Python ML library classes can be used for this problem.
9.	Implement the non-parametric Locally Weighted Regressionalgorithm in order to fit data points. Select appropriate data set for your experiment and draw graphs

Laboratory Outcomes: The student should be able to:

- Implement and demonstrate AI and ML algorithms.
- Evaluate different algorithms.

Conduct of Practical Examination:

- Experiment distribution
  - For laboratories having only one part: Students are allowed to pick one experiment from the lot with equal opportunity.
  - For laboratories having PART A and PART B: Students are allowed to pick one experiment from PART A and one experiment from PART B, with equal opportunity.
- Change of experiment is allowed only once and marks allotted for procedure to be made zero of the changed part only.
- Marks Distribution *(Courseed to change in accoradance with university regulations)*
  q) For laboratories having only one part – Procedure + Execution + Viva-Voce: 15+70+15 = 100 Marks

r) For laboratories having PART A and PART B

i. Part A – Procedure + Execution + Viva = 6 + 28 + 6 = 40 Marks

ii. Part B – Procedure + Execution + Viva = 9 + 42 + 9 = 60 Marks

INTERNET OF THINGS (Effective from the academic year 2018 -2019) SEMESTER – VIII			
Course Code	**18CS81**	**CIE Marks**	40
Number of Contact Hours/Week	3:0:0	**SEE Marks**	60
Total Number of Contact Hours	40	**Exam Hours**	03
CREDITS –3			

Course Learning Objectives: This course (18CS81) will enable students to:

- Assess the genesis and impact of IoT applications, architectures in real world.
- Illustrate diverse methods of deploying smart objects and connect them to network.
- Compare different Application protocols for IoT.
- Infer the role of Data Analytics and Security in IoT.
- Identifysensor technologies for sensing real world entities and understand the role of IoT in various domains of Industry.

Module 1	**Contact Hours**
What is IoT, Genesis of IoT, IoT and Digitization, IoT Impact, Convergence of IT and IoT, IoT Challenges, IoT Network Architecture and Design, Drivers Behind New Network Architectures, Comparing IoT Architectures, A Simplified IoT Architecture, The Core IoT Functional Stack, IoT Data Management and Compute Stack. **Textbook 1: Ch.1, 2** **RBT: L1, L2, L3**	08
Module 2	
Smart Objects: The "Things" in IoT, Sensors, Actuators, and Smart Objects, Sensor Networks, Connecting Smart Objects, Communications Criteria, IoT Access Technologies. **Textbook 1: Ch.3, 4** **RBT: L1, L2, L3**	08
Module 3	
IP as the IoT Network Layer, The Business Case for IP, The need for Optimization, Optimizing IP for IoT, Profiles and Compliances, Application Protocols for IoT, The Transport Layer, IoT Application Transport Methods. **Textbook 1: Ch.5, 6** **RBT: L1, L2, L3**	08
Module 4	
Data and Analytics for IoT, An Introduction to Data Analytics for IoT, Machine Learning, Big Data Analytics Tools and Technology, Edge Streaming Analytics, Network Analytics, Securing IoT, A Brief History of OT Security, Common Challenges in OT Security, How IT and OT Security Practices and Systems Vary, Formal Risk Analysis Structures: OCTAVE and FAIR, The Phased Application of Security in an Operational Environment **Textbook 1: Ch.7, 8** **RBT: L1, L2, L3**	08
Module 5	
IoT Physical Devices and Endpoints - Arduino UNO: Introduction to Arduino, Arduino UNO, Installing the Software, Fundamentals of Arduino Programming. IoT Physical Devices and Endpoints - RaspberryPi: Introduction to RaspberryPi, About the RaspberryPi Board: Hardware Layout, Operating Systems on RaspberryPi, Configuring RaspberryPi, Programming RaspberryPi with Python, Wireless Temperature Monitoring System Using Pi, DS18B20 Temperature Sensor, Connecting Raspberry Pi via SSH, Accessing Temperature from DS18B20 sensors, Remote access to RaspberryPi, Smart and Connected Cities, An IoT Strategy for Smarter Cities, Smart City IoT Architecture, Smart City Security Architecture,	08

Smart City Use-Case Examples. **Textbook 1: Ch.12** **Textbook 2: Ch.7.1 to 7.4, Ch.8.1 to 8.4, 8.6** **RBT: L1, L2, L3**	

Course Outcomes: The student will be able to :

- Interpret the impact and challenges posed by IoT networks leading to new architectural models.
- Compare and contrast the deployment of smart objects and the technologies to connect them to network.
- Appraise the role of IoT protocols for efficient network communication.
- Elaborate the need for Data Analytics and Security in IoT.
- Illustrate different sensor technologies for sensing real world entities and identify the applications of IoT in Industry.

Question Paper Pattern:

- The question paper will have ten questions.
- Each full Question consisting of 20 marks
- There will be 2 full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub questions covering all the topics under a module.
- The students will have to answer 5 full questions, selecting one full question from each module.

Textbooks:

1. David Hanes, Gonzalo Salgueiro, Patrick Grossetete, Robert Barton, Jerome Henry,**"IoT Fundamentals: Networking Technologies, Protocols, and Use Cases for the Internet of Things",** 1st Edition, Pearson Education (Cisco Press Indian Reprint). (**ISBN:** 978-9386873743)
2. Srinivasa K G, **"Internet of Things",**CENGAGE Leaning India, 2017

Reference Books:

1. Vijay Madisetti and ArshdeepBahga, **"Internet of Things (A Hands-on-Approach)",** 1st Edition, VPT, 2014. (**ISBN:** 978-8173719547)
2. Raj Kamal, **"Internet of Things: Architecture and Design Principles",** 1st Edition, McGraw Hill Education, 2017. (**ISBN:** 978-9352605224)

Mandatory Note:

Distribution of CIE Marks is a follows (Total 40 Marks):

- 20 Marks through IA Tests
- 20 Marks through practical assessment

Maintain a copy of the report for verification during LIC visit.

Posssible list of practicals:

1. Transmit a string using UART
2. Point-to-Point communication of two Motes over the radio frequency.
3. Multi-point to single point communication of Motes over the radio frequency.LAN (Sub-netting).
4. I2C protocol study
5. Reading Temperature and Relative Humidity value from the sensor

MOBILE COMPUTING (Effective from the academic year 2018 -2019) SEMESTER – VIII			
Course Code	**18CS821**	**CIE Marks**	40
Number of Contact Hours/Week	3:0:0	**SEE Marks**	60
Total Number of Contact Hours	40	**Exam Hours**	03
CREDITS –3			

Course Learning Objectives: This course (18CS821) will enable students to:

- Define concepts of wireless communication.
- Compare and contrast propagation methods, Channel models, capacity calculations multiple antennas and multiple user techniques used in the mobile communication.
- Explain CDMA, GSM. Mobile IP, WImax and Different Mobile OS
- Illustrate various Markup Languages CDC, CLDC, MIDP; Programming for CLDC, MIDlet model and security concerns

Module 1	**Contact Hours**
Mobile Computing Architecture: Architecture for Mobile Computing, 3-tier Architecture, Design Considerations for Mobile Computing. Emerging Technologies: Wireless broadband (WiMAX), Mobile IP: Introduction, discovery, Registration, Tunneling, Cellular IP, Mobile IP with IPv6. Wireless Networks : Global Systems for Mobile Communication (GSM): GSM Architecture, Entities, Call routing in GSM, PLMN Interface, GSM Addresses and Identities, Network Aspects in GSM, Mobility Management, GSM Frequency allocation. Short Service Messages (SMS): Introduction to SMS, SMS Architecture, SMMT, SMMO, SMS as Information bearer, applications **Textbook1: 2.4 - 2.6, 4.4 - 4.6, 5, 6.** **RBT: L1, L2**	08
Module 2	
GPRS and Packet Data Network, GPRS Network Architecture, GPRS Network Operations, Data Services in GPRS, Applications for GPRS, Billing and Charging in GPRS. Spread Spectrum technology, IS-95, CDMA versus GSM, Wireless Data, Third Generation Networks, Applications on 3G, Mobile Client: Moving beyond desktop, Mobile handset overview, Mobile phones and their features, PDA, Design Constraints in applications for handheld devices. **Textbook 1: 7,9.2 - 9.7, 12.2 - 12.6** **RBT: L1, L2**	08
Module 3	
Mobile OS and Computing Environment: Smart Client Architecture, The Client: User Interface, Data Storage, Performance, Data Synchronization, Messaging. The Server: Data Synchronization, Enterprise Data Source, Messaging. Mobile Operating Systems: WinCE, Palm OS, Symbian OS, Linux, Proprietary OS Client Development: The development process, Need analysis phase, Design phase, Implementation and Testing phase, Deployment phase, Development Tools, Device Emulators **Textbook 2: 7, 8.** **RBT: L1, L2**	08
Module 4	
Building Wireless Internet Applications: Thin client overview: Architecture, the client, Middleware, messaging Servers, Processing a Wireless request, Wireless Applications Protocol (WAP) Overview, Wireless Languages: Markup Languages, HDML, WML, 10 Hours HTML, cHTML, XHTML, VoiceXML.	08

Textbook 2: 11, 12, 13 **RBT: L1, L2**	
Module 5	
J2ME: Introduction, CDC, CLDC, MIDP; Programming for CLDC, MIDlet model, Provisioning, MIDlet life-cycle, Creating new application, MIDlet event handling, GUI in MIDP, Low level GUI Components, Multimedia APIs; Communication in MIDP, Security Considerations in MIDP. **Textbook 1: 15.1 - 15.10** **RBT: L1, L2**	08
Course Outcomes: The student will be able to :	
The students shall able to: • Explain state of art techniques in wireless communication. • Discover CDMA, GSM. Mobile IP, WImax • Demonstrate program for CLDC, MIDP let model and security concerns	
Question paper pattern: The question paper will have ten questions. There will be 2 questions from each module. Each question will have questions covering all the topics under a module. The students will have to answer 5 full questions, selecting one full question from each module.	
Text Books: 1. Ashok Talukder, Roopa Yavagal, Hasan Ahmed: Mobile Computing, Technology, Applications and Service Creation, 2nd Edition, Tata McGraw Hill, 2010. 2. Martyn Mallik: Mobile and Wireless Design Essentials, Wiley India, 2003	
Reference Books: 1. Raj kamal: Mobile Computing, Oxford University Press, 2007. 2. Iti Saha Misra: Wireless Communications and Networks, 3G and Beyond, Tata McGraw Hill, 2009.	

STORAGE AREA NETWORKS (Effective from the academic year 2018 -2019) SEMESTER – VII			
Course Code	**18CS822**	**CIE Marks**	40
Number of Contact Hours/Week	3:0:0	**SEE Marks**	60
Total Number of Contact Hours	40	**Exam Hours**	03
CREDITS –3			

Course Learning Objectives: This course (18CS822) will enable students to:

- Evaluate storage architectures,
- Define backup, recovery, disaster recovery, business continuity, and replication
- Examine emerging technologies including IP-SAN
- Understand logical and physical components of a storage infrastructure
- Identify components of managing and monitoring the data center
- Define information security and identify different storage virtualization technologies

Module 1	**Contact Hours**
Storage System: Introduction to Information Storage: Information Storage, Evolution of Storage Architecture, Data Center Infrastructure, Virtualization and Cloud Computing. **Data Center Environment:** Application Database Management System (DBMS), Host (Compute), Connectivity, Storage, Disk Drive Components,Disk Drive Performance, Host Access to Data, Direct-Attached Storage, Storage Design Based on Application **Textbook1 : Ch.1.1 to 1.4, Ch.2.1 to 2.10** **RBT: L1, L2**	08
Module 2	
Data Protection - RAID : RAID Implementation Methods, RAID Array Components, RAID Techniques, RAID Levels, RAID Impact on Disk Performance, RAID Comparison. **Intelligent Storage Systems :** Components of an Intelligent Storage System, Types of Intelligent Storage Systems. **Fibre Channel Storage Area Networks - Fibre Channel:** Overview, The SAN and Its Evolution, Components of FC SAN. **Textbook1 : Ch.3.1 to 3.6, Ch. 4.1, 4.3, Ch. 5.1 to 5.3** **RBT: L1, L2**	08
Module 3	
IP SAN and FCoE: iSCSI, FCIP, **Network-Attached Storage:** General-Purpose Servers versus NAS Devices,Benefi ts of NAS, File Systems and Network File Sharing, Components of NAS, NAS I/O Operation, NAS Implementations, NAS File-Sharing Protocols, Factors Affecting NAS Performance **Textbook1 : Ch.6.1, 6.2, Ch. 7.1 to 7.8** **RBT: L1, L2**	08
Module 4	
Introduction to Business Continuity: Information Availability, BC Terminology, BC Planning Life Cycle, Failure Analysis, Business Impact Analysis, BC Technology Solutions, **Backup and Archive:** Backup Purpose, Backup Considerations, Backup Granularity, Recovery Considerations, Backup Methods, Backup Architecture, Backup and Restore Operations, Backup Topologies, Backup in NAS Environments **Textbook1 : Ch.9.1 to 9.6, Ch. 10.1 to 10.9** **RBT: L1, L2**	08
Module 5	
Local Replication: Replication Terminology, Uses of Local Replicas, Replica Consistency , Local Replication Technologies, Tracking Changes to Source and Replica, Restore and Restart Considerations, Creating Multiple Replicas. **Remote Replication:** Modes of Remote	08

Replication, Remote Replication Technologies. **Securing the Storage Infrastructure:** Information Security Framework, Risk Triad, Storage Security Domains. Security Implementations in Storage Networking **Textbook1 : Ch.11.1 to 11.7, Ch. 12.1, 12.2, Ch. 14.1 to 14.4** **RBT: L1, L2**	

Course Outcomes: The student will be able to :

- Identify key challenges in managing information and analyze different storage networking technologies and virtualization
- Explain components and the implementation of NAS
- Describe CAS architecture and types of archives and forms of virtualization
- Illustrate the storage infrastructure and management activities

Question Paper Pattern:

- The question paper will have ten questions.
- Each full Question consisting of 20 marks
- There will be 2 full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub questions covering all the topics under a module.
- The students will have to answer 5 full questions, selecting one full question from each module.

Textbooks:

1. EMC Education Services, **"Information Storage and Management**",Wiley India Publications, 2009. ISBN: 9781118094839

Reference Books:

1. Paul Massiglia, Richard Barker, **"Storage Area Network Essentials: A Complete Guide to Understanding and Implementating SANs Paperback",** 1st Edition, Wiley India Publications, 2008

NOSQL DATABASE (Effective from the academic year 2018 -2019) SEMESTER – VIII			
Course Code	**18CS823**	**CIE Marks**	40
Number of Contact Hours/Week	3:0:0	**SEE Marks**	60
Total Number of Contact Hours	40	**Exam Hours**	03
CREDITS –3			

Course Learning Objectives: This course (18CS823) will enable students to:

- Define, compare and use the four types of NoSQL Databases (Document-oriented, KeyValue Pairs, Column-oriented and Graph).
- Demonstrate an understanding of the detailed architecture, define objects, load data, query data and performance tune Column-oriented NoSQL databases.
- Explain the detailed architecture, define objects, load data, query data and performance tune Document-oriented NoSQL databases.

Module 1	**Contact Hours**
Why NoSQL? The Value of Relational Databases, Getting at Persistent Data, Concurrency, Integration, A (Mostly) Standard Model, Impedance Mismatch, Application and Integration Databases, Attack of the Clusters, The Emergence of NoSQL, Aggregate Data Models; Aggregates, Example of Relations and Aggregates, Consequences of Aggregate Orientation, Key-Value and Document Data Models, Column-Family Stores, Summarizing Aggregate-Oriented Databases. More Details on Data Models; Relationships, Graph Databases, Schemaless Databases, Materialized Views, Modeling for Data Access, **Textbook1: Chapter 1,2,3** **RBT: L1, L2, L3**	08
Module 2	
Distribution Models; Single Server, Sharding, Master-Slave Replication, Peer-to-Peer Replication, Combining Sharding and Replication. Consistency, Update Consistency, Read Consistency, Relaxing Consistency, The CAP Theorem, Relaxing Durability, Quorums. Version Stamps, Business and System Transactions, Version Stamps on Multiple Nodes **Textbook1: Chapter 4,5,6** **RBT: L1, L2, L3**	08
Module 3	
Map-Reduce, Basic Map-Reduce, Partitioning and Combining, Composing Map-Reduce Calculations, A Two Stage Map-Reduce Example, Incremental Map-Reduce Key-Value Databases, What Is a Key-Value Store, Key-Value Store Features, Consistency, Transactions, Query Features, Structure of Data, Scaling, Suitable Use Cases, Storing Session Information, User Profiles, Preference, Shopping Cart Data, When Not to Use, Relationships among Data, Multioperation Transactions, Query by Data, Operations by Sets **Textbook1: Chapter 7,8** **RBT: L1, L2, L3**	08
Module 4	
Document Databases, What Is a Document Database?, Features, Consistency, Transactions, Availability, Query Features, Scaling, Suitable Use Cases, Event Logging, Content Management Systems, Blogging Platforms, Web Analytics or Real-Time Analytics, E-Commerce Applications, When Not to Use, Complex Transactions Spanning Dif erent Operations, Queries against Varying Aggregate Structure	08

Textbook1: Chapter 9 **RBT: L1, L2, L3**	
Module 5	
Graph Databases, What Is a Graph Database?, Features, Consistency, Transactions, Availability, Query Features, Scaling, Suitable Use Cases, Connected Data, Routing, Dispatch, and Location-Based Services, Recommendation Engines, When Not to Use. **Textbook1: Chapter 11** **RBT: L1, L2, L3**	08

Course Outcomes: The student will be able to :

- Define, compare and use the four types of NoSQL Databases (Document-oriented, KeyValue Pairs, Column-oriented and Graph).
- Demonstrate an understanding of the detailed architecture, define objects, load data, query data and performance tune Column-oriented NoSQL databases.
- Explain the detailed architecture, define objects, load data, query data and performance tune Document-oriented NoSQL databases.

Question Paper Pattern:

- The question paper will have ten questions.
- Each full Question consisting of 20 marks
- There will be 2 full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub questions covering all the topics under a module.
- The students will have to answer 5 full questions, selecting one full question from each module.

Textbooks:

1. Sadalage, P. & Fowler, NoSQL Distilled: A Brief Guide to the Emerging World of Polyglot Persistence, Pearson Addision Wesley, 2012

Reference Books:

1. Dan Sullivan, "NoSQL For Mere Mortals", 1st Edition, Pearson Education India, 2015. (ISBN-13: 978-9332557338)
2. Dan McCreary and Ann Kelly, "Making Sense of NoSQL: A guide for Managers and the Rest of us", 1st Edition, Manning Publication/Dreamtech Press, 2013. (ISBN-13: 978-9351192022)
3. Kristina Chodorow, "Mongodb: The Definitive Guide- Powerful and Scalable Data Storage", 2nd Edition, O'Reilly Publications, 2013. (ISBN-13: 978-9351102694)

MULTICORE ARCHITECTURE AND PROGRAMMING (Effective from the academic year 2018 -2019) SEMESTER – VII			
Course Code	**18CS824**	**CIE Marks**	40
Number of Contact Hours/Week	3:0:0	**SEE Marks**	60
Total Number of Contact Hours	40	**Exam Hours**	03
CREDITS –3			

Course Learning Objectives: This course (18CS824) will enable students to:

- Define technologies of multicore architecture and performance measures
- Demonstrate problems related to multiprocessing
- Illustrate windows threading, posix threads, openmp programming
- Analyze the common problems in parallel programming

Module -1	**Contact Hours**
Introduction to Multi-core Architecture Motivation for Concurrency in software, Parallel Computing Platforms, Parallel Computing in Microprocessors, Differentiating Multi-core Architectures from Hyper- Threading Technology, Multi-threading on Single-Core versus Multi-Core Platforms Understanding Performance, Amdahl's Law, Growing Returns: Gustafson's Law. System Overview of Threading : Defining Threads, System View of Threads, Threading above the Operating System, Threads inside the OS, Threads inside the Hardware, What Happens When a Thread Is Created, Application Programming Models and Threading, Virtual Environment: VMs and Platforms, Runtime Virtualization, System Virtualization. **Textbook 1: Ch.1, 2** **RBT: L1, L2, L3**	08
Module -2	
Fundamental Concepts of Parallel Programming :Designing for Threads, Task Decomposition, Data Decomposition, Data Flow Decomposition, Implications of Different Decompositions, Challenges You'll Face, Parallel Programming Patterns, A Motivating Problem: Error Diffusion, Analysis of the Error Diffusion Algorithm, An Alternate Approach: Parallel Error Diffusion, Other Alternatives. Threading and Parallel Programming Constructs: Synchronization, Critical Sections, Deadlock, Synchronization Primitives, Semaphores, Locks, Condition Variables, Messages, Flow Control- based Concepts, Fence, Barrier, Implementation-dependent Threading Features **Textbook 1: Ch.3, 4** **RBT: L1, L2, L3**	08
Module – 3	
Threading APIs :ThreadingAPls for Microsoft Windows, Win32/MFC Thread APls, Threading APls for Microsoft. NET Framework, Creating Threads, Managing Threads, Thread Pools, Thread Synchronization, POSIX Threads, Creating Threads, Managing Threads, Thread Synchronization, Signaling, Compilation and Linking. **Textbook 1: Ch.5** **RBT: L1, L2, L3**	08
Module-4	
OpenMP: A Portable Solution for Threading : Challenges in Threading a Loop, Loop-carried Dependence, Data-race Conditions, Managing Shared and Private Data, Loop Scheduling and Portioning, Effective Use of Reductions, Minimizing Threading Overhead, Work-sharing Sections, Performance-oriented Programming, Using Barrier and No wait, Interleaving	08

Single-thread and Multi-thread Execution, Data Copy-in and Copy-out, Protecting Updates of Shared Variables, Intel Task queuing Extension to OpenMP, OpenMP Library Functions, OpenMP Environment Variables, Compilation, Debugging, performance **Textbook 1: Ch.6** **RBT: L1, L2, L3**	
Module-5	
Solutions to Common Parallel Programming Problems : Too Many Threads, Data Races, Deadlocks, and Live Locks, Deadlock, Heavily Contended Locks, Priority Inversion, Solutions for Heavily Contended Locks, Non-blocking Algorithms, ABA Problem, Cache Line Ping-ponging, Memory Reclamation Problem, Recommendations, Thread-safe Functions and Libraries, Memory Issues, Bandwidth, Working in the Cache, Memory Contention, Cache-related Issues, False Sharing, Memory Consistency, Current IA-32 Architecture, Itanium Architecture, High-level Languages, Avoiding Pipeline Stalls on IA-32,Data Organization for High Performance. **Textbook 1: Ch.7** **RBT: L1, L2, L3**	08

Course Outcomes: The student will be able to :

- Identify the limitations of ILP and the need for multicore architectures
- Define fundamental concepts of parallel programming and its design issues
- Solve the issues related to multiprocessing and suggest solutions
- Make out the salient features of different multicore architectures and how they exploit parallelism
- Demonstrate the role of OpenMP and programming concept

Question Paper Pattern:

- The question paper will have ten questions.
- Each full Question consisting of 20 marks
- There will be 2 full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub questions covering all the topics under a module.
- The students will have to answer 5 full questions, selecting one full question from each module.

Textbooks:

1. Multicore Programming , Increased Performance through Software Multi-threading by Shameem Akhter and Jason Roberts , Intel Press , 2006

Reference Books:

1. Yan Solihin, "Fundamentals of Parallel Multicore Architecture", 1st Edition, CRC Press/Taylor and Francis, 2015.
2. GerassimosBarlas, "Multicore and GPU Programming: An Integrated Approach Paperback", 1st Edition, Morgan Kaufmann, 2014.
3. Lyla B Das, "The x86 Microprocessors: 8086 to Pentium, Multicores, Atom and the 8051 Microcontroller: Architecture, Programming and Interfacing", 2nd Edition, Pearson Education India, 2014